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ONLINE SOCIAL BOOKSTORE APPLICATION

REENGINEERING THE LEGACY CODE

	Date 10/7/2024
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## GOAL OF THE PROJECT

The goal of this project is to reengineer a **Spring Boot Java Web application**. The purpose of the online social bookstore application is to allow individual to exchange used books for free.

## FIRST CONTACT

1. **Read all the code in a single short session.**
  - a. Identify coding styles that will help you to scan and understand the code quickly.
  - b. Identify key abstractions like interfaces and abstract classes that may relate to variation and extensibility points.
  - c. Look for smells and functional tests.
  - d. Look for important comments.
2. **Skim the documentation.** The legacy application has been developed based on a more detailed requirements specification that is available along with the application source code (RequirementsDefinition-2024-v05-03-24.pdf). Study the documentation to get more information concerning the application's requirements. The available documentation also includes a brief document that discusses design, implementation, installation, build and execution issues (GuidelinesAndHints-18-09-24.pdf). Prepare a list summarizing those aspects of the system that seem interesting for your reengineering project. Match this list against the documentation and meanwhile make a crude assessment of how up to date the documentation seems.
3. **Interview during demo.** Observe the system in operation during the demo and question the demonstrator. Note the key use cases the system components and their responsibilities.
4. **Do a mock installation.** Try to install and build the system. The online social bookstore is a **Spring Boot** application developed in **Java (v17)**.
5. **REPORTING:**
  - a. **Code Findings:** After reading the code prepare a short list with all the findings and interesting points that you found out. Write down this list in the report.
  - b. **Documentation Findings:** Write down a list with those parts of the documentation that seem useful and why (e.g., requirement specifications, desired features, important constraints, design diagrams, user and operator manuals). For each part, an impression of how up to date the description is.

- c. **Use cases:** Specify the typical usage scenarios (use cases) and whether they are appreciated or not.
- d. **Installation Findings:** After the build and install experiment, prepare a list containing, version numbers of libraries, frameworks, database management system, connections, network ports,..... Problems you encountered and how you tried to solve them. In case of incomplete installation or build your assessment of the situation, including possibilities for solutions and workarounds. Put all this information in the report.

## INITIAL UNDERSTANDING & DETAILED MODEL CAPTURE

1. **Analyze persistent data.**
  - a. Analyze the database schema of the application and find which classes represent valuable data of the domain model.
  - b. Derive a class diagram that represents the key classes of the domain model and their relations.
2. **Speculate about the design.**
  - a. With your understanding of the application and the initial domain model from the previous task, develop class diagrams that serve as your initial hypothesis of what to expect in the source.
  - b. Check the class diagrams against the source code and adapt them to match the actual design of the application.
3. **Look for the contracts.**
  - a. Look for key methods and constructors and refine the class diagrams of the previous tasks with the respective contract definitions.
4. **REPORTING:** Write down the refined class diagrams of the application.

## TESTS – YOUR LIFE INSURANCE

1. **Introduce tests** incrementally for **parts** of the application you are working on.
2. Use appropriate **testing frameworks:** JUnit, Mockito and Spring Boot Testing, etc.
3. Write tests for the **key scenarios** and **interfaces**.
4. **REPORTING:** Write down in the report a short description of the tests that you developed and deliver the test code along with the reengineered project implementation.

## REENGINEERING TASKS

Refactor the application so as to fix the following problems:

### Redistribute responsibilities:

The **UserController** is a **God class** with many responsibilities. The class is responsible for the realization of all the use cases except for the authorization and the authentication. Moreover, the User controller comprises both user request handling logic and business logic. Specifically, the controller takes use input from the views, performs the necessary actions to process the input and the domain model data to produce results and passes the results to the template engine to produce the views returned to the end user. To deal with these problems we can proceed in the following ways:

1. We can split the UserController in separate controllers for the management of user profiles, book offers and book requests, book search and recommendations, using [Extract Class](#), [Move Method](#) and [Move Field](#).
2. We should separate the business logic from the user interaction logic by extracting service classes responsible for the processing of the input and the domain model data and the production of the results. You can consider extracting classes for the management of user profiles, book offers and book requests, book search and recommendations, using Extract Class, Move Method and Move Field. Ideally the controller should just pass the input to the service layer, take the output and return the right views to the end-user.

### Duplicate code:

1. The classes that realize the different search strategies have **duplicate code**. Specifically, the core algorithm is the same in all strategies, which differ only in some specific steps. We can get rid of this problem using the [Form Template Method](#) refactoring.
2. Similarly, the classes that realize the different recommendation strategies have duplicate code. We can get rid of this problem using the [Form Template Method](#) refactoring.

### Reporting:

Prepare and add in the report class diagrams that depict the design of the reengineered application.

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## IMPROVEMENT/EXTENSION TASKS

1. After refactoring the application to its new more maintainable and extensible form Implement the user stories (RequirementsDefinition-2024-v05-03-24.pdf) that are still missing for the deletion of a book offer (US9), the deletion of a book request (US12) and the book request acceptance and notification (US7).
2. Extend the application with a new search strategy and a new recommendation strategy (try to think of sensible criteria that may be useful).
3. **Reporting:** Prepare and add in the report class diagrams that depict the design of the extended application.

## SUBMISSION

The **report** can be based on the given template (Project-Deliverable-Template.doc). For the delivery of the report include a pdf of the report in the project folder. Turn in the **refactored project** and the other deliverables using **turnin deliverables@mye004 <your-project>.zip**, where your-project is a zip file of your Eclipse refactored project.