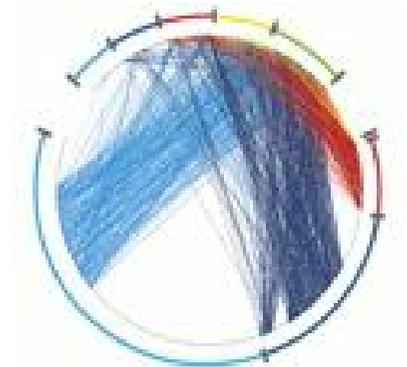
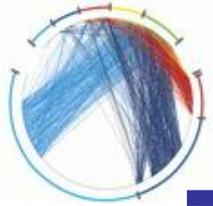


Models and Algorithms for Complex Networks

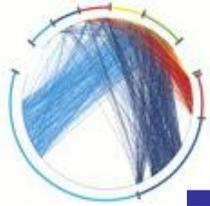
Network models





What is a network model?

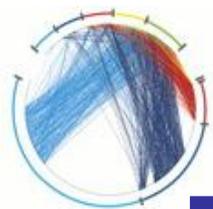
- § Informally, a network model is a **process** (radomized or deterministic) for generating a graph
- § Models of **static** graphs
 - § **input**: a set of parameters Π , and the size of the graph n
 - § **output**: a graph $G(\Pi, n)$
- § Models of **evolving** graphs
 - § **input**: a set of parameters Π , and an initial graph G_0
 - § **output**: a graph G_t for each time t



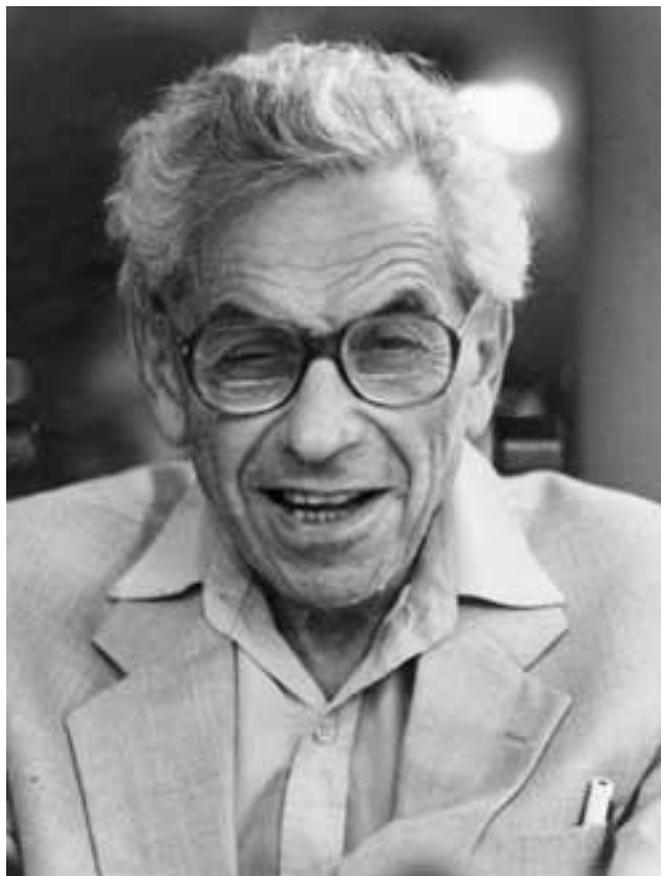
Families of random graphs

- § A deterministic model D defines a single graph for each value of n (or t)

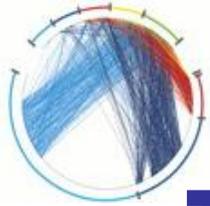
- § A randomized model R defines a probability space $\langle G_n, P \rangle$ where G_n is the set of all graphs of size n , and P a probability distribution over the set G_n (similarly for t)
 - § we call this a family of random graphs R , or a random graph R



Erdős-Renyi Random graphs



Paul Erdős (1913-1996)



Erdős-Renyi Random Graphs

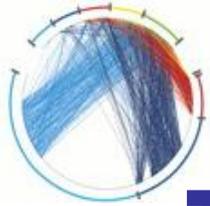
§ The $G_{n,p}$ model

§ **input**: the number of vertices n , and a parameter p , $0 \leq p \leq 1$

§ **process**: for each pair (i,j) , generate the edge (i,j) independently with probability p

§ Related, but not identical: The $G_{n,m}$ model

§ **process**: select m edges uniformly at random



Graph properties

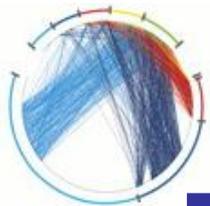
§ A property P holds **almost surely** (or for **almost every** graph), if

$$\lim_{n \rightarrow \infty} P[G \text{ has } P] = 1$$

§ Evolution of the graph: which properties hold as the probability p increases?

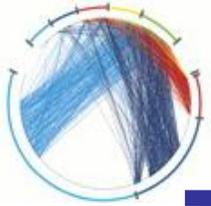
§ different from the evolving graphs we saw before

§ **Threshold phenomena**: Many properties appear suddenly. That is, there exist a probability p_c such that for $p < p_c$ the property does not hold a.s. and for $p > p_c$ the property holds a.s.



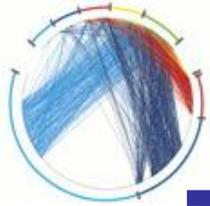
The giant component

- § Let $z=np$ be the average degree
- § If $z < 1$, then almost surely, the largest component has size at most $O(\ln n)$
- § if $z > 1$, then almost surely, the largest component has size $\Theta(n)$. The second largest component has size $O(\ln n)$
- § if $z = \omega(\ln n)$, then the graph is almost surely connected.



The phase transition

- § When $z=1$, there is a phase transition
 - § The largest component is $O(n^{2/3})$
 - § The sizes of the components follow a power-law distribution.



Random graphs degree distributions

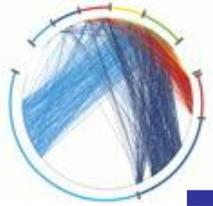
§ The degree distribution follows a **binomial**

$$p(k) = B(n; k; p) = \binom{n}{k} p^k (1-p)^{n-k}$$

§ Assuming $z=np$ is fixed, as $n \rightarrow \infty$, $B(n, k, p)$ is approximated by a **Poisson** distribution

$$p(k) = P(k; z) = \frac{z^k}{k!} e^{-z}$$

§ Highly concentrated around the mean, with a tail that drops exponentially



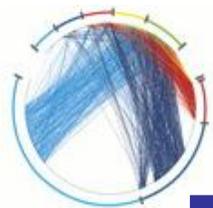
Other properties

§ Clustering coefficient

$$§ C = z/n$$

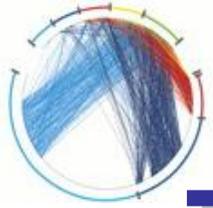
§ Diameter (maximum path)

$$§ L = \log n / \log z$$



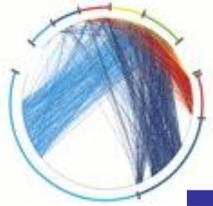
Phase Transition

- § Starting from some vertex v perform a BFS walk
- § At each step of the BFS a Poisson process with mean z , gives birth to new nodes
- § When $z < 1$ this process will stop after $O(\log n)$ steps
- § When $z > 1$, this process will continue for $\Theta(n)$ steps



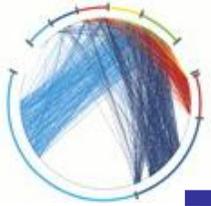
Random graphs and real life

- § A beautiful and elegant theory studied exhaustively
- § Random graphs had been used as idealized network models
- § Unfortunately, they don't capture reality...



Departing from the ER model

- § We need models that better capture the characteristics of real graphs
 - § degree sequences
 - § clustering coefficient
 - § short paths



Graphs with given degree sequences

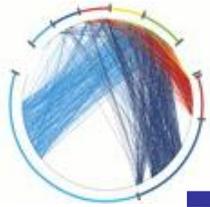
§ The configuration model

§ input: the degree sequence $[d_1, d_2, \dots, d_n]$

§ process:

- Create d_i copies of node i
- Take a random matching (pairing) of the copies
 - § self-loops and multiple edges are allowed

§ Uniform distribution over the graphs with the given degree sequence

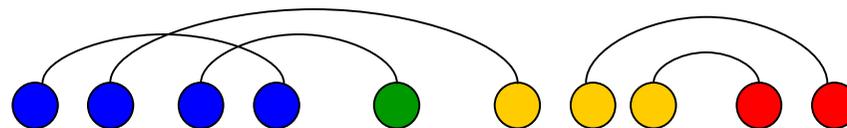


Example

§ Suppose that the degree sequence is

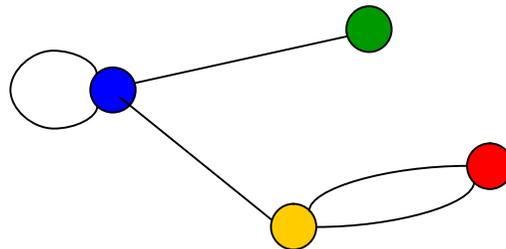


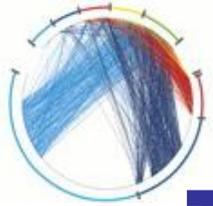
§ Create multiple copies of the nodes



§ Pair the nodes uniformly at random

§ Generate the resulting network





Other properties

§ The giant component phase transition for this model happens when

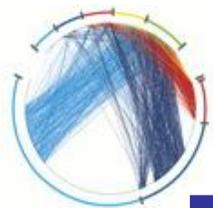
$$\sum_{k=0}^{\infty} k(k-2)p_k = 0$$

p_k : fraction of nodes with degree k

§ The clustering coefficient is given by

$$C = \frac{z}{n} \left(\frac{\langle d^2 \rangle - \langle d \rangle}{\langle d \rangle^2} \right)^2$$

§ The diameter is logarithmic



Power-law graphs

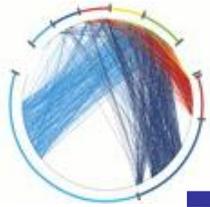
§ The critical value for the exponent α is

$$\alpha = 3.4788\dots$$

§ The clustering coefficient is

$$C \propto n^{-\beta} \quad \beta = \frac{3\alpha - 7}{\alpha - 1}$$

§ When $\alpha < 7/3$ the clustering coefficient **increases** with n



Graphs with given **expected** degree sequences

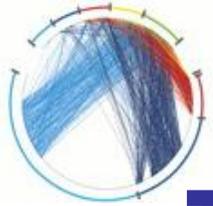
§ Input: the degree sequence $[d_1, d_2, \dots, d_n]$

§ m = total number of edges

§ Process: generate edge (i,j) with probability $d_i d_j / m$

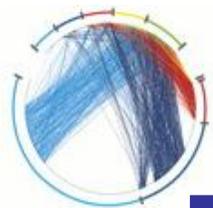
§ preserves the **expected** degrees

§ easier to analyze



However...

- § The problem is that these models are too contrived
- § It would be more interesting if the network structure emerged as a side product of a stochastic process rather than fixing its properties in advance.



A randomly grown graph

§ A very simple model

§ essentially no input parameters

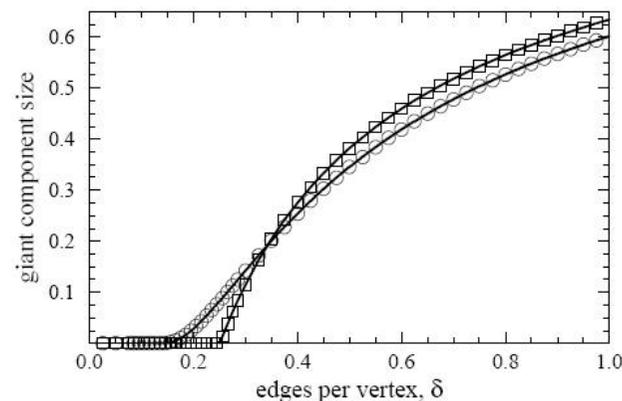
§ the process:

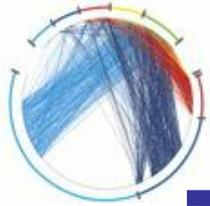
- at each time step add a new vertex
- with probability δ pick two vertices u, v and generate an edge

§ The degree distribution is exponential

$$p_k \sim e^{-k}$$

§ The randomly grown graph does not look “random”

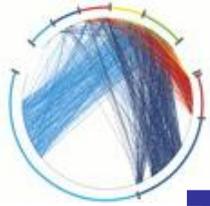




Preferential Attachment in Networks

- § First considered by [Price 65] as a model for citation networks
 - § each new paper is generated with m citations (mean)
 - § new papers cite previous papers with probability proportional to their indegree (citations)
 - § what about papers without any citations?
 - each paper is considered to have a “default” citation
 - probability of citing a paper with degree k , proportional to $k+1$

- § Power law with exponent $\alpha = 2 + 1/m$



Barabasi-Albert model

§ The BA model (undirected graph)

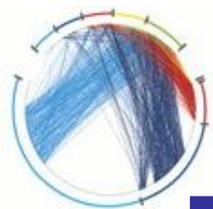
§ **input**: some initial subgraph G_0 , and m the number of edges per new node

§ **the process**:

- nodes arrive one at the time
- each node connects to m other nodes selecting them with probability proportional to their degree
- if $[d_1, \dots, d_t]$ is the degree sequence at time t , the node $t+1$ links to node i with probability

$$\frac{d_i}{\sum_i d_i} = \frac{d_i}{2mt}$$

§ Results in power-law with exponent $\alpha = 3$



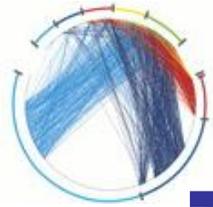
The mathematicians point of view [Bollobas-Riordan]

- § Self loops and multiple edges are allowed
- § The m edges are inserted *sequentially*, thus the problem reduces to studying the single edge problem.
- § For the single edge problem:
 - § At time t , a new vertex v , connects to an existing vertex u with probability

$$\frac{d_u}{2t-1}$$

- § it creates a self-loop with probability

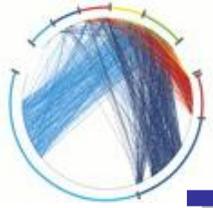
$$\frac{1}{2t-1}$$



The Linearized Chord Diagram (LCD) model

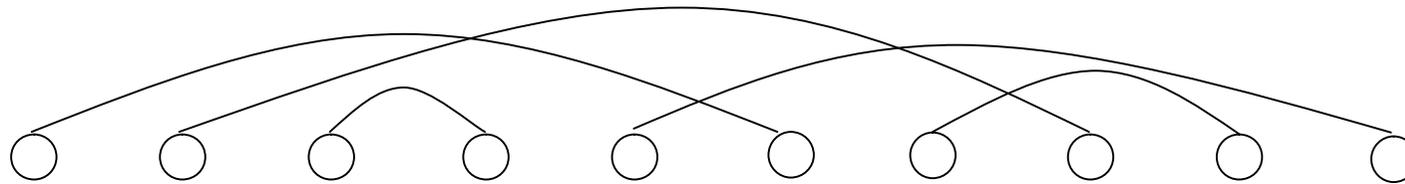
§ Consider $2n$ nodes labeled $\{1, 2, \dots, 2n\}$ placed on a line in order.

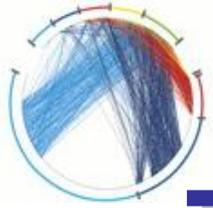




Linearized Chord Diagram

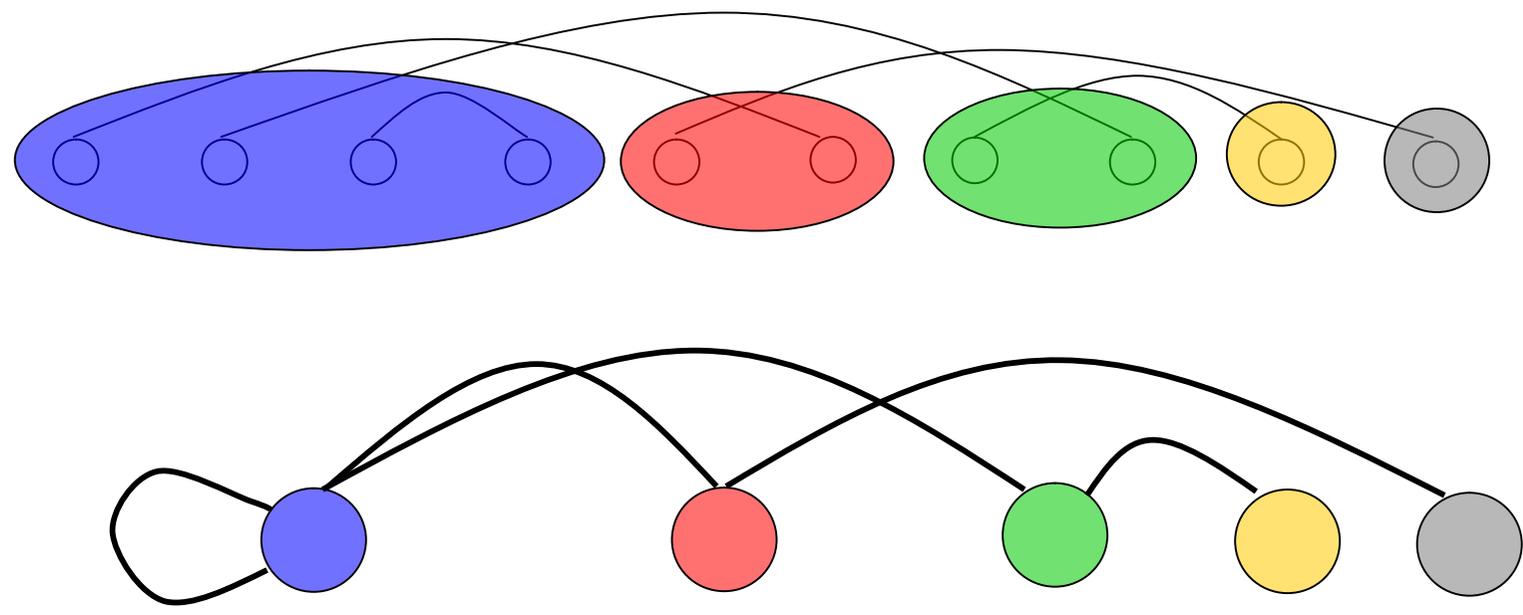
§ Generate a random matching of the nodes.





Linearized Chord Diagram

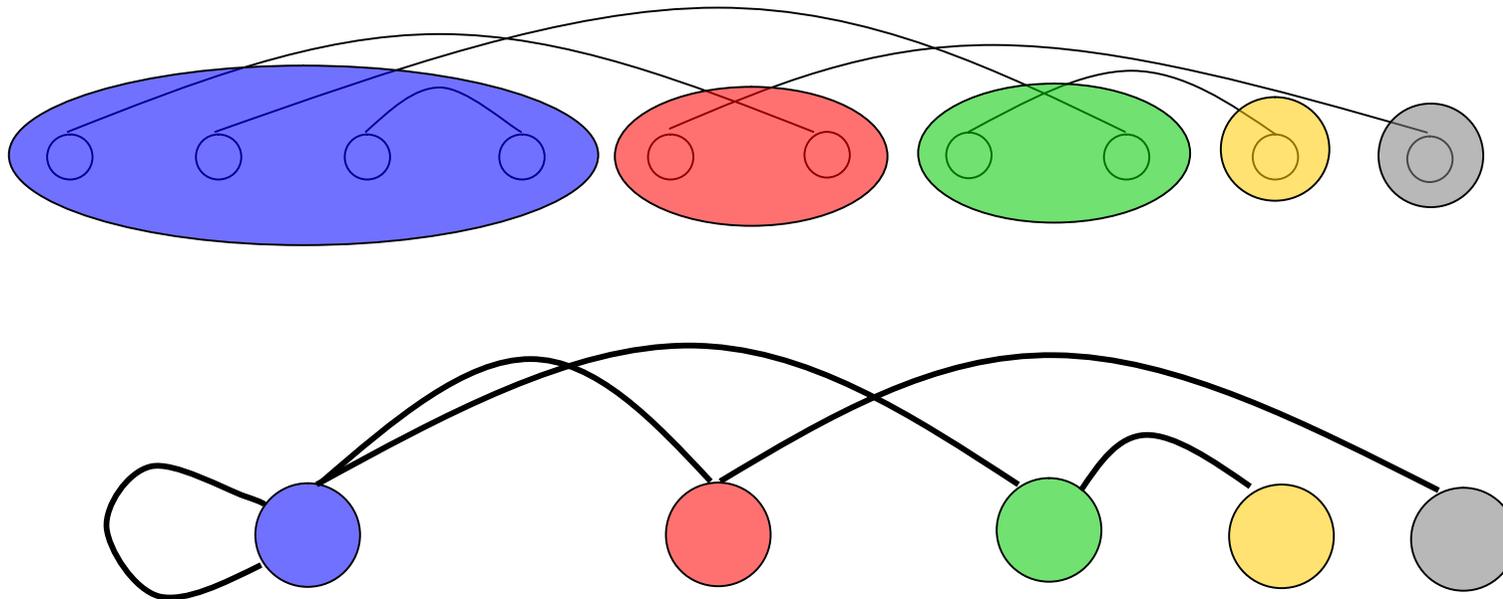
§ Starting from left to right identify all endpoints until the first right endpoint. This is node **1**. Then identify all endpoints until the second right endpoint to obtain node **2**, and so on.

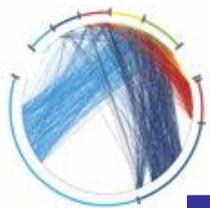




Linearized Chord Diagram

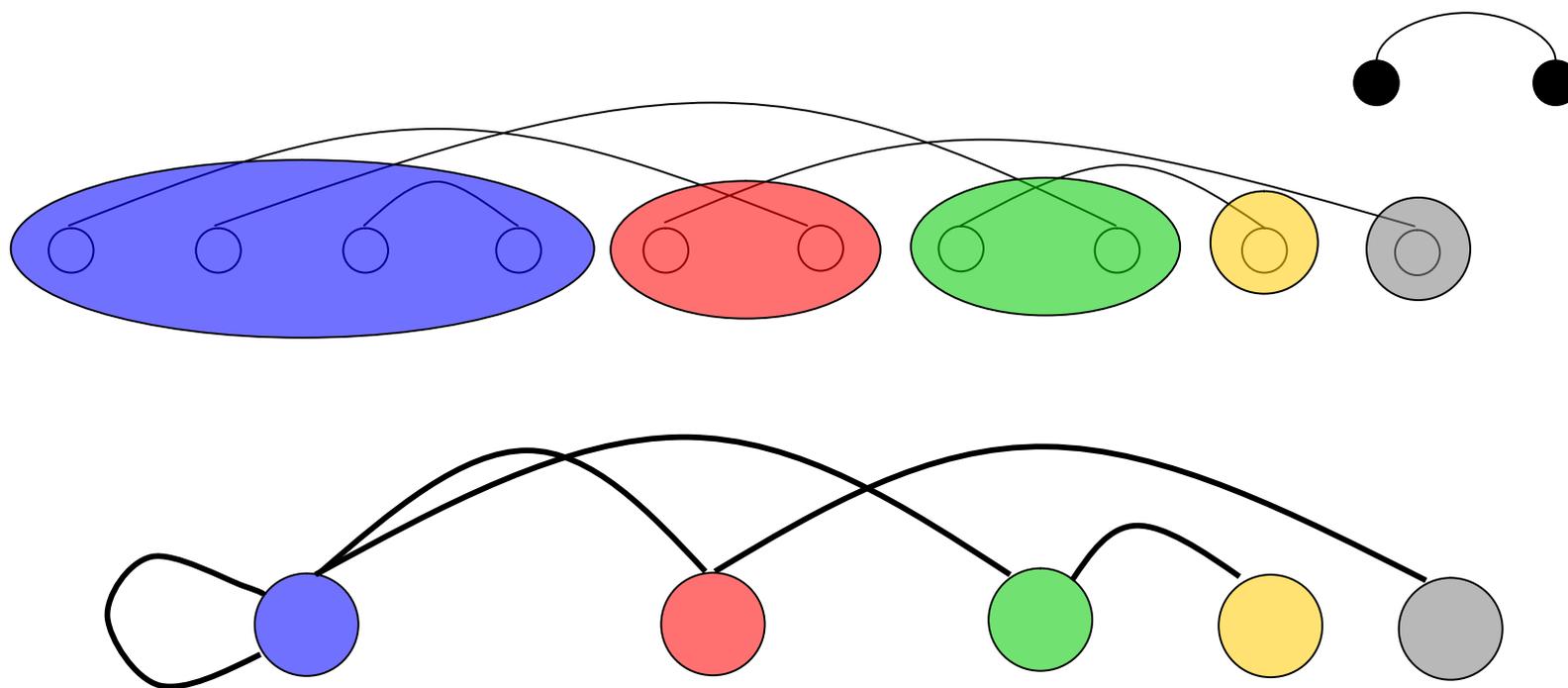
- § Uniform distribution over matchings gives uniform distribution over all graphs in the preferential attachment model

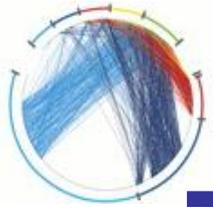




Linearized Chord Diagram

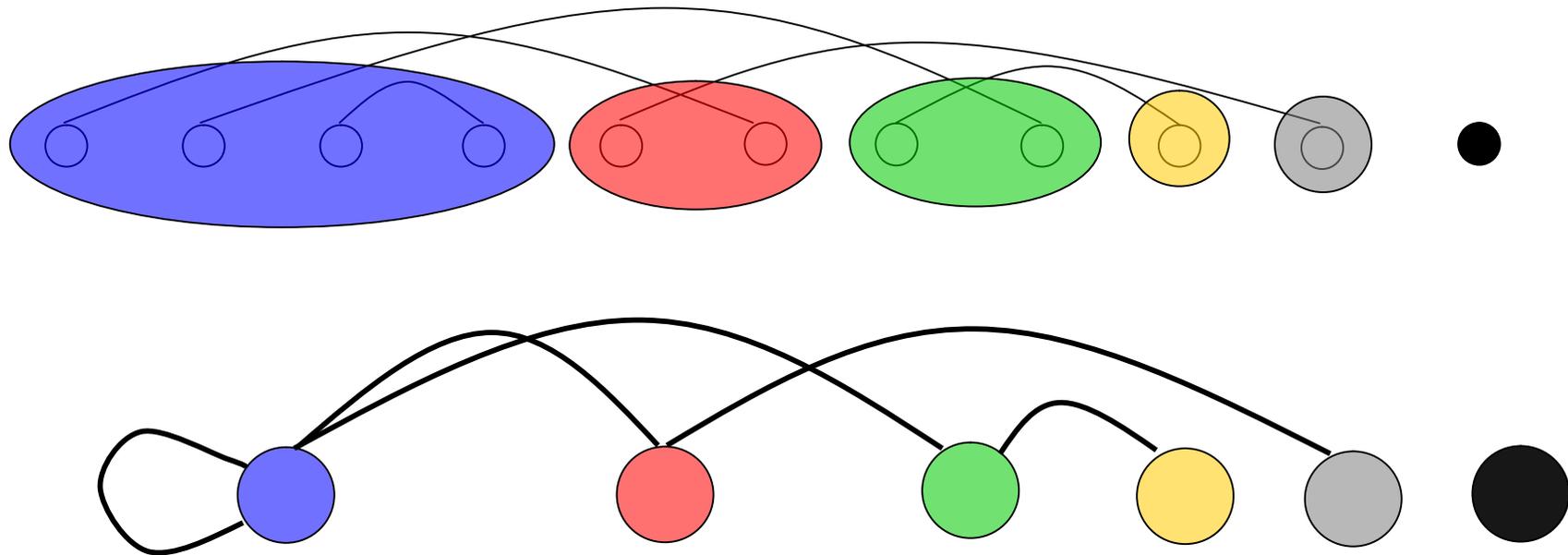
- § Create a random matching with $2(n+1)$ nodes by adding to a matching with $2n$ nodes a new cord with the right endpoint being in the rightmost position and the left being placed uniformly

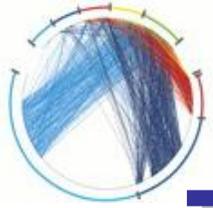




Linearized Chord Diagram

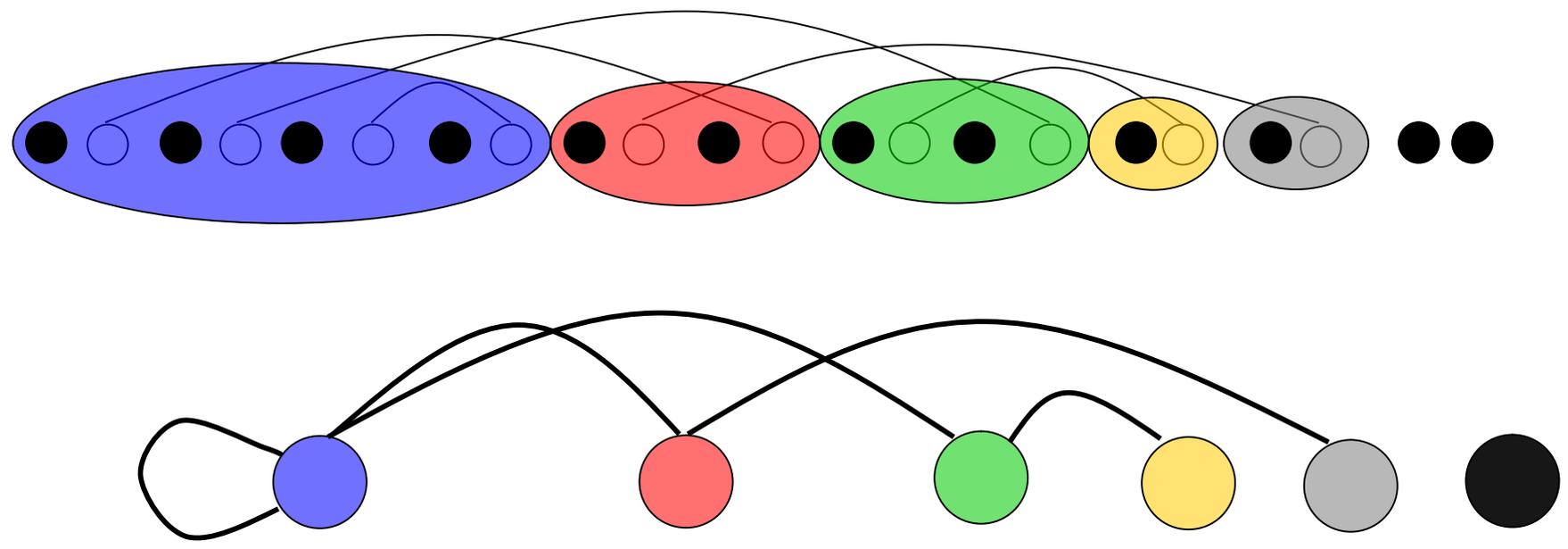
§ A new right endpoint creates a new graph node

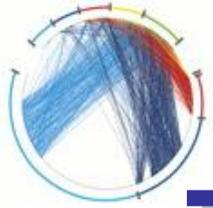




Linearized Chord Diagram

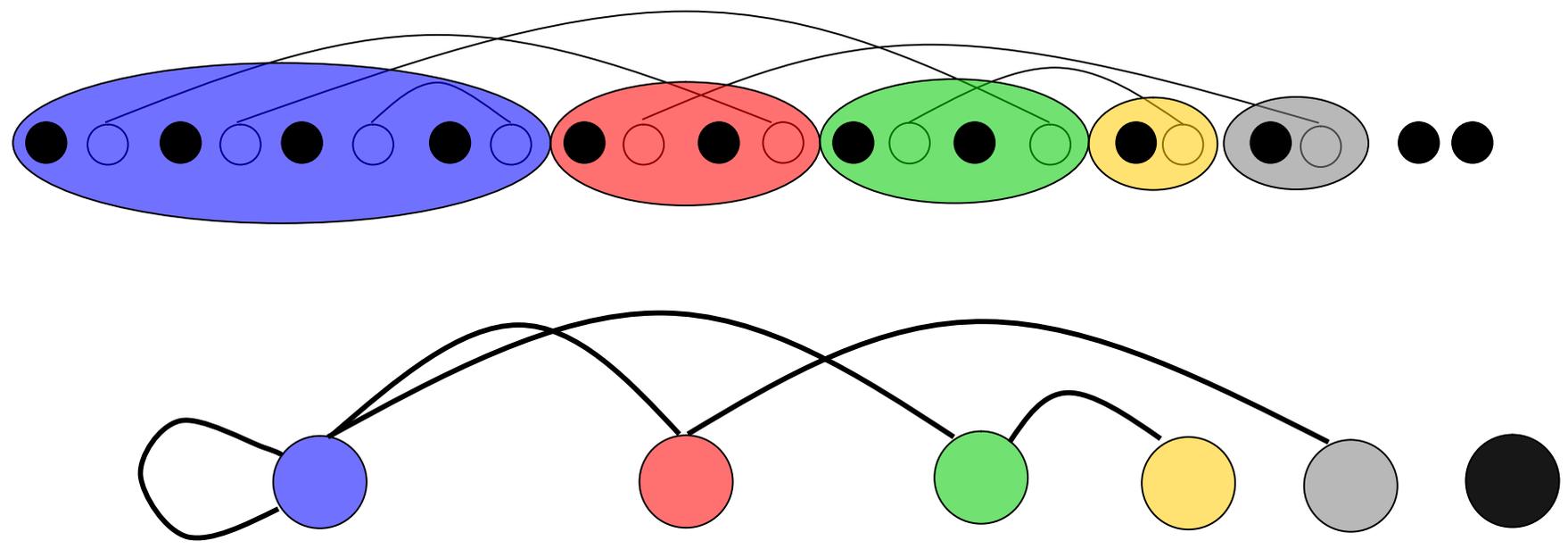
§ The left endpoint may be placed within any of the existing "supernodes"

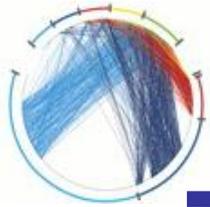




Linearized Chord Diagram

- § The number of free positions within a supernode is equal to the number of pairing nodes it contains
- § This is also equal to the degree

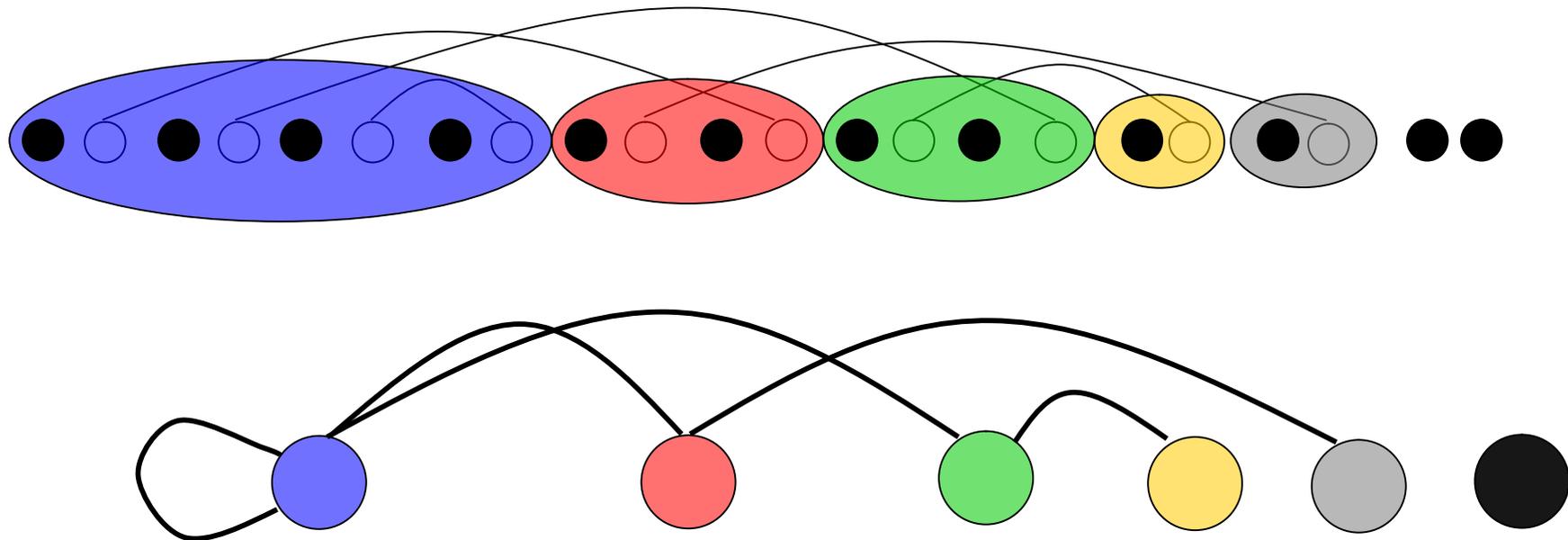


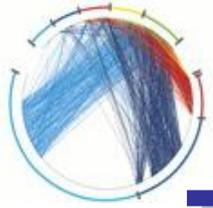


Linearized Chord Diagram

§ For example, the probability that the black graph node links to the blue node is $4/11$

§ $d_i = 4, \quad t = 6, \quad d_i/(2t-1) = 4/11$





Preferential attachment graphs

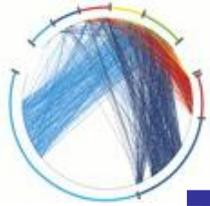
§ Expected diameter

§ if $m = 1$, the diameter is $\Theta(\log n)$

§ if $m > 1$, the diameter is $\Theta(\log n / \log \log n)$

§ Expected clustering coefficient

$$E[C^{(2)}] = \frac{m-1}{8} \frac{\log^2 n}{n}$$



Weaknesses of the BA model

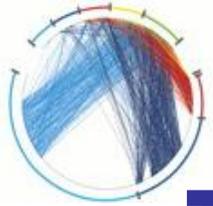
§ Technical issues:

- § It is not directed (not good as a model for the Web) and when directed it gives acyclic graphs
- § It focuses mainly on the (in-) degree and does not take into account other parameters (out-degree distribution, components, clustering coefficient)
- § It correlates age with degree which is not always the case

§ Academic issues

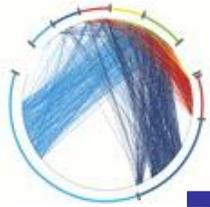
- § the model rediscovers the wheel
- § preferential attachment is not the answer to every power-law
- § what does "scale-free" mean exactly?

§ Yet, it was a breakthrough in the network research, that popularized the area



Variations of the BA model

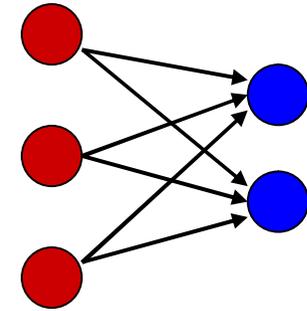
- § Many variations have been considered some in order to address the problems with the vanilla BA model
 - § edge rewiring, appearance and disappearance
 - § fitness parameters
 - § variable mean degree
 - § non-linear preferential attachment
 - surprisingly, only linear preferential attachment yields power-law graphs



Empirical observations for the Web graph

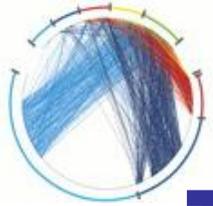
§ In a large scale experimental study by Kumar et al, they observed that the Web contains a large number of small **bipartite cliques** (cores)

§ the **topical** structure of the Web



a $K_{3,2}$ clique

- § Such subgraphs are highly unlikely in random graphs
- § They are also unlikely in the BA model
- § Can we create a model that will have high concentration of small cliques?



Copying model

§ Input:

§ the out-degree d (constant) of each node

§ a parameter α

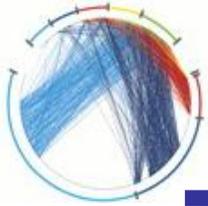
§ The process:

§ Nodes arrive one at the time

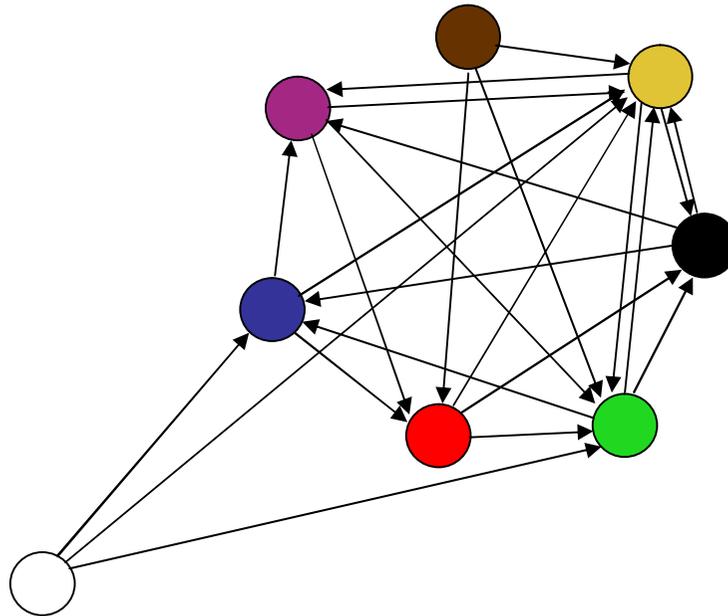
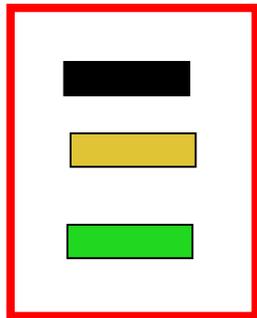
§ A new node selects uniformly one of the existing nodes as a **prototype**

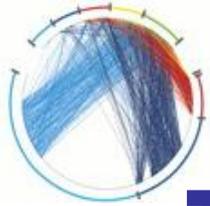
§ The new node creates d outgoing links. For the i^{th} link

- with probability α it copies the i -th link of the prototype node
- with probability $1 - \alpha$ it selects the target of the link uniformly at random



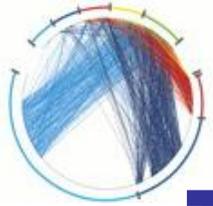
An example





Copying model properties

- § Power law degree distribution with exponent $\beta = (2-\alpha)/(1-\alpha)$
- § Number of bipartite cliques of size $i \times d$ is ne^{-i}
- § The model has also found applications in biological networks
 - § copying mechanism in gene mutations



Other graph models

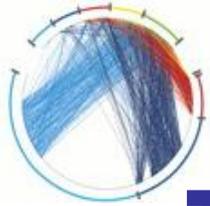
§ Cooper Frieze model

§ multiple parameters that allow for adding vertices, edges, preferential attachment, uniform linking

§ Directed graphs [Bollobas et al]

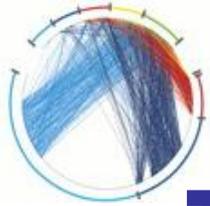
§ allow for preferential selection of both the source and the destination

§ allow for edges from both new and old vertices



Small world Phenomena

- § So far we focused on obtaining graphs with power-law distributions on the degrees. What about other properties?
 - § **Clustering coefficient**: real-life networks tend to have high clustering coefficient
 - § **Short paths**: real-life networks are “**small worlds**”
 - this property is easy to generate
 - § Can we combine these two properties?



Small-world Graphs

§ According to Watts [W99]

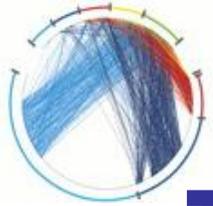
§ Large networks ($n \gg 1$)

§ Sparse connectivity (avg degree $z \ll n$)

§ No central node ($k_{\max} \ll n$)

§ Large clustering coefficient (larger than in random graphs of same size)

§ Short average paths ($\sim \log n$, close to those of random graphs of the same size)



The Caveman Model [W99]

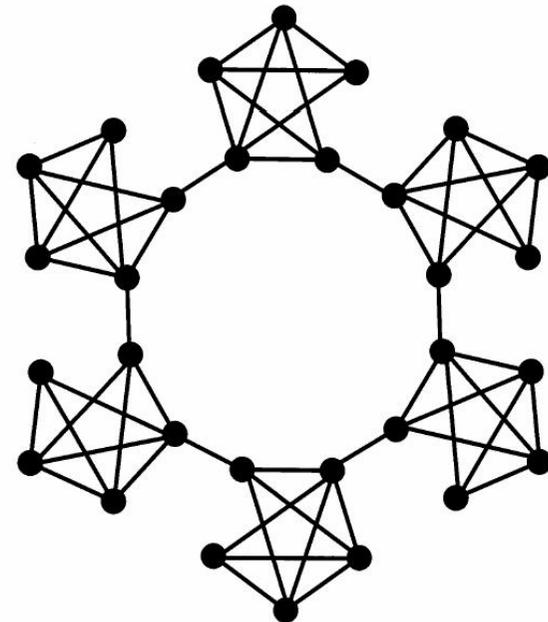
§ The random graph

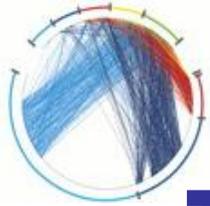
- § edges are generated completely at random
- § low avg. path length $L \leq \log n / \log z$
- § low clustering coefficient $C \sim z/n$

§ The Caveman model

- § edges follow a structure
- § high avg. path length $L \sim n/z$
- § high clustering coefficient $C \sim 1 - O(1/z)$

§ Can we interpolate between the two?





Mixing order with randomness

§ Inspired by the work of Solmonoff and Rapoport

§ nodes that share neighbors should have higher probability to be connected

§ Generate an edge between i and j with probability proportional to R_{ij}

$$R_{ij} = \begin{cases} 1 & \text{if } m_{ij} \geq z \\ \left(\frac{m_{ij}}{z}\right)^\alpha (1-p) + p & \text{if } 0 < m_{ij} < z \\ p & \text{if } m_{ij} = 0 \end{cases}$$

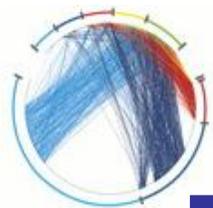
m_{ij} = number of common neighbors of i and j

p = very small probability

§ When $\alpha = 0$, edges are determined by common neighbors

§ When $\alpha = \infty$ edges are independent of common neighbors

§ For intermediate values we obtain a combination of order and randomness

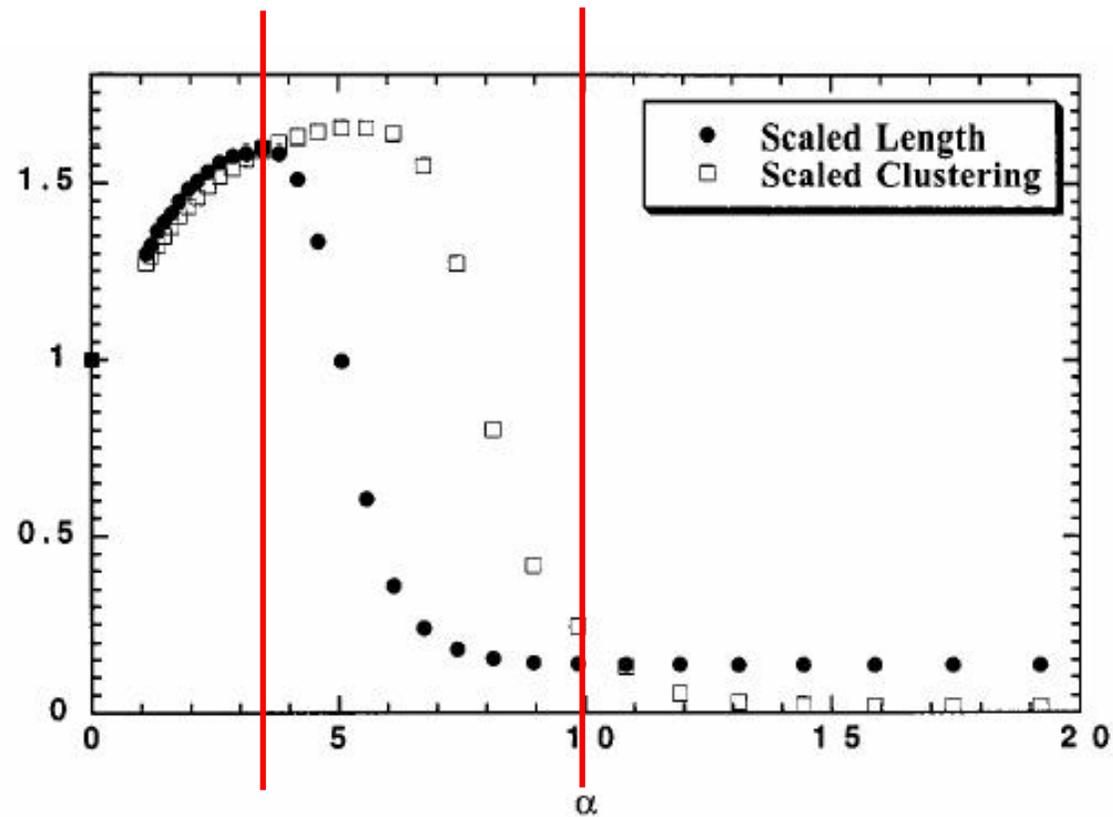


Algorithm

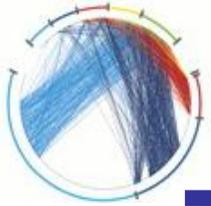
- § Start with a ring
- § For $i = 1 \dots n$
 - § Select a vertex j with probability proportional to R_{ij} and generate an edge (i,j)
- § Repeat until z edges are added to each vertex



Clustering coefficient – Avg path length

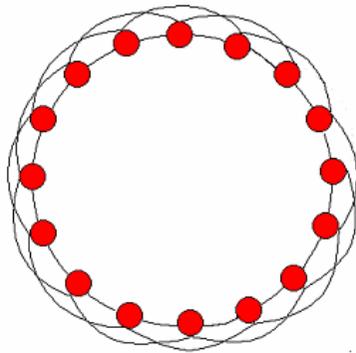


small world graphs

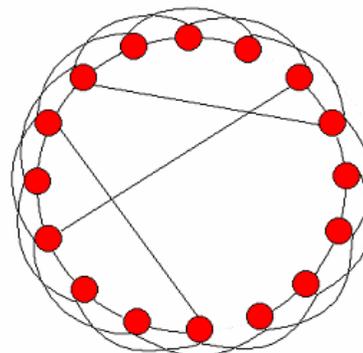


Watts and Strogatz model [WS98]

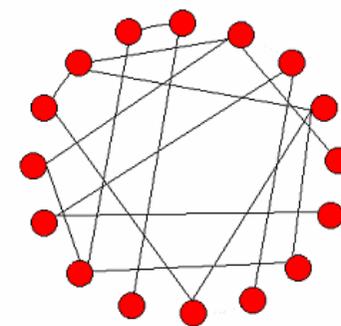
- § Start with a ring, where every node is connected to the next z nodes
- § With probability p , **rewire** every edge (or, add a **shortcut**) to a uniformly chosen destination.
- § Granovetter, "The strength of weak ties"



order



$0 < p < 1$



randomness

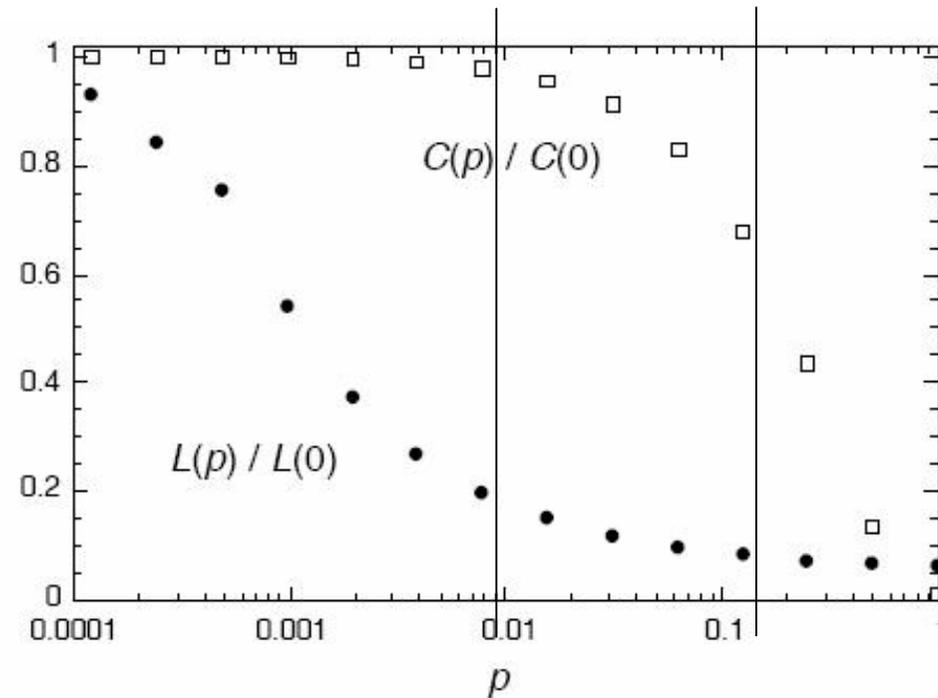
$p = 0$

$p = 1$





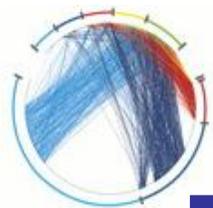
Clustering Coefficient – Characteristic Path Length



log-scale in p

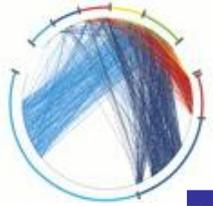
When $p = 0$, $C = 3(k-2)/4(k-1) \sim 3/4$
 $L = n/k$

For small p , $C \sim 3/4$
 $L \sim \log n$



Graph Theory Results

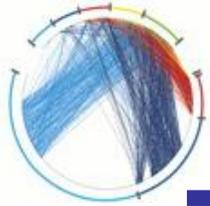
§ Graph theorist failed to be impressed.
Most of these results were known.



Evolution of graphs

§ So far we looked at the properties of graph snapshots. What if we have the history of a graph?

§ e.g., citation networks, internet graphs



Measuring preferential attachment

§ Is it the case that the rich get richer?

§ Look at the network for an interval $[t, t+dt]$

§ For node i , present at time t , we compute

$$D_i = \frac{dk_i}{dk}$$

§ dk_i = increase in the degree

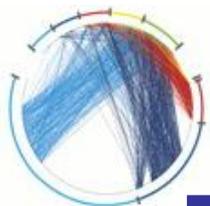
§ dk = number of edges added

§ Fraction of edges added to nodes of degree k

$$f(k) = \sum_{i:k_i=k} D_i$$

§ Cumulative: fraction of edges added to nodes of degree at most k

$$F(k) = \sum_{j=1}^k f(j)$$

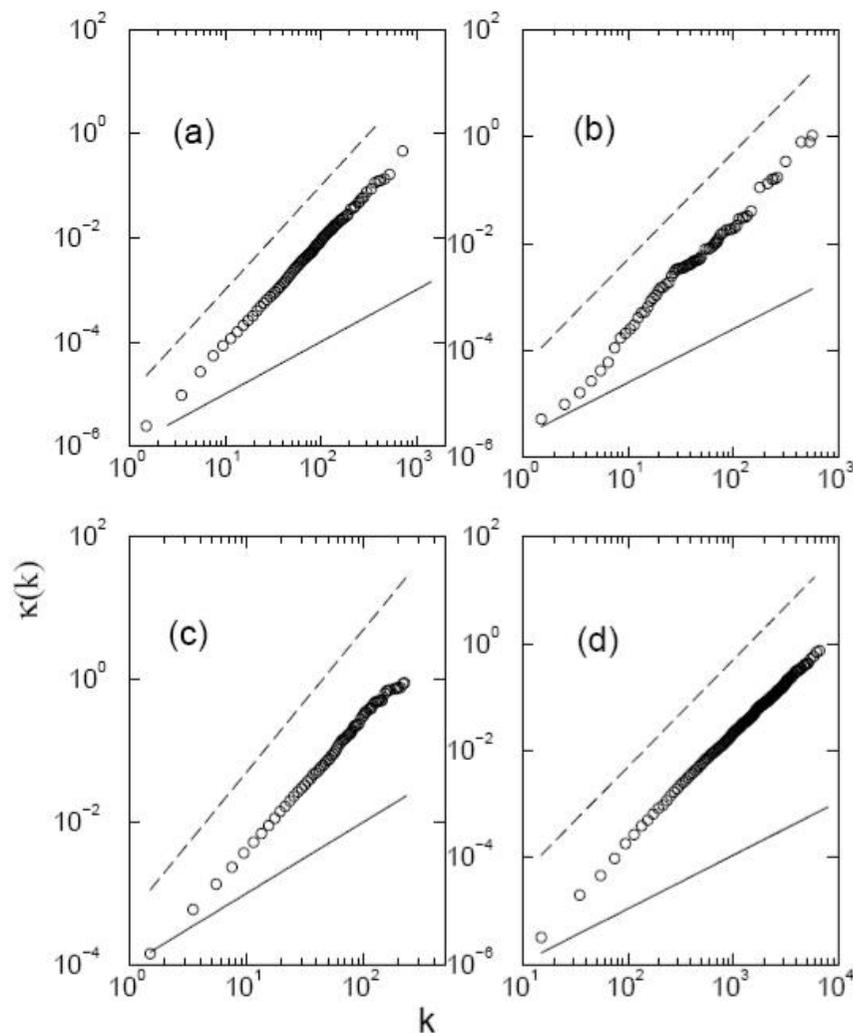


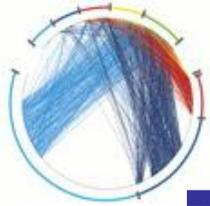
Measuring preferential attachment

§ We plot $F(k)$ as a function of k . If preferential attachment exists we expect that $F(k) \sim k^b$

§ actually, it has to be $b \sim 1$

- (a) citation network
- (b) Internet
- (c) scientific collaboration network
- (d) actor collaboration network





Network models and temporal evolution

- § For most of the existing models it is assumed that
 - § number of edges grows linearly with the number of nodes
 - § the diameter grows at rate $\log n$, or $\log \log n$

- § What about real graphs?
 - § Leskovec, Kleinberg, Faloutsos 2005

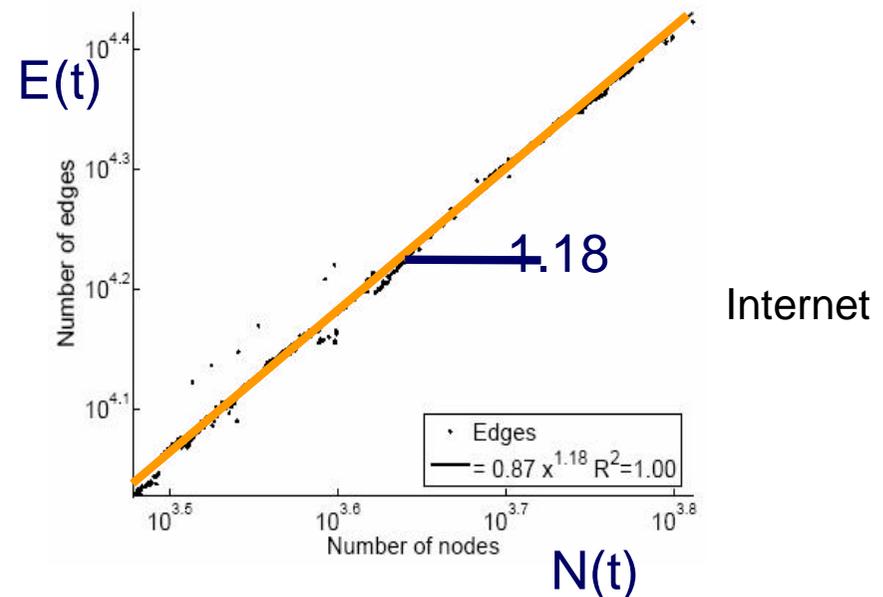
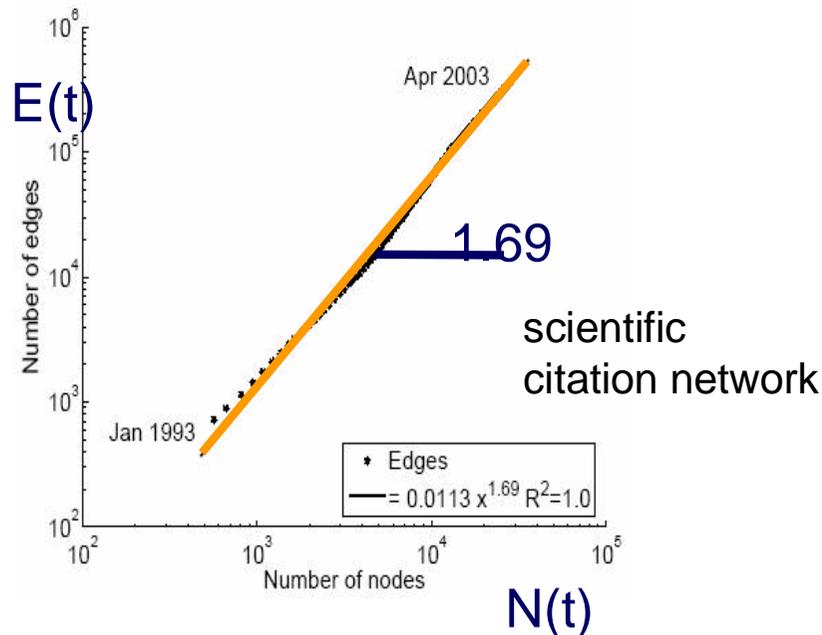


Densification laws

§ In real-life networks the average degree increases! – networks become **denser**!

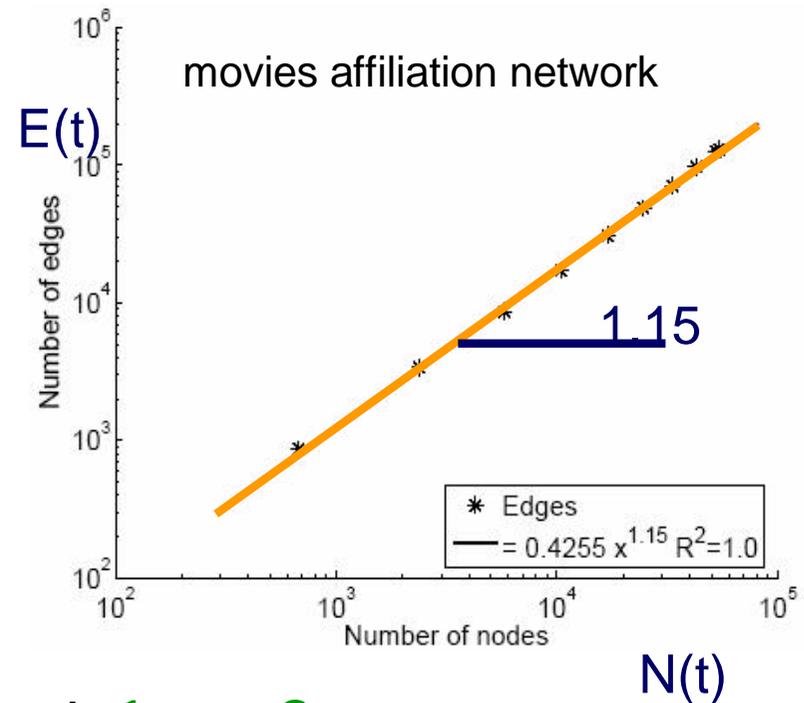
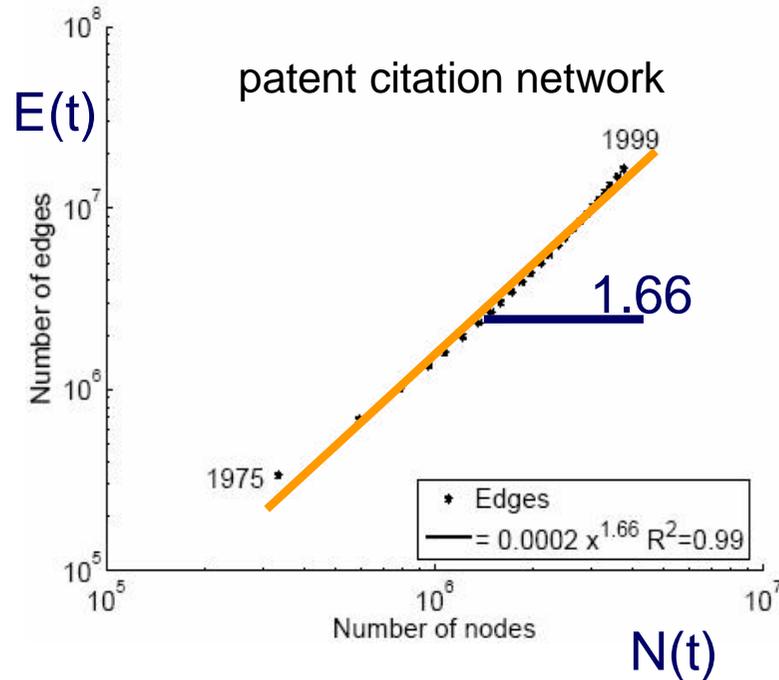
$$E(t) \propto N(t)^\alpha$$

α = densification exponent





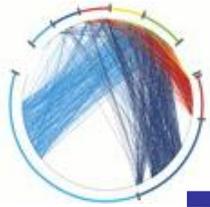
More examples



§ The densification exponent $1 \leq \alpha \leq 2$

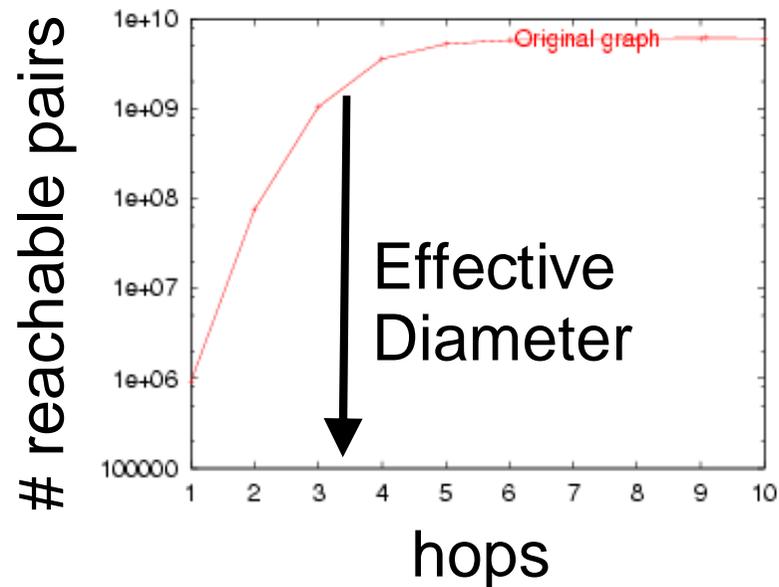
§ $\alpha = 1$: linear growth – constant out degree

§ $\alpha = 2$: quadratic growth - clique



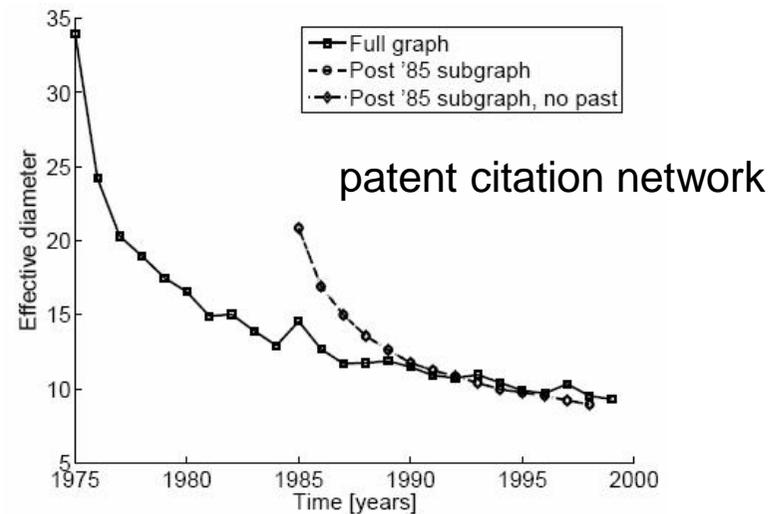
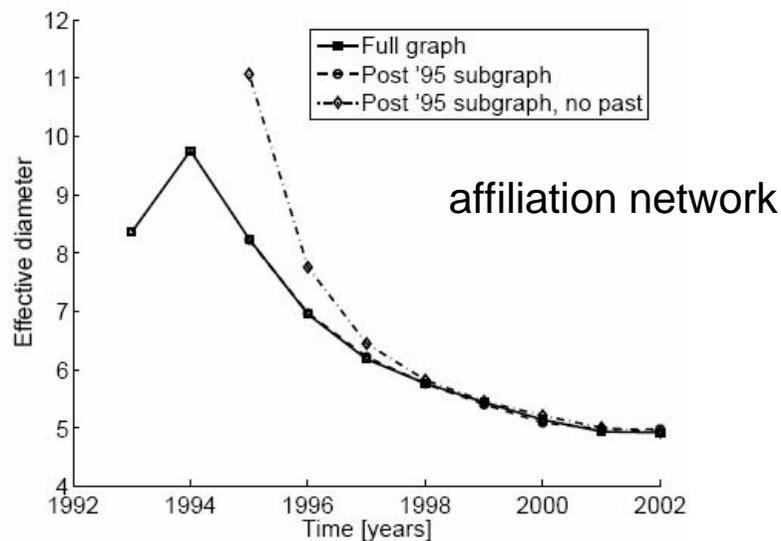
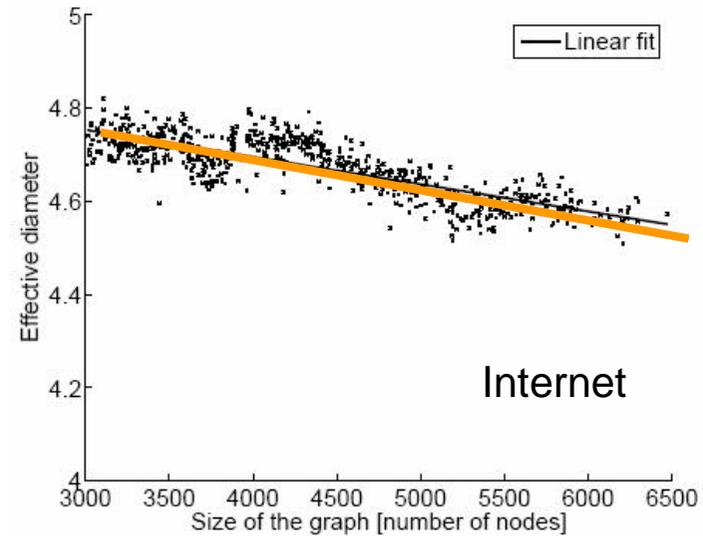
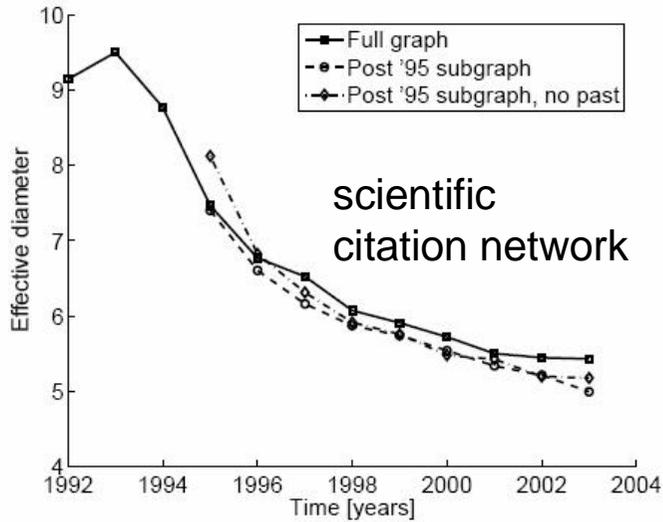
What about diameter?

§ Effective diameter: the interpolated value where 90% of node pairs are reachable





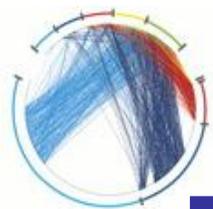
Diameter shrinks





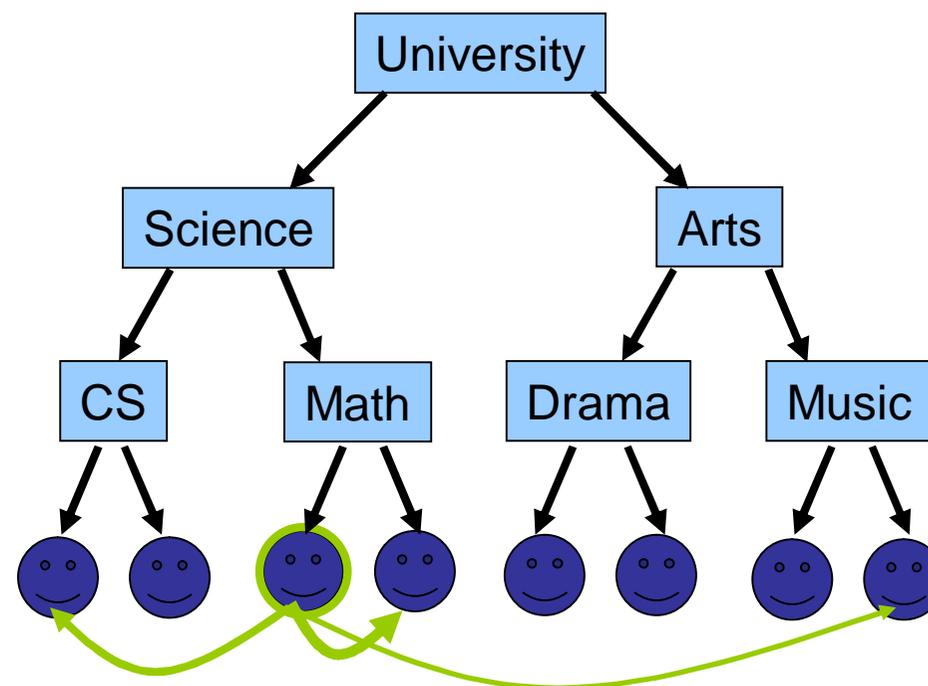
Densification – Possible Explanation

- § Existing graph generation models do not capture the **Densification Power Law** and **Shrinking diameters**
- § Can we find a simple model of **local** behavior, which naturally leads to observed phenomena?
- § Two proposed models
 - § **Community Guided Attachment** – obeys Densification
 - § **Forest Fire model** – obeys Densification, Shrinking diameter (and Power Law degree distribution)

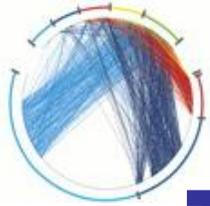


Community structure

- § Let's assume the **community structure**
- § One expects many within-group friendships and fewer cross-group ones
- § How hard is it to **cross communities?**



Self-similar university
community structure

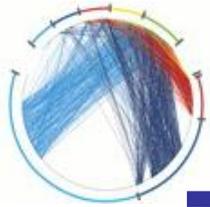


Fundamental Assumption

- § If the cross-community linking probability of nodes at tree-distance h is scale-free
- § We propose cross-community linking probability:

$$f(h) = c^{-h}$$

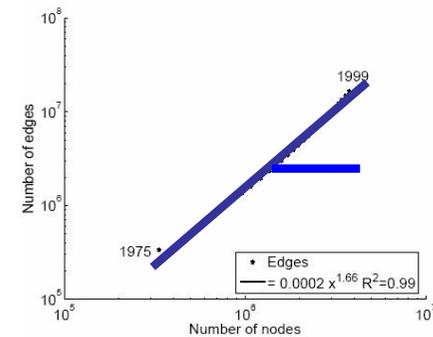
where: $c \geq 1$... the Difficulty constant
 h ... tree-distance



Densification Power Law

§ Theorem: The **Community Guided Attachment** leads to **Densification Power Law** with exponent

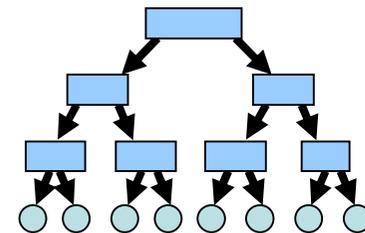
$$a = 2 - \log_b(c)$$

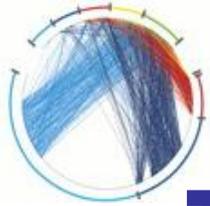


§ **a** ... densification exponent $E(t) \propto N(t)^a$

§ **b** ... community structure branching factor

§ **c** ... difficulty constant





Difficulty Constant

§ Theorem:

$$a = 2 - \log_b(c)$$

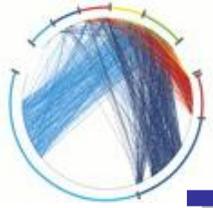
§ Gives any non-integer Densification exponent

§ If $c = 1$: easy to cross communities

§ Then: $\alpha = 2$, quadratic growth of edges – near clique

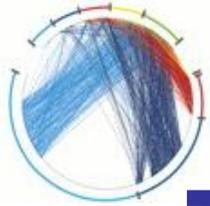
§ If $c = b$: hard to cross communities

§ Then: $\alpha = 1$, linear growth of edges – constant out-degree



Room for Improvement

- § Community Guided Attachment explains **Densification Power Law**
- § Issues:
 - § Requires explicit **Community structure**
 - § Does not obey **Shrinking Diameters**
- § The "Forrest Fire" model



“Forest Fire” model – Wish List

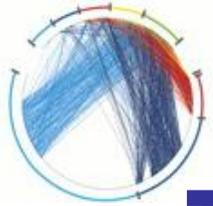
§ We want:

§ no explicit Community structure

§ Shrinking diameters

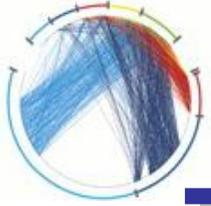
§ and:

- “Rich get richer” attachment process, to get heavy-tailed in-degrees
- “Copying” model, to lead to communities
- Community Guided Attachment, to produce
Densification Power Law



“Forest Fire” model – Intuition

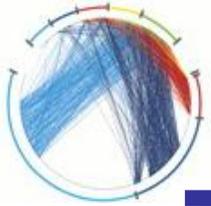
- § How do authors identify references?
1. Find first paper and cite it
 2. Follow a few citations, make citations
 3. Continue recursively
 4. From time to time use bibliographic tools (e.g. CiteSeer) and chase back-links



“Forest Fire” model – Intuition

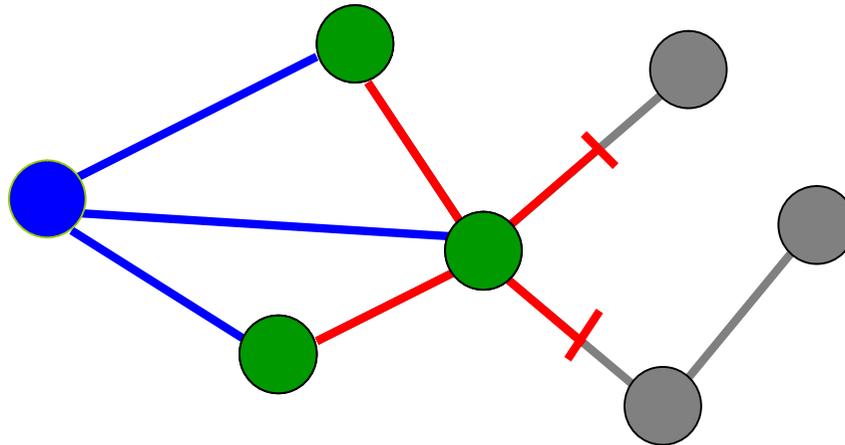
- § How do people make friends in a new environment?
 1. Find first a person and make friends
 2. From time to time get introduced to his friends
 3. Continue recursively

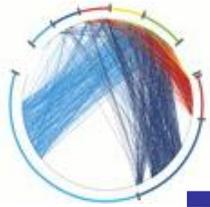
- § Forest Fire model imitates exactly this process



"Forest Fire" – the Model

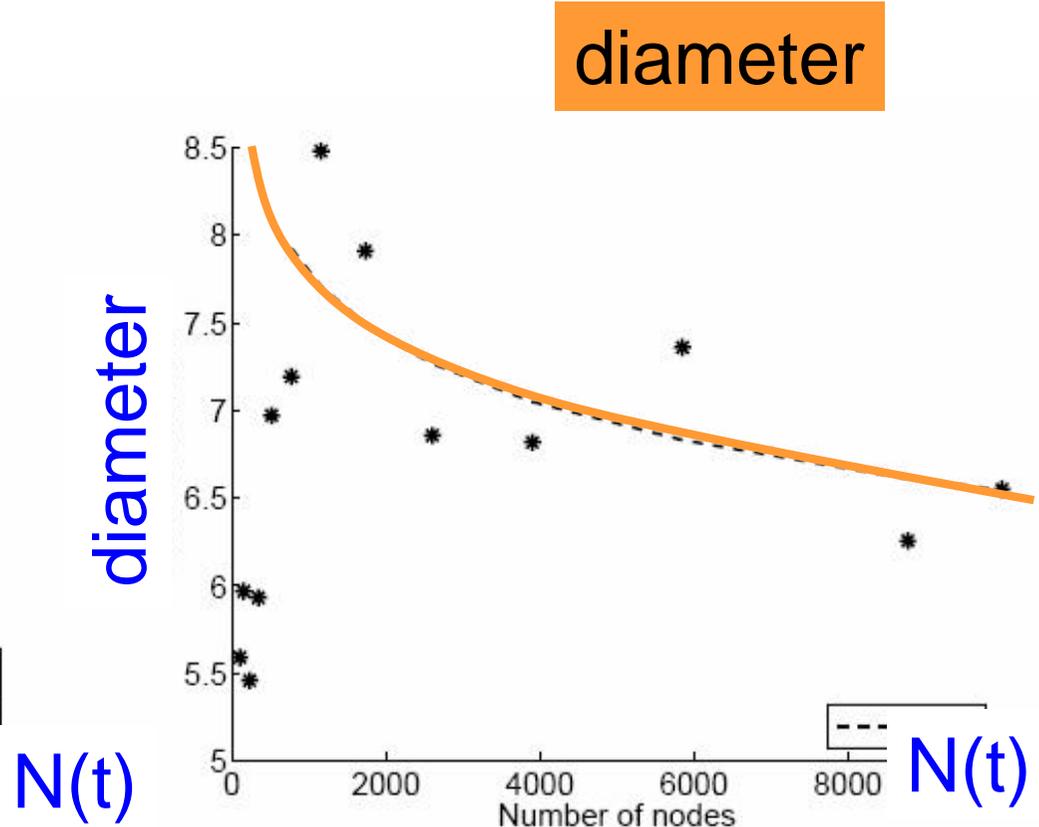
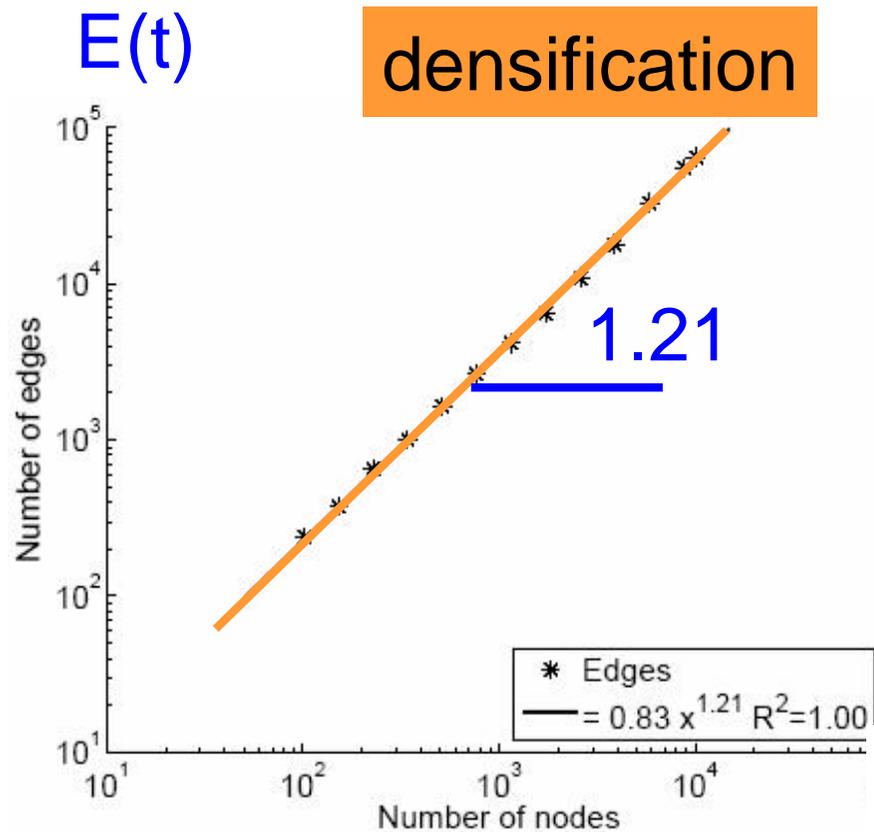
- § A node arrives
- § Randomly chooses an "ambassador"
- § Starts burning nodes (with probability p) and adds links to burned nodes
- § "Fire" spreads recursively

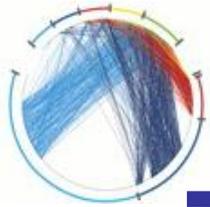




Forest Fire in Action (1)

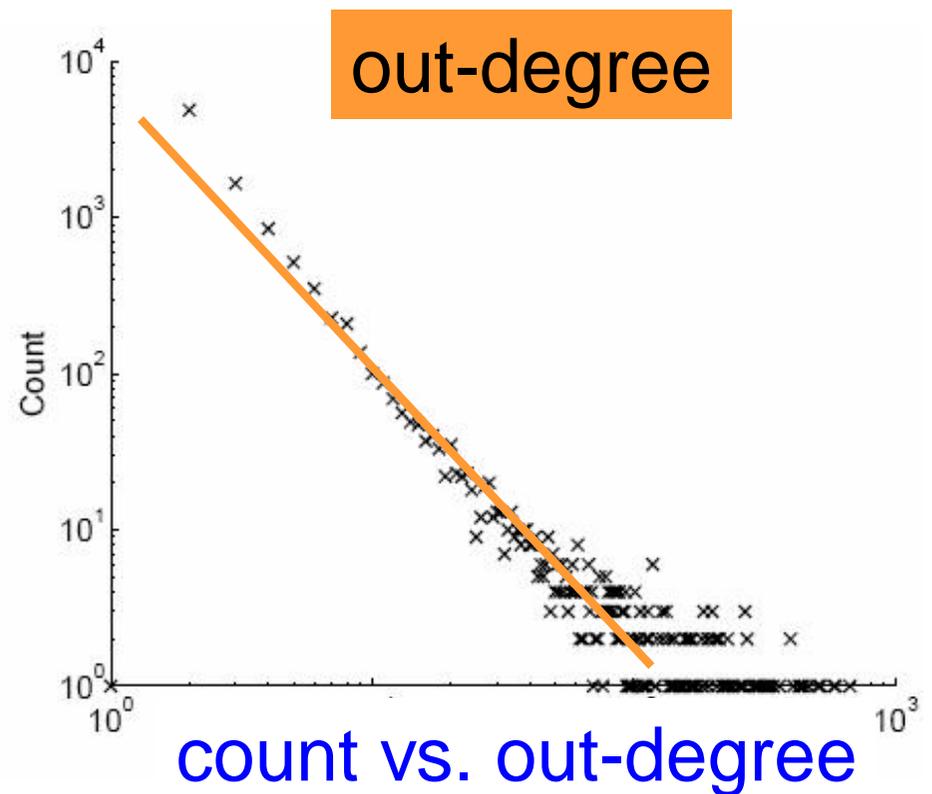
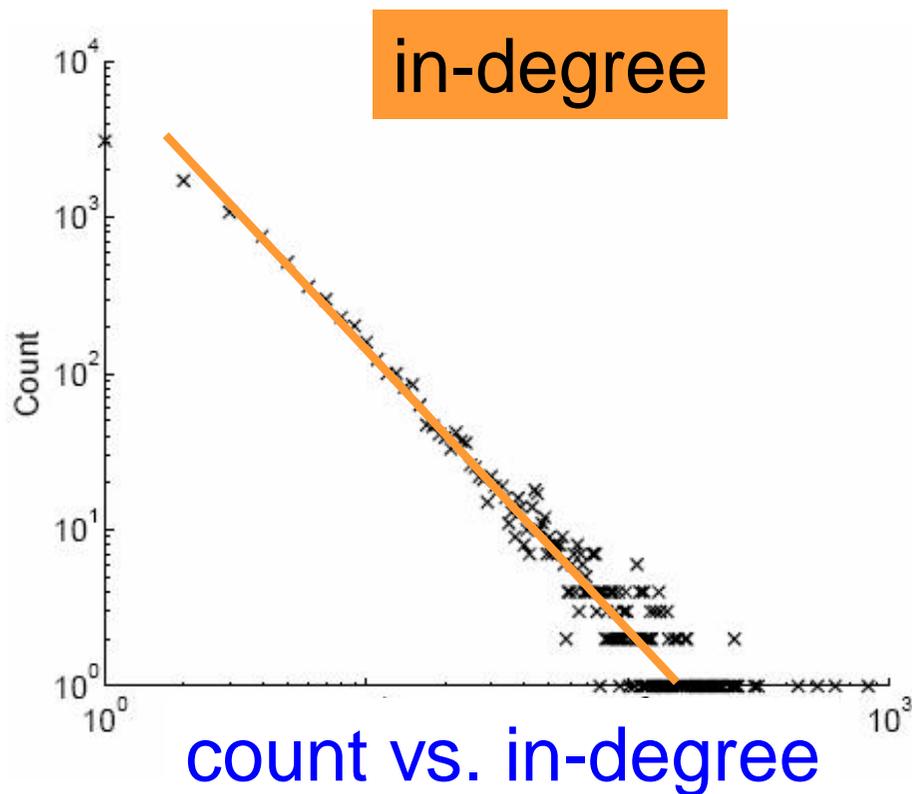
§ Forest Fire generates graphs that **Densify** and have **Shrinking Diameter**

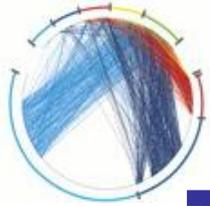




Forest Fire in Action (2)

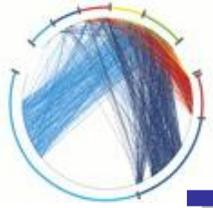
§ Forest Fire also generates graphs with **heavy-tailed degree distribution**





Forest Fire model – Justification

- § Densification Power Law:
 - § Similar to Community Guided Attachment
 - § The probability of linking decays exponentially with the distance – Densification Power Law
- § Power law out-degrees:
 - § From time to time we get large fires
- § Power law in-degrees:
 - § The fire is more likely to reach hubs

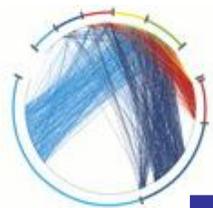


Forest Fire model – Justification

§ Communities:

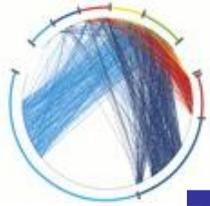
§ Newcomer copies neighbors' links

§ Shrinking diameter



Acknowledgements

§ Many thanks to Jure Leskovec for his slides from the KDD 2005 paper.



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