## A tool for the reverse engineering of Java objectoriented source code into UML diagrams

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#### Overview

•Aim of the Thesis

Design & Implementation

System Validation

Conclusion

Future Work

#### Aim of the Thesis

Development of a tool that produces UML diagrams by reverse engineering a Java object-oriented project.

Parse source code using Eclipse's Java Development Tools (JDT) Abstract Syntax Tree API

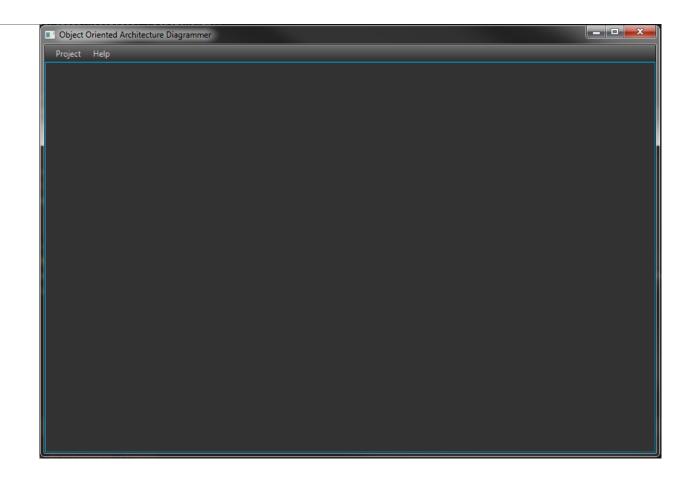
Create a tree representing the project

Convert the tree to a diagram

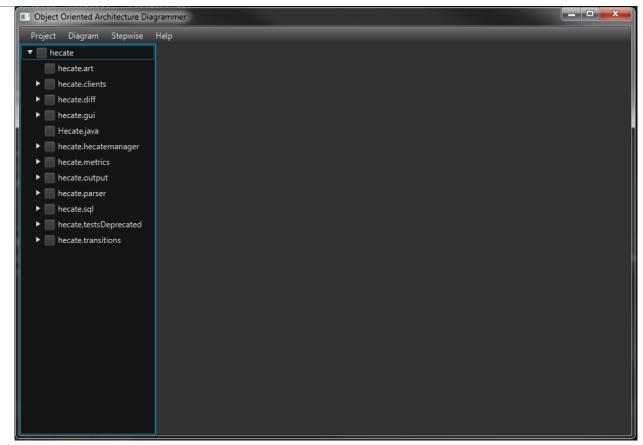
Visualize the diagram using JavaFX

•Export the diagram in GraphML format to visualize it via yEd , text and image

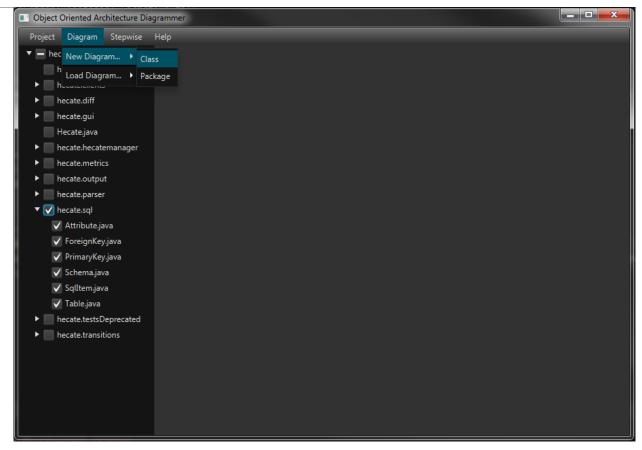
#### Overview of the tool



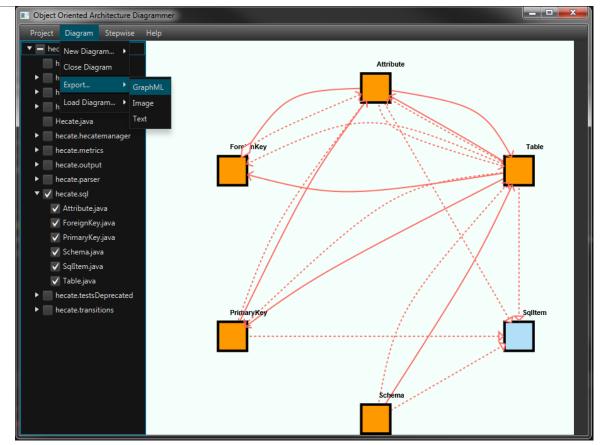
### Loading a project



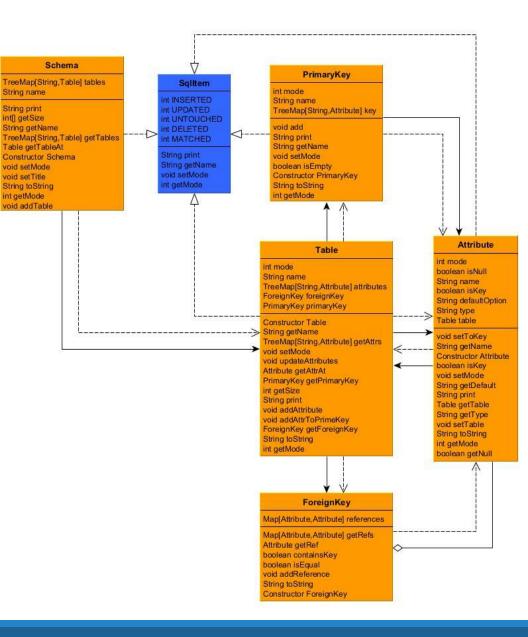
#### Creating a diagram



#### Exporting a diagram



# Visualizing the exported diagram in yEd



#### Design & Implementation

#### Model

Tree-structured software architecture to interpret the Java project

Packages represented by nodes

Classes & Interfaces represented by leaves

Relationships represented by branches

#### Parser

Visit project's files using DFS

Create nodes for every file and folder

Create the AST of every Java source file

Populate our tree using the information from the AST, i.e., fields' names, types and methods' names, parameters, return types

Identify relationships among tree's leaves

### Diagram

Convert the tree to a diagram

Create a node collection for the nodes that will populate the diagram

Create an edge collection for all relationships among the nodes

Convert the node and edge collection into a diagram

Map <Starting Node, Map< Ending Node, Type of relationship>>

### Choosing a graph visualization library

Extended the JavaFXSmartGraph library

Implemented closed, open and "diamond" arrows by extracting the Arrow superclass and created the closedArrow, openArrow and diamondArrow classes that extend it

Added dashed edges for dependencies and implementations

>Node class now extends JavaFX's Rectangle class instead of Circle

#### Visualizing the diagram using JavaFX

Create a directed graph of the library

Insert the diagram's nodes in a graph

Insert the diagram's edges in the graph

Draw the graph in a JavaFX Pane Node

Apply the layout algorithm to the graph

## Exporting the diagram to GraphML format

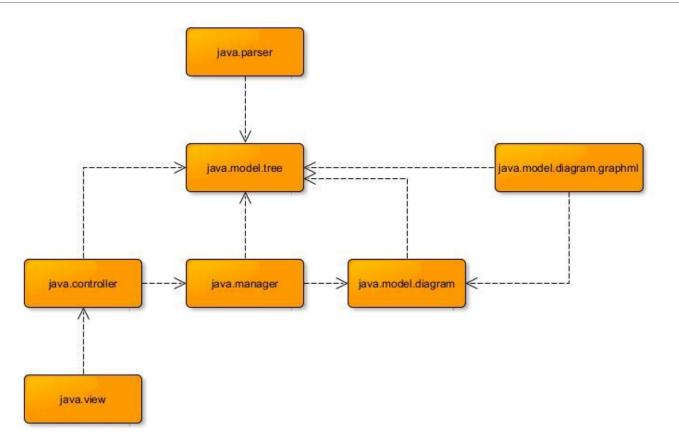
Create a Jung graph and populate it with our diagram's nodes and edges

Arrange the graph using Jung's SpringLayout algorithm

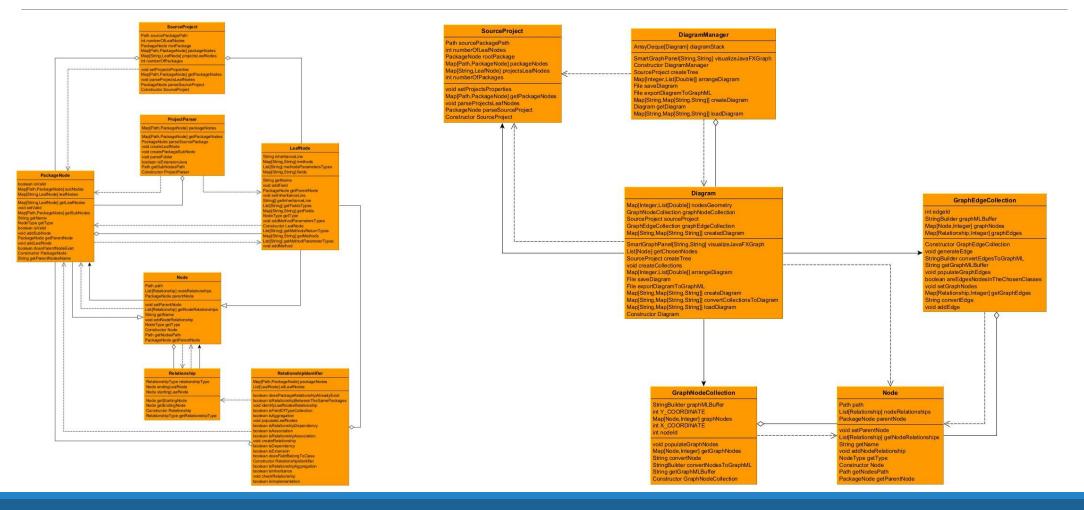
Convert the nodes and the edges of our collections using GraphML syntax

•Write the result to disk file

#### Package diagram



#### Class diagram

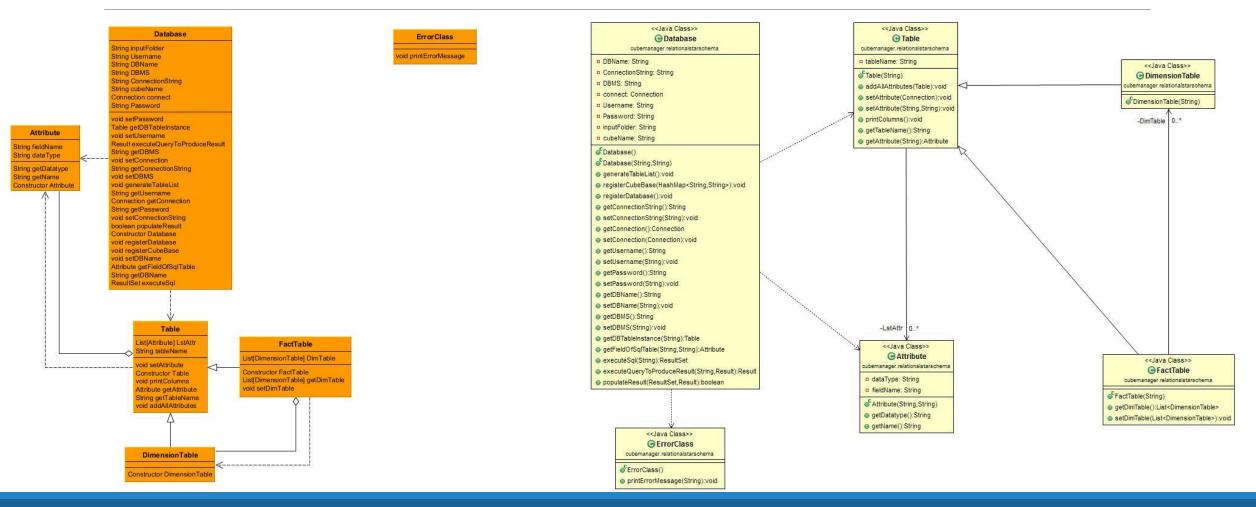


#### System Validation

#### Tests

- SourceFolderParsingTest
   Parsing of the project
- TreeStructureArchitectureTest
   Tree structure validation
- CollectionsDiagramConverterTest
   Convert tree to diagram
- GraphMLConverterTest
  - Export diagram to GraphML
- JavaFXExporterTest
  - Exporting and loading of the diagram using text format
- ClassDiagramManagerTest
  - > Functionalities of the diagram manager

#### Diagram comparison using ObjectAid



#### Missing arrow

#### Dependency arrow that starts from Database and ends at ErrorClass class

Instantiation of the ErrorClass without using a field

```
public void generateTableList() {
    try {
        DatabaseMetaData Metadata = connect.getMetaData();
        ResultSet rs = Metadata.getTables(null, null, "%", null);
        ;
        while (rs.next()) {
            Table tmp = new Table(rs.getString(3));
            tmp.setAttribute(connect);
            this.Tbl.add(tmp);
        }
    }
    catch (SQLException ex) {
        ex.printStackTrace();
        (new ErrorClass()).printErrorMessage(ex.getMessage());
    }
}
```

JDT's AST API limitation to provide information for local fields

### Additional arrows

#### Aggregation relationships

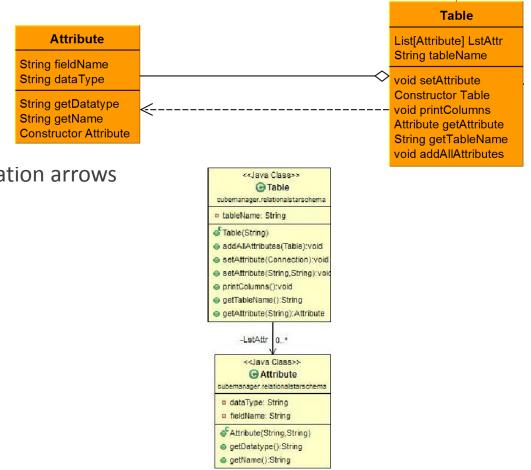
Table class has a Collection of Attribute objects

Similar tools like ObjectAid do not provide aggregation arrows

Dependency relationships

Table depends upon the Attribute class

> Method that returns object of Attribute



#### Conclusion

#### What does our tool offer to the designer

Load a project and view its folder hierarchy

Choose classes/interfaces or packages that will be included in the diagram

Create a class or package diagram respectively

•Visualize the created diagram in our tool's canvas

•Export the diagram in GraphML, text and image formats

Choose different files of the same project to create a new diagram

#### Future Work

#### Parser

Change the parsing method to improve:

> performance

>validity of the produced diagrams

Use the Tree-sitter

>Very fast parser tool

Parses any programming language

#### Visualization library

Create visualization library that supports:

>UML components

Drag and drop canvas

Editable canvas, i.e., deletable and moveable nodes & edges

>Implement layout algorithm

#### Exported diagrams

Improve exported GraphML diagrams clarity

>Implement an orthogonal layout algorithm

>Use bend minimization to minimize the number of bends on the edges in the diagram.

#### PlantUML

Open-source tool that uses textual descriptions to draw UML diagrams

Export to text file

>Use the text file to create the image of the diagram

► Visualize it within our tool

➤Save it as an image

#### Repository

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.classpath     use java 14 for compilation     3 months ago	
Igitignore     updated pom     21 days ago       Packages	
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LICENSE     Create LICENSE     27 days ago	
README.md       Updated the links in README       13 hours ago         Contributors       2	
pom.xml fixed a bug in the JavaFXSmartGraph library 3 days ago	
Image: State	
Languages	
HTML 73.2% • Java 26.4%	
• CSS 0.4%	
Object Oriented Architecture Diagrammer	
A tool for the reverse engineering of Java object-oriented source code into Unified Modeling Language (UML)	
diagrams	
contributors 2 last commit yesterday forks 0 stars 0 issues 0 open license AGPL-3.0	