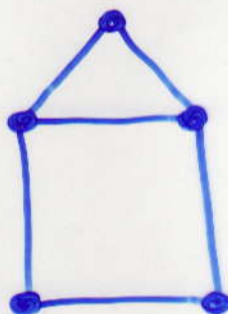
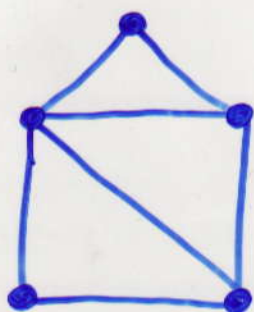


① Triangulated Graphs

- G triangulated $\Leftrightarrow G$ has the triangulated graph property.
- triangulated $\equiv$ chordal $\equiv$ perfect elimination
- Based on a theorem of Dirac on chordal graph, Fulkerson and Gross (also Rose) gave useful algorithmic characterization.
- Dirac showed that every chordal graph has a **simplicial** node, a node all of whose neighbors form a **clique**.
- It follows easily from the triangulated property that deleting nodes of a chordal graph yields another chordal graph.

- This observation leads to the following Algorithm:
 - find a simplicial node
 - delete it
 - recurse on the resulting graph, until no node remain.
- If G contains C_k , $k \geq 4$, no node in that cycle will ever become simplicial.

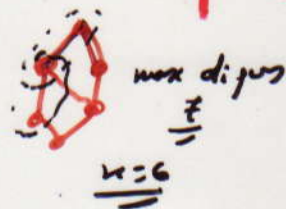


- The procedure provides us with all the maximal cliques.
- Let $C(v_i) = \{v_i\} \cup v_i$'s higher neighbors
- Then, $C(v_i) = \text{clique}$

- It is easy to see that the set of cliques $C(v_i), 1 \leq i \leq n$, include all the maximal cliques.

- Note that some cliques $C(v_i)$ are not maximal.

- **Theorem.** There are at most n maximal cliques in a chordal graph.

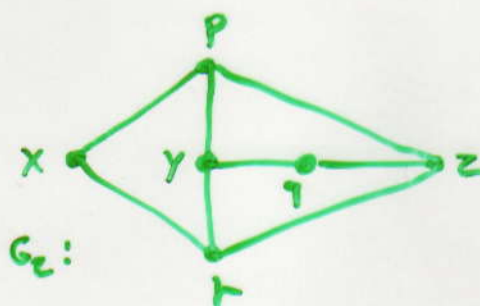
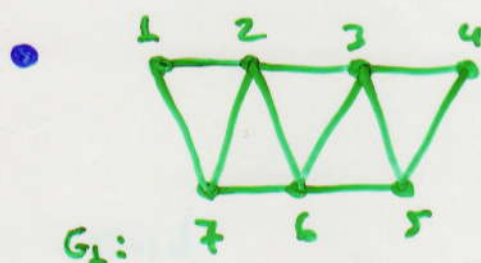


- The node-ordering provided by the procedure has many other uses.
- Rose establishes a connection between chordal graphs and symmetric linear systems.
- node-ordering : perfect elimination ordering
perfect elimination scheme

- Let $\sigma = [v_1, v_2, \dots, v_n]$ be an ordering of the vertices of a graph $G = (V, E)$.

- $\sigma = \text{peo}$ if each v_i is a simplicial node to graph $G[\{v_i, v_{i+1}, \dots, v_n\}]$

- that is, $X_i = \{v_j \in \text{adj}(v_i) \mid i < j\}$ is complete.



$\sigma = [1, 7, 2, 6, 3, 5, 4]$

no simplicial vertex

- G_1 has 96 different peo.

- Algorithms for computing pco.

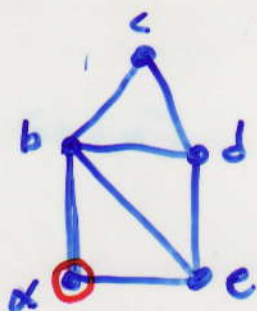
Algorithm LexBFS

begin

1. for all $v \in V$ do $\text{label}(v) := ()$;
2. for $i := |V|$ down to 1 do
 3. • choose $v \in V$ with lex max $\text{label}(v)$;
 4. • $G(i) \leftarrow v$;
 5. • for all $u \in V \cap N(v)$ do
 6. $\text{label}(u) \leftarrow \text{label}(u) + i$
 7. • $V := V \setminus \{v\}$;

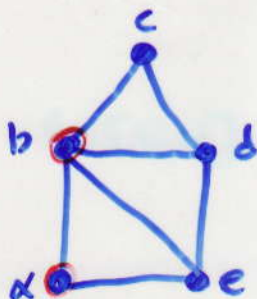
end

end



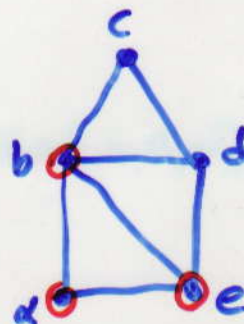
$G = [a]$

$\text{label}(b) = (5)$
 $\text{label}(e) = (5)$



$G = [b, a]$

$\text{label}(c) = (4)$
 $\text{label}(d) = (4)$
 $\text{label}(e) = (54)$



$G = [e, b, a]$

$\text{label}(d) = (43)$
 $\text{label}(c) = (4)$

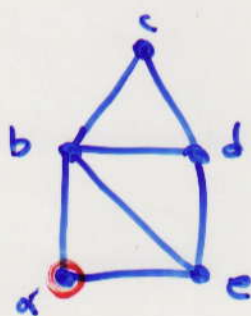
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Algorithm MCS

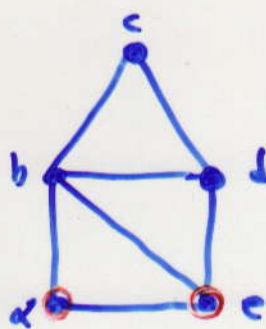
begin

1. for $i := |V|$ downto 1 do
2. • choose $v \in V$ with a max number of
 numbered neighbours;
3. • number v by i ;
4. • $G(i) \leftarrow v$;
5. • $V := V \setminus \{v\}$;

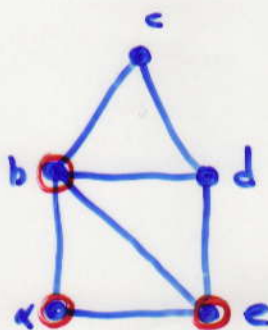
end



$G = [a]$



$G = [e, a]$



$G = [b, e, a]$

Complexity: $O(1 + \text{degree}(v))$

$O(n + m)$.

• Testing a pco

Naive Algorithm

$O(n+m)$

Algorithm PERFECT

begin

1. for all vertices u do $A(u) \leftarrow \emptyset$;
2. for $i \leftarrow 1$ to $n-1$ do
3. $v \leftarrow G(i)$;
4. $X \leftarrow \{x \in \text{adj}(v) \mid G^{-1}(v) < G^{-1}(x)\}$;
5. if $X = \emptyset$ then goto 8
6. $u \leftarrow G(\min\{G^{-1}(x) \mid x \in X\})$;
7. $X \leftarrow \{u\} \parallel A(u)$ ($X - \{u\} \equiv X_u$)
8. if $A(v) - \text{adj}(v) \neq \emptyset$ then ret("false")
- end
9. ret("true")
- end

$A(v) \subseteq \text{adj}(v) \Rightarrow \text{true.}$



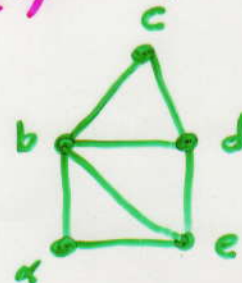
$A(u) = \{u, x, y\}$
 $A(u) - \text{adj}(u) \neq \emptyset$

• $v = a$ $X = \{e, b\}$

$u = e$ $A(e) = \{b\}$ $A(x) - \text{adj}(x) = \emptyset$

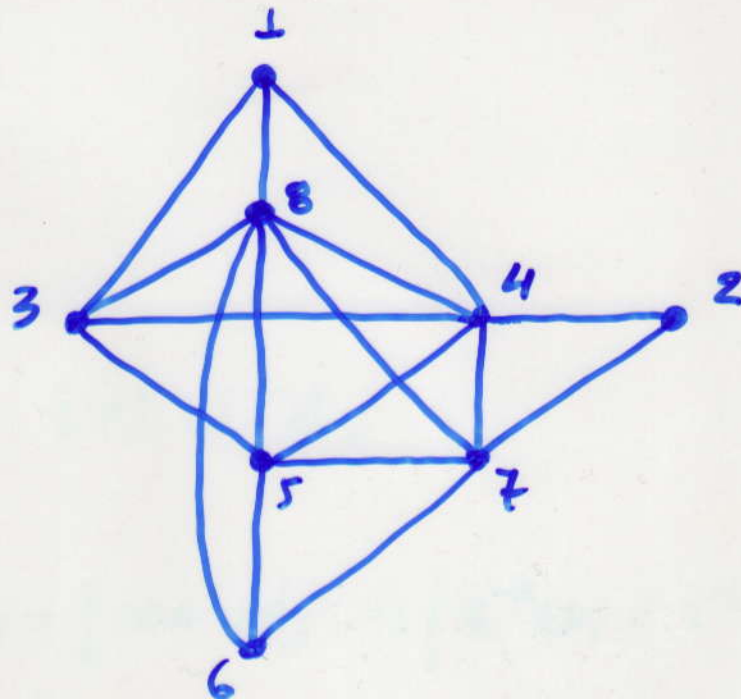
• $v = e$ $X = \{b, d\}$

$u = b$ $A(b) = \{d\}$ $A(e) - \text{adj}(e) = \emptyset$



$G = [a, e, b, d, c]$

Example:



$$G = [1, 2, 3, 4, 5, 6, 7, 8]$$

$$v=1: X=3, 4, 8$$

$$u=3 \quad A(3)=4, 8$$

$$v=2: X=4, 7$$

$$u=4 \quad A(4)=7$$

$$A(2) \subseteq \text{adj}(2)$$

$$v=3: X=4, 5, 8$$

$$u=4 \quad A(4)=7, 5, 8$$

$$A(3) \subseteq \text{adj}(3)$$

$$v=4: X=5, 7, 8$$

$$u=5 \quad A(5)=7, 8$$

$$A(4) \subseteq \text{adj}(4)$$

$$v=5: X=6, 7, 8$$

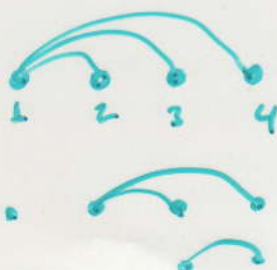
$$u=6 \quad A(6)=7, 8$$

$$A(5) \subseteq \text{adj}(5)$$

$$v=6: X=7, 8$$

$$u=7 \quad A(7)=8$$

$$A(6) \subseteq \text{adj}(6)$$



$$\in \text{adj}(1) \quad A(1) - \text{adj}(1) = \emptyset$$

$$\gg \quad A(2) - \text{adj}(2) = \emptyset$$

$$\gg \quad A(3) - \text{adj}(3) = \emptyset$$

$$A(4) - \text{adj}(4) = \emptyset$$

$$25-1$$

- Correctness of the Algorithm

- **Theorem**: The algorithm **PERFECT** returns **TRUE** iff G is a p.e.o.

Proof:

($\Leftarrow$) Suppose the algorithm returns **FALSE** on iteration number $G^{-1}(u)$.

This may happen only if in stage 8:

$$A(u) - \text{adj}(u) \neq \emptyset \Rightarrow w \in A(u) \text{ \& } w \notin \text{adj}(u)$$

The vertex w was added to $A(u)$ at stage 7 of a prior iteration, number $G^{-1}(v)$.

thus, $G^{-1}(v) < G^{-1}(u) < G^{-1}(w)$ for $u, w \in \text{adj}(v)$

But, since $uw \notin E \Rightarrow G$ is not p.e.o.



($\Rightarrow$) Suppose G is not a p.e.o and the Algorithm returns TRUE.

Let v be a vertex with max index in G , such that $X_v = \{w \mid w \in \text{adj}(v) \text{ and } G(v) < G(w)\}$ does not induce a clique.

$$G = [\dots v, \dots, u, \dots]$$

$\uparrow$ (under v) $\xleftarrow{\text{max}}$ (between v and u) $\xrightarrow{\text{1st neighbors}}$ (above v)

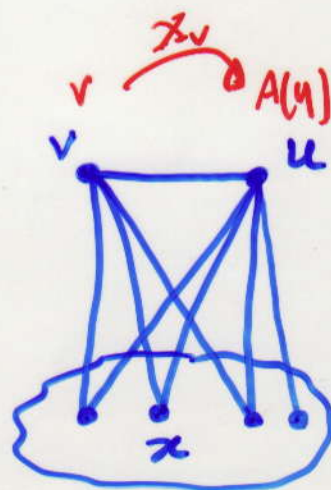
Let u be the vertex defined in stage 6 of the iteration $G^{-1}(v)$.

In stage 7 of this iteration, $X_v \setminus \{u\}$ is added to $A(u)$.

Since the Algorithm returns TRUE in stage 8 $\Rightarrow$

$$A(u) \subseteq \text{adj}(u) \Rightarrow$$

$$X_v \setminus \{u\} \subseteq \text{adj}(u)$$



every $x \in X_v \setminus \{u\}$ is a neighbor of u .

- Since $c^{-1}(v)$ is chosen to be the max index in G for which X_v is not a clique and v is prior to $u \Rightarrow X_u$ is a clique

Thus, all u 's neighbors in $X_v \setminus \{u\}$ are adjacent to each other $\Rightarrow$
 X_v is a clique, a contradiction.

Complexity: $O(n^2 m)$

• X and maximal cliques

- (a) • Every maximal clique of a chordal graph $G=(V, E)$ is of the form

$$\{v\} \cup X_v$$

where

$$X_v = \{x \in \text{adj}(v) \mid c^{-1}(v) < c^{-1}(x)\}$$

- (b) • Proposition (Fulkerson and Gross 1965): A chordal graph on n nodes has at most n maximal cliques, with equality if and only if the graph has no edges.

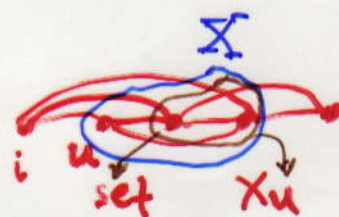
- (c) • Algorithm X -and-maxclique

- Some of $\{u\} \cup X_u$ will not be max clique.

- $\{u\} \cup X_u$ is not maximal clique iff

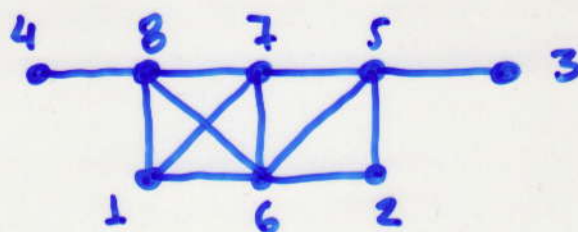
for some i , Algorithm PERFECT, X_u is

the set which is concatenated to $A(u)$.



$$X_i - \{u\}$$

• Example (a):



$$\{1\} \cup X_1 = \{1, 6, 7, 8\}$$

$$\{2\} \cup X_2 = \{2, 5, 6\}$$

$$\{3\} \cup X_3 = \{3, 5\}$$

$$\{4\} \cup X_4 = \{4, 8\}$$

$$\{5\} \cup X_5 = \{5, 6, 7\}$$

maximal

$$G = [1, 2, 3, 4, 5, 6, 7, 8]$$

$$\{6\} \cup X_6 = \{6, 7, 8\}$$

$$\{7\} \cup X_7 = \{7, 8\}$$

$$\{8\} \cup X_8 = \{8\}$$

not maximal

• Example (c):

$$\{6\} \cup X_6 = \{6, 7, 8\}$$

$$X_6 = \{7, 8\}$$

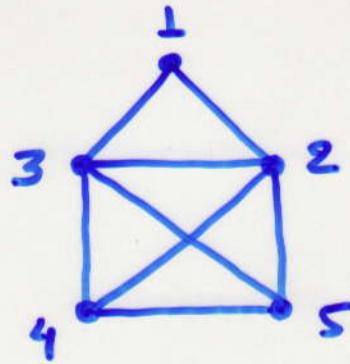
||

$$i=1 \Rightarrow v=1$$

$$u=6$$

$$\Rightarrow X_1 = \{6, 7, 8\} \Rightarrow X_1 - \{6\} = \{7, 8\}$$

- Example (c):



- $\{3\} \cup X_3 = \{3, 4, 5\}$
 $X_3 = \{4, 5\}$

$$6 = [1, 2, 3, 4, 5]$$

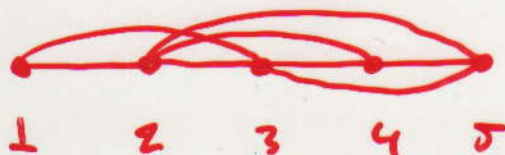
$$i=2 \Rightarrow v=2$$

$$u=3 \Rightarrow X_2 = \{3, 4, 5\} \Rightarrow X_2 - \{3\} = \{4, 5\}$$

- $\{2\} \cup X_2 = \{2, 3, 4, 5\}$
 $X_2 = \{3, 4, 5\}$

$$i=1 \Rightarrow v=1$$

$$u=2 \Rightarrow X_1 = \{2, 3\} \Rightarrow X_1 - \{2\} = \{3\}$$

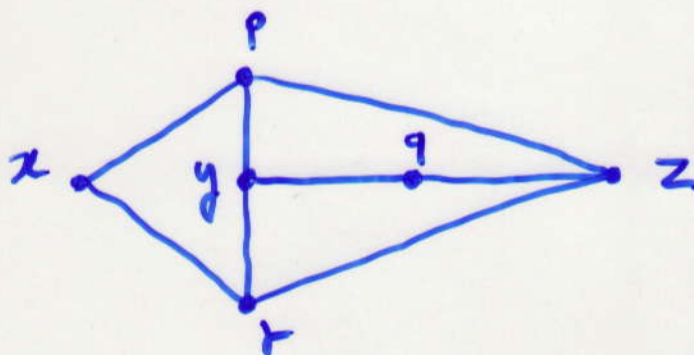


• Characterizing Triangulated Graphs

- Definition: A subset $S \subset V$ is called a vertex separator for nonadjacent vertices a, b (or a - b separator), if in $G - S$ vertices a and b are in different connected components.

If no proper subset of S is an a - b separator, S is called minimal vertex separator.

- Example:



the set $\{y, z\}$ is a minimal vertex separator for p and q .

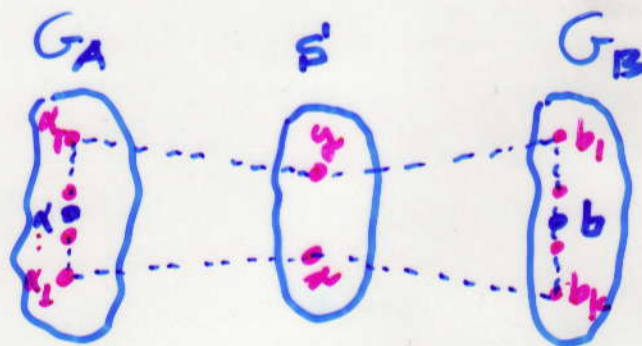
the set $\{x, y, z\}$ is a minimal p - r separator.

Theorem (Dirac 61, Fulkerson and Gross 65)

- (1) G is triangulated.
- (2) G has a p.e.o. Moreover, any simplicial vertex can start a perfect order.
- (3) Every minimal vertex separator induces a complete subgraph of G .

Proof:

(1) $\Rightarrow$ (3):



- Let S be an a - b separator.
- We will denote G_A, G_B the connected comp. of $G - S$ containing a, b respectively.
- Since S is minimal, every vertex $x \in S$ is a neighbor of a vertex in A and a vertex in B .
- For any $x, y \in S$, $\exists$ minimal paths $[x, a_1, \dots, a_r, y]$ ($a_i \in A$) and $[x, b_k, \dots, b_1, y]$ ($b_i \in B$)

- Since $[x, a_1, \dots, a_r, y, b_1, \dots, b_k, x]$ is a simple cycle of length ≥ 4 , $\Rightarrow$ it contains a chord.
- For every i, j $a_i b_i \notin E$ (S is x - y separator) and also $a_i a_j \notin E$, $b_i b_j \notin E$ (by the minimality of the paths)
- Thus, $xy \in E$.

(3) $\Rightarrow$ (1). Suppose every minimal separator S is a **dique**.

Let $[v_1, v_2, \dots, v_k, v_1]$ be a chordless cycle.

- v_1 and v_3 are nonadjacent.
- $S_{1,3}$ contains v_2 and at least one of $v_4, v_5, \dots, v_k$.

But v_2, v_i ($i=4,5,\dots,k$) are nonadjacent $\Rightarrow$ $S_{1,3}$ does not induce a **dique**.

● Coloring Chordal Graphs

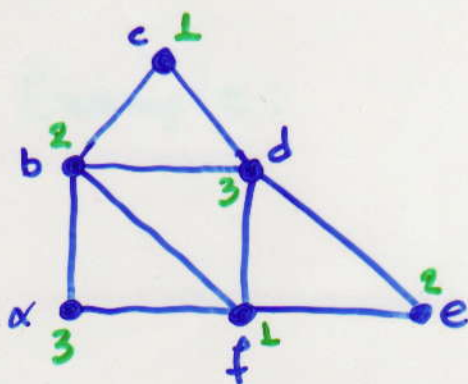
- Garril gives a coloring algorithm, based on a greedy approach.

- We use positive integers as colors.

● Method:

- Start at the last node v_n of the pco;
- work backwards, assign to each v_i in turn the minimum color not assigned to its higher neighbors.

● Example:



$$G = [a, c, b, d, e, f]$$

$$3 \ 1 \ 2 \ 3 \ 2 \ 1$$



$$w(G) = \chi(G)$$

● Finding the stability number $\alpha(G)$

● Gavril gives the following solution.

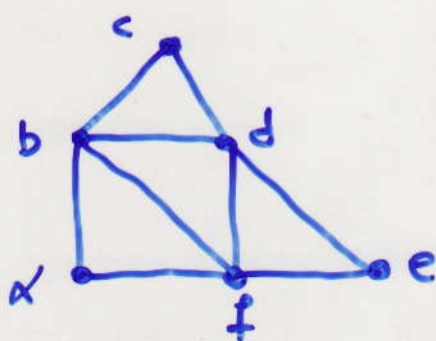
● Method:

- Let σ be a pco of a chordal graph G .
- Define inductively a sequence of vertices $y_1, y_2, \dots, y_t$ as follows:

$$y_1 = \sigma(1);$$

y_i is the first vertex in σ which follows y_{i-1} and which is not in $X_{y_1} \cup X_{y_2} \cup \dots \cup X_{y_{i-1}}$;
All vertices following y_t are in $X_{y_1} \cup X_{y_2} \cup \dots \cup X_{y_t}$.

● Example:



$$\sigma = [a, c, b, d, e, f]$$

$$y_1 \quad y_2 \quad \dots \quad y_3 \quad \dots$$



$$X_{y_1} = \{b, f\}$$

$$X_{y_2} = \{b, d\}$$

$$X_{y_3} = \{f\}$$

● **Theorem:** The set $\{y_1, y_2, \dots, y_t\}$ is a maximum stable set of G , and the collection of sets $Y_i = \{y_i\} \cup X_{y_i}$, $1 \leq i \leq t$, comprises a minimum clique cover of G .

Proof. The set $\{y_1, y_2, \dots, y_t\}$ is stable since if $y_j y_i \in E$ for $j < i$, then $y_i \in X_{y_j}$ which cannot be. Thus, $\alpha(G) \geq t$.

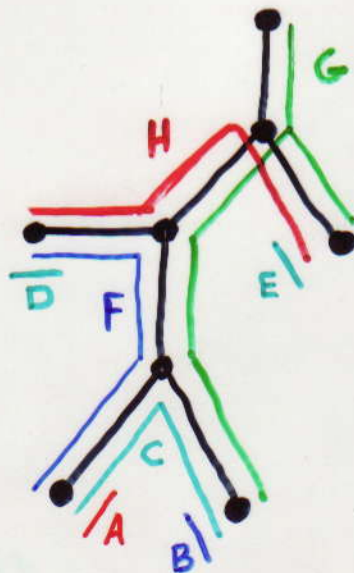
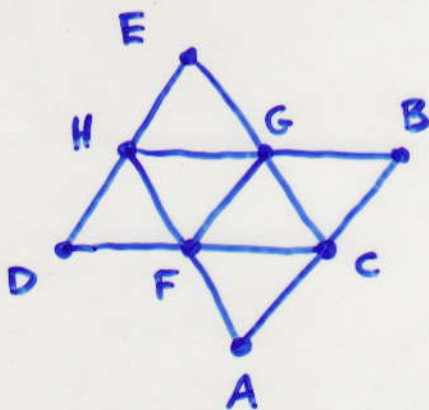
On the other hand, each of the sets

$Y_i = \{y_i\} \cup X_{y_i}$ is a clique, and so $\{Y_1, \dots, Y_t\}$ is a clique cover of G . Thus, $\alpha(G) = k(G) = t$.

We have produced the desired maximum stable set and minimum clique cover.

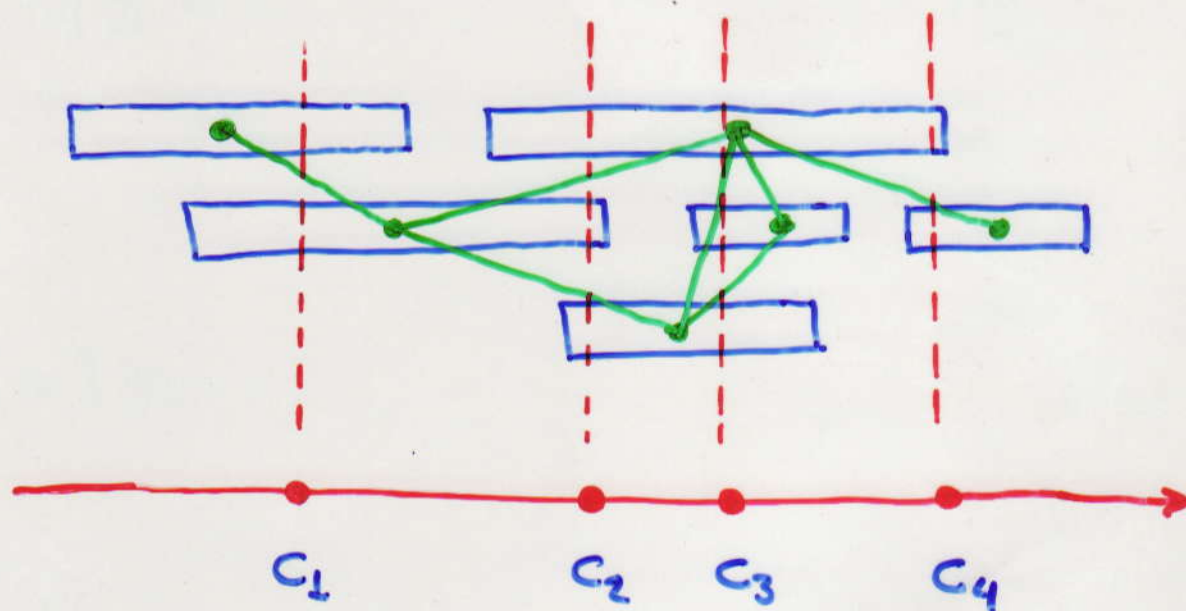
● A characterization of Chordal Graphs

- The chordal graphs are exactly the intersection graphs of subtrees of trees.
- That is, for a tree T and subtrees $T_1, T_2, \dots, T_n$ of the tree T there is a graph whose nodes correspond to subtrees T_i , and where two nodes are adjacent if the corresponding subtrees share a node of T .
- Example:



- The graphs arising in this way are exactly the **chordal graphs**, and **interval graphs** arise when the tree T happens to be a simple path.

• Interval Graphs



- **Theorem:** Let G be a graph. The following statements are equivalent.
 - G is an interval graph.
 - G contains no C_4 and $\bar{G}$ is a comparability graph.
 - The maximal cliques of G can be linearly ordered such that, for every vertex x of G the maximal cliques containing x occur consecutively.

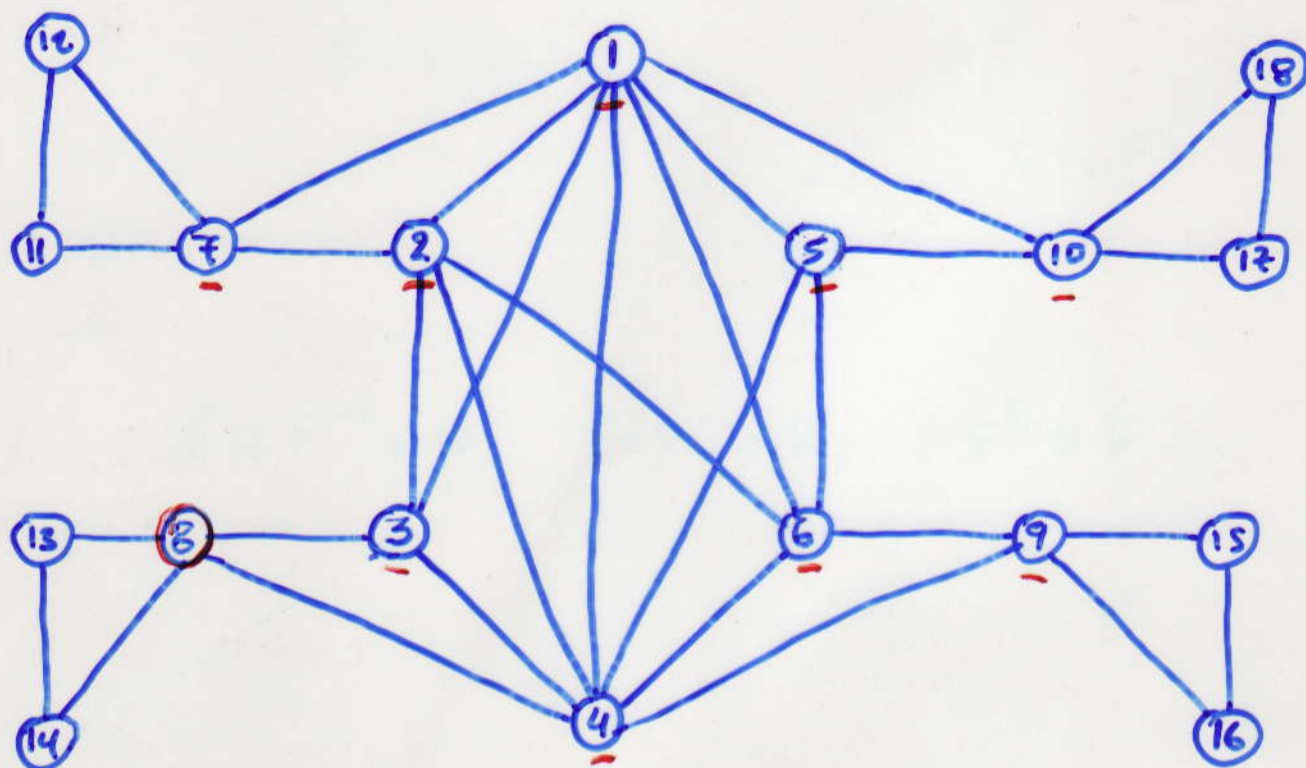
① Simple Elimination Scheme for Chordal Comparability Graphs

- **chordal**: if every cycle of length $\ell > 3$ has a chord.
- **comparability**: if we can assign directions to edges of G so that the resulting digraph G' is transitive.
- **simple elimination scheme**: a permutation $\sigma = (v_1, v_2, \dots, v_n)$ such that each v_i is simplicial in $G - \{v_1, \dots, v_{i-1}\}$ and the neighborhoods of the vertices adjacent to v_i in $G - \{v_1, \dots, v_{i-1}\}$ form a total order with respect to set containment.
- If G is a chordal comparability graph we will show that the following algorithm (**Cardinality LexBFS**) constructs a **ses**.

- The **Cardinality LexBFS** or **CLBFS** is a modification of **LexBFS** that always prefers a vertex with largest possible degree.
- We note that the reason we used **CLBFS** is that it guarantees that if $N(v)$ is a proper subset of $N(w)$, vertex v comes before w in the scheme.
- Algorithm **CLBFS**;
 1. for each vertex x do
 - compute the $\deg(x)$;
 - initialize $\text{label}(x) \leftarrow ()$;
 - initialize $\text{position}(x) \leftarrow \text{undefined}$;
 2. for $k \leftarrow n$ down to 1 do
 - Let S be the set of unpositioned vertices with largest label;
 - Let x be a vertex in S with largest degree;
 - Let $G[k] = x$; set $G^{-1}(x) = k$;
 - For each unpositioned vertex $y \in \text{adj}(x)$ do
 - Append k to the label of y ;

end;

• Example:



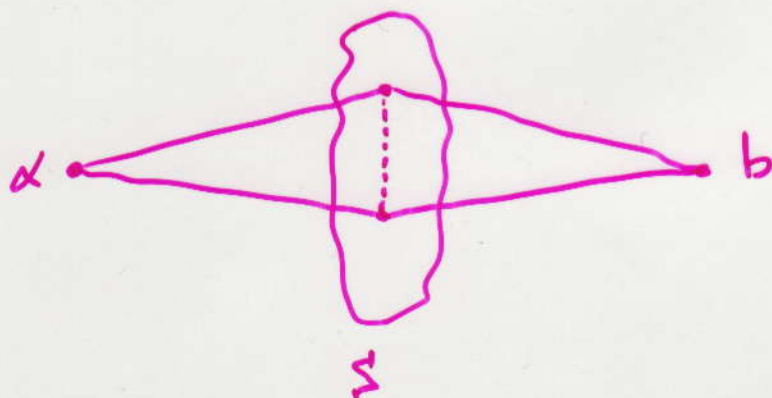
• ses: $G = (13, 14, 15, 16, 17, 18, 11, 12, \textcircled{8}, 9, 10, 7, \underline{5}, \underline{3}, 6, 2, \underline{4}, 1)$

• **Theorem:** Given a chordal comparability graph, the CLBFS algorithm constructs a ses.

see: Borie, Spirrad, "Construction of a simple elimination scheme for a chordal comparability graph in linear time, DAI 91(1999) 287-292.

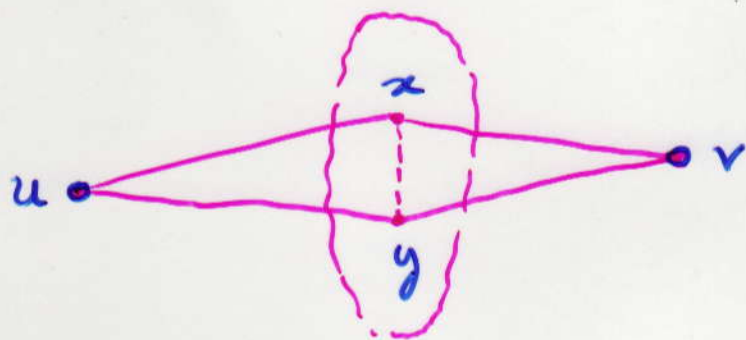
• NC Algorithms for Triangulated Graphs

- Theorem: A graph $G=(V,E)$ is triangulated iff every minimal separator of G induces a clique in G .
- A subset $S \subset V$ is a vertex separator for nonadjacent vertices a and b (ab -separator) if the removal of S from the graph separates a and b into distinct connected components.
- If no proper subset of S is an ab -separator then S is a minimal vertex separator for a and b .



• **Theorem:** A graph $G=(V,E)$ is chordal (triangulated), iff every minimal separator of G induces a clique in G .

Proof: Let u,v be two nonadjacent vertices of G , and S be the minimal separator of u,v .



If $|S|=1$, then S induces a clique.

Let $x,y \in S$. If x,y are adjacent for every pair of vertices of S , then S induces a clique.

Suppose $(x,y) \notin E$. Then, $uxvy = C_4$, contradiction.

$(\Leftarrow)$ Suppose every minimal separator S is a clique.

Let $v_1, v_2, \dots, v_k, v_1$ be a chordless cycle.

• v_1 and v_3 are nonadjacent.

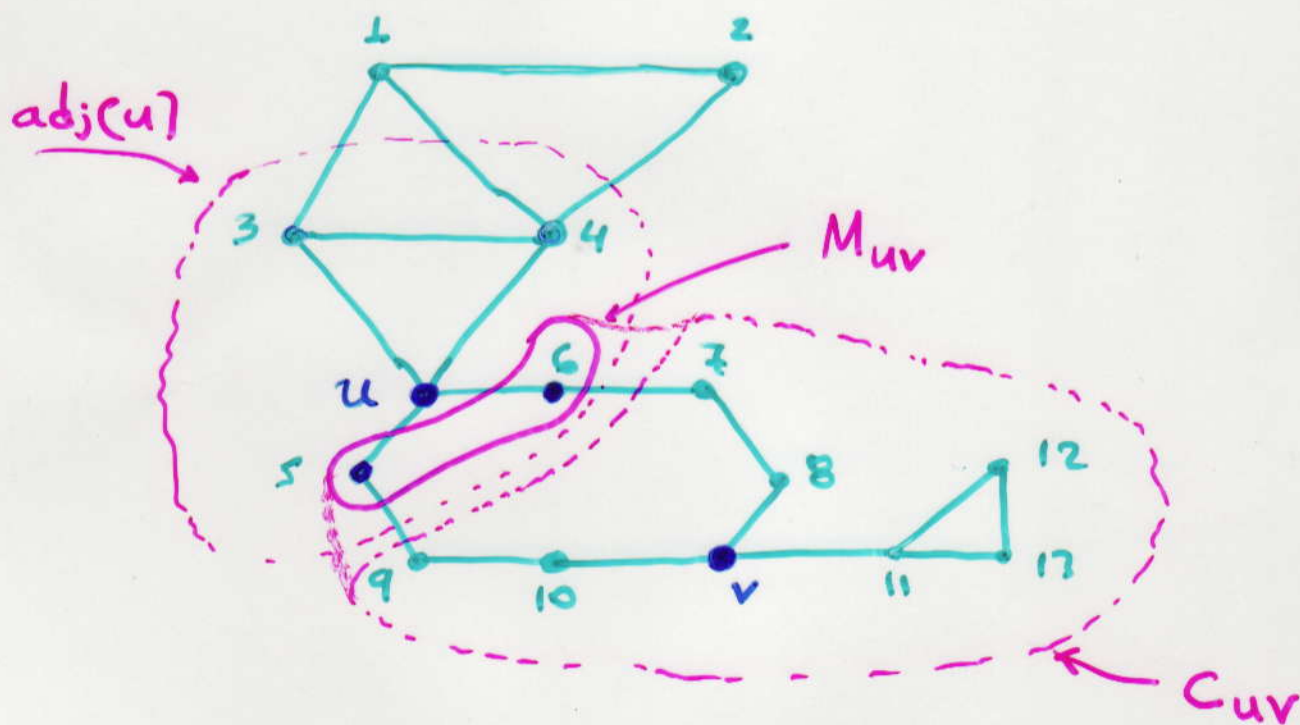
• $S_{1,3}$ contains v_2 & at least one of $v_4, v_5, \dots, v_k$.

That is, $S_{1,3}$ contains v_2 and v_i , where $4 \leq i \leq k$.

But, v_2, v_i are nonadjacent $\Rightarrow S_{1,3}$ does not induce a clique.

- Triangulated (chordal) graph recognition.

- $G_u = G - \text{adj}(u)$
- C_{uv} = component of G_u containing v
- $M_{uv} = \{x \mid x \in \text{adj}(u) \text{ \& \#x2013; } x \text{ is adj to some vertex in } C_{uv}\}$

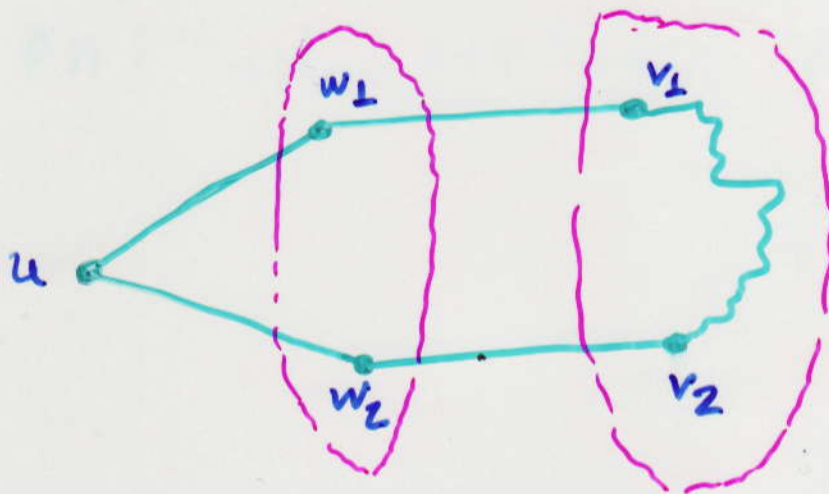


- Theorem: G is triangulated iff M_{uv} is a clique for every $u, v \in V$ such that $(u, v) \notin E$.

- Chandra & Iyengar: $O(\log n) - O(n^4)$ CREW 3.

- Naor, Naor & Schaffer

- $N(u)$ = set of vertices adj to u .
- $G - u$ = graph induced by $V - \{u\}$.
- If $W \subseteq V$, $G - W$ = graph induced by $V - W$



$N(u)$

$(G - u) - N(u)$, i.e.
 $G - N(u)$

- Theorem: G is not triangulated iff it contains a vertex $u \in V$: a connected component of $(G - u) - N(u)$ is adjacent to two vertices $w_1, w_2 \in N(u)$ which are not adjacent to each other.
- Algorithm: $O(\log^2 n) - O(m \cdot n^2)$ CREW.

• Minimum Spanning Tree

1999 (SODA), JACM, vol. 48, No 2, 297-323
($\downarrow$ 2001)

Chong - Han - Lam

$O(\log n)$ $O(n \log n)$ EREW

$\Downarrow$

Connected components

$O(\log n)$ $O(n \log n)$ EREW

$\Downarrow$

Co-connected components

$G=(V,E)$ $O(n \log n) \Rightarrow \overline{G}$ $O(n^2)$

• Lemma (SDH by LP & Chung)

Let G be an undirected graph on n vertices and m edges.

If v is G 's vertex of minimum degree, then the subgraph $G(N(v))$, has fewer than $\sqrt{2m}$ vertices.

Proof. Since v has minimum degree $\Rightarrow$
$$\sum_x \text{degree}(x) \geq n \cdot \text{degree}(v)$$

$$\Rightarrow \text{degree}(v) \leq \frac{\sum_x \text{degree}(x)}{n} = \frac{2m}{n}$$

Additionally, since $m \leq \frac{n(n-1)}{2} < \frac{n^2}{2}$

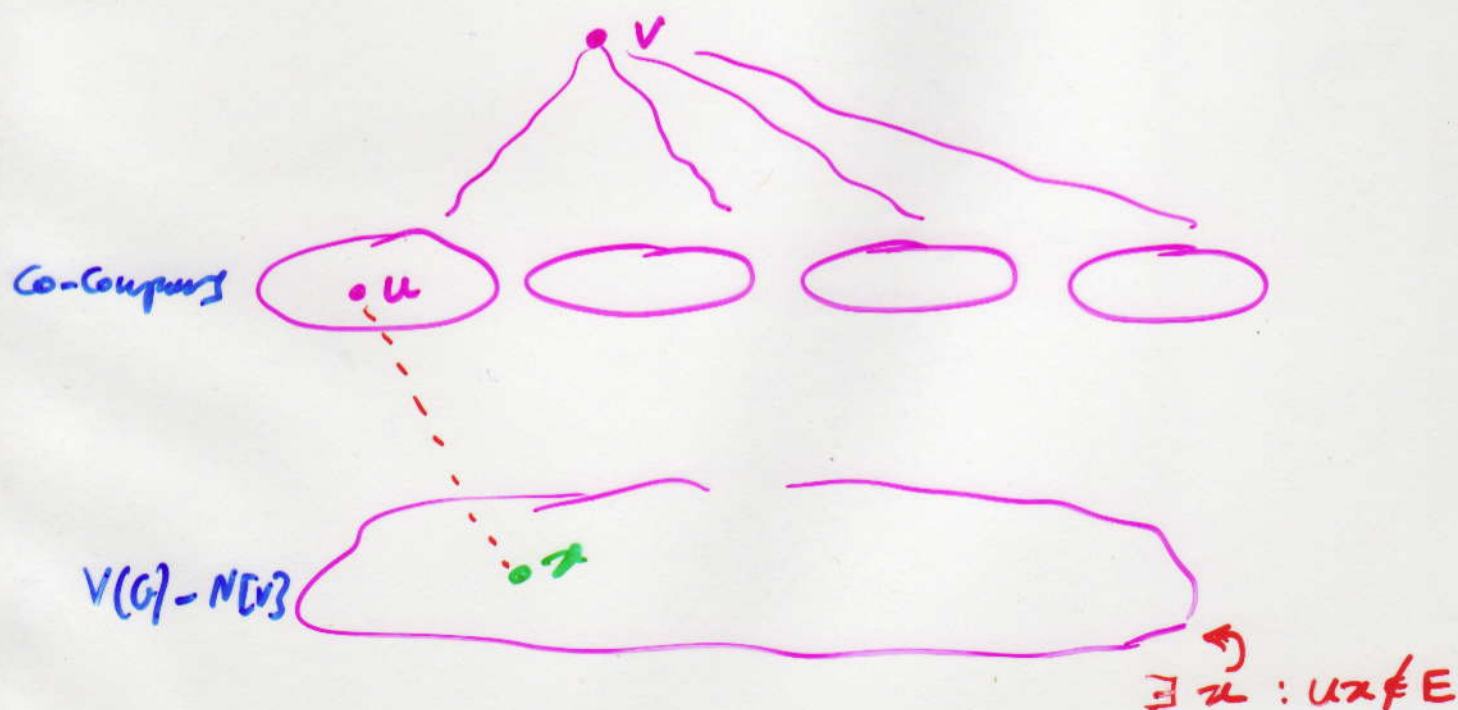
we have that: $n > \sqrt{2m}$

Thus, $\text{degree}(v) < \frac{2m}{\sqrt{2m}} = \sqrt{2m}$

■

Algorithm Par-Co-components.

1. Compute the $\text{degree}(u)$, $\forall u \in V$;
Locate the max; let v ;
2. If $n < n-1$ or $d[v] = 0$ then
 $\text{co-comp}[u] \leftarrow v$, $\forall u \in V$;
3. Compute the connected components of $\bar{G}(N(v))$;



$S \leftarrow \emptyset$; For each $u \in N(v)$ do
 if $d_G[u] + d_{\bar{G}(N(v))}[u] < n-1$ then
 $S \leftarrow S \cup \{u\}$;

Key complexity

$$|N(v)| = O(\sqrt{m})$$

Computation of degrees in $\bar{G}(N(v))$

$$O(\log m) \quad O\left(\frac{m}{\log m}\right) \quad \text{EREW}$$

connected components: $O(\log N)$ $O\left(\frac{N^2}{\log N}\right)$ EREW

↙

$$O(\log m) \quad O\left(\frac{m}{\log m}\right)$$

⋮

$$O(\log m) \quad O\left(\frac{n+m}{\log m}\right) \quad \text{EREW}$$

optimal

① Comparability Graphs

- A graph $G=(V,E)$ is a **comparability graph** if there exists an orientation (V,F) of G satisfying

$$F \cap F^{-1} = \emptyset, \quad F \cup F^{-1} = E, \quad F^2 \subseteq F$$

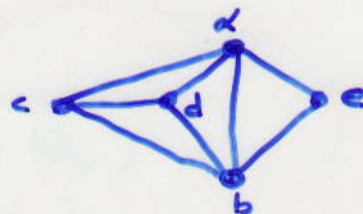
where $F^2 = \{ \alpha\gamma \mid \alpha b, bc \in F \text{ for some vertex } b \}$.

- Recall: Edges $\alpha b, cd$ are in the same implication class iff there exists a Γ -chain from αb to cd ; $\alpha b \Gamma^* cd$.

• Example:



$$A = \{ \alpha b, cb, cd, cf, ef, bf, ba, bc, dc, fc, fe, fb \}$$



$$A_1 = \{ \alpha b \}$$

$$A_2 = \{ cd \}$$

$$A_3 = \{ \alpha c, ad, \alpha e \}$$

$$A_4 = \{ bc, bd, be \}$$

• $A = \hat{A} = AUA^{-1}$

• $A \cap A^{-1} = \emptyset$

Algorithm Comparability Graph Recognition

Input: The edges of G ;

Output: True if G is a comparability graph;

1. Compute the direct forcing relation $\sim$:

for $1 \leq e \leq m$ do in parallel

$ij \leftarrow$ the e^{th} edge

for $1 \leq s \leq d(i)$ do in parallel

$k \leftarrow$ the s^{th} adjacent vertex of i

Test (in time $O(\log S)$) if k

is in the sorted list of suc. of j

If it is not, put $ij \sim ik$ and $ji \sim ki$.

2. Compute the implication classes as the connected components of the graph $(E, \sim)$.

3. check if G is a comparability graph:

For $1 \leq e \leq m$ do in parallel

$ij \leftarrow$ the e^{th} edge

Find (in time $O(\log n)$) the number of ij using the sorted list of $Sac.$ of j and read its implication class number;

If ij and ji have same implication class #

then $A(e) \leftarrow \text{false}$

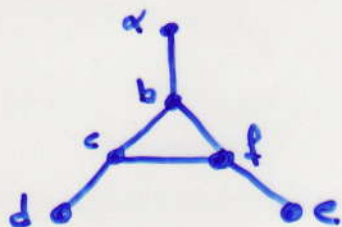
else $A(e) \leftarrow \text{true}$

Return $\bigwedge_{1 \leq e \leq m} A(e)$

Theorem: The algorithm determines whether a graph G is a comparability graph, in $O(\log n)$ time using Sn processors on the CRCW PRAM.

- The next theorem is of major importance since it legitimizes the use of G -decomposition as a constructive tool for deciding whether an undirected graph is a comparability graph.
- **Theorem (TRO):** Let $G=(V,E)$ be a graph with G -decomposition $E = \hat{B}_1 + \hat{B}_2 + \dots + \hat{B}_k$. The following statements are equivalent:
 - (i) $G=(V,E)$ is a comparability graph;
 - (ii) $A \cap A^{-1} = \emptyset$ for all implication classes A of E ;
 - (iii) $B_i \cap B_i^{-1} = \emptyset$ for $i=1, 2, \dots, k$;
 - (iv) every "circuit" of edges $v_1 v_2, v_2 v_3, \dots, v_q v_1 \in E$ such that $v_{q-1} v_1, v_q v_2, v_{i-1} v_{i+1} \notin E$ (for $i=2, 3, \dots, q-1$) has even length.
- Furthermore, when these conditions hold, $B_1 + B_2 + \dots + B_k$ is a transitive orientation of E .

• Example:



circuit: $\alpha b, bc, cd, dc, cf, fe, ef, fb, b\alpha$

has odd length.



• Algorithm TRO

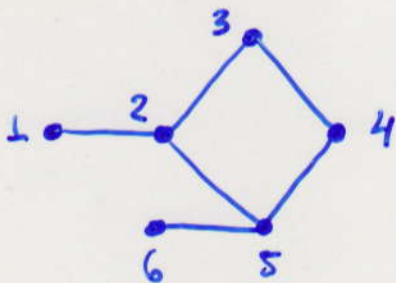
1. Initialize: $i \leftarrow 1$; $E_i \leftarrow E$; $F \leftarrow \emptyset$;
 2. Arbitrarily pick an edge $x_i y_i \in E_i$;
 3. Enumerate the implication class B_i of E_i
 if $B_i \cap B_i^{-1} = \emptyset$ then add B_i to F ;
 else "G is not a comparability graph"; STOP;
 4. Define: $E_{i+1} \leftarrow E_i - \hat{B}_i$;
 5. if $E_{i+1} = \emptyset$ then $k \leftarrow i$; output F ; STOP;
 else $i \leftarrow i+1$; goto 2;
- end.

Definition: Given an undirected graph $G=(V,E)$ we define a graph $G'=(V',E')$ in the following manner:

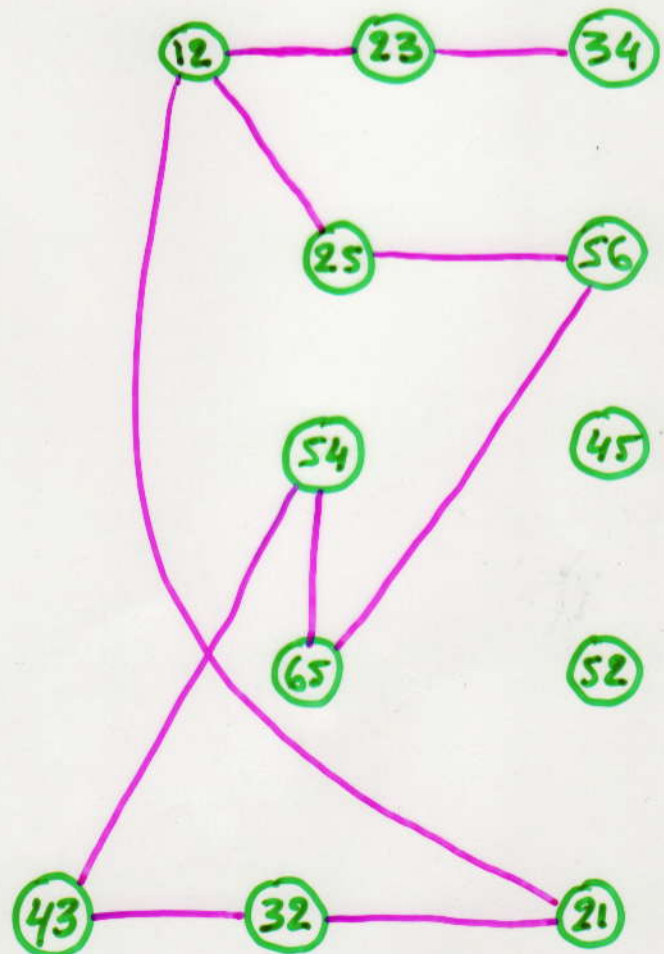
$$V' = \{ (i,j), (j,i) \mid ij \in E \}$$

$$E' = \{ (x,y) \leftrightarrow (y,z) \mid xz \notin E \}$$

Example:



$xx \notin E \Rightarrow$
 $(x,y) \leftrightarrow (y,x)$
 for every $xy \in E$.



Theorem: (Ghouilla-Houri, 1962) The following claims are equivalent:

1. The graph G is a comparability graph
2. The graph G' is bipartite

Proof: We will use GH characterization (Any odd cycle contains a short-chord).

The vertices of a cycle in G' correspond to adjacent edges in G (with common vertex), which induce a cycle in G with no short chords.

Thus, G' is bipartite $\Leftrightarrow G$ is a comparability graph.

● Coloring Comparability Graphs

- Let F be an **acyclic orientation** (not necessarily transitive) of an undirected graph $G=(V,E)$.
- A **height** function h can be placed on V as follows:

$$h(v) = \begin{cases} 1 + \max \{ h(w) \mid vw \in F \}; \\ 0 \text{ if } v \text{ is a sink;} \end{cases}$$

- The **height** function can be assigned in linear time using DFS.
- The function h is always a proper **vertex coloring** of G , but it is not necessarily a **minimum coloring**.
- $\# \text{colors} = \# \text{vertices in the longest path of } F$
 $= 1 + \max \{ h(v) \mid v \in V \}$

- The function h is a minimum coloring if F happens to be transitive.
- Suppose that G is a comparability graph, and let F be a transitive orientation of G .
- In such a case, every path in F corresponds to a clique of G because of transitivity.
- Thus, the height function will yield a coloring of G which uses exactly $w(G)$ colors, which is the best possible.
- Moreover, since being a comparability graph is a hereditary property, we find that $w(G_A) = \chi(G_A)$ for all induced subgraphs G_A of G .
- This proves: Every comparability graph is a perfect graph.

● Maximum Weighted clique

- In general the maximum weighted clique problem is NP-complete, but when restricted to comparability graphs it becomes tractable.
- Algorithm MWclique

Input: A transitive orientation F of a comparab. graph $G=(V,E)$ and a weight function w defined on v .

Output: A clique K of G whose weight is max.

Method: We use a modification of the height calculation technique (DFS).

To each vertex v we associate its cumulative weight $W(v)$ = the weight of the heaviest path from v to some sink.

A pointer is assigned to v designating its successor on that heaviest path.