HIGHER-ORDER FUNCTIONAL LANGUAGES AND INTENSIONAL LOGIC

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Abstract
In this paper we demonstrate that a broad class of higher-order functional programs can be transformed into semantically equivalent multidimensional intensional programs that contain only nullary variable definitions. The proposed algorithm systematically eliminates user-defined functions from the source program, by appropriately introducing context manipulation (i.e. intensional) operators. The transformation takes place in \( M \) steps, where \( M \) is the order of the initial functional program. During each step the order of the program is reduced by one, and the final outcome of the algorithm is an \( M \)-dimensional intensional program of order zero. As the resulting intensional code can be executed in a purely tagged-dataflow way, the proposed approach offers a promising new technique for the implementation of higher-order functional languages.

1 Introduction

This paper is the successor of (Rondogiannis & W.W.Wadge, 1997) in which we formally established the correctness of a transformation algorithm from first-order functional programs to intensional programs of nullary variables. In the present paper we extend our investigation to a broad class of higher-order functional programs. In particular, we define an algorithm which gradually transforms a given higher-order program into a semantically equivalent intensional program of nullary variables. As it was discussed in (Rondogiannis & W.W.Wadge, 1997), there exists a very close relationship between intensional languages and the tagged-dataflow model of computation: the notion of context (or tag, or possible world) plays a crucial role in both cases. In fact, tagged-dataflow machines provide the ideal hardware platform for executing intensional languages. Therefore, the immediate practical
outcome of the algorithm developed in this paper, is a technique for implementing higher-order functional languages in a purely dataflow way.

The paper is organized as follows: section 2 outlines the transformation algorithm for first-order programs. The material in this section is a brief presentation of the ideas in (Rondogiannis & W.W. Wadge, 1997) in order to make the present paper self-contained. For a complete and formal description of the first-order case, the interested reader should consult (Rondogiannis & W.W. Wadge, 1997). Section 3 presents an intuitive introduction to the transformation algorithm for higher-order programs. Section 4 introduces the mathematical notation that will be used throughout the paper. The simple higher-order functional language FL that will be the focus of our investigation, is presented in section 5 and its (classical) denotational semantics are given. The higher-order intensional language IL and the final zero-order intensional language NVIL are developed in section 6 and their synchronous denotational semantics are presented. The transformation from FL to NVIL is derived in section 7 and the correctness of the transformation is demonstrated in section 8. The paper concludes with discussion of implementation issues, related work and future directions in the area of intensional transformations of functional programs.

2 The First-Order Case

Before considering higher-order programs, we outline the approach we adopt for the first-order case; this was initially developed in (Yaghi, 1984) and formalized in (Rondogiannis & W.W. Wadge, 1997). The algorithm transforms a first-order program into a set of zero-order definitions that contain context manipulation operations. As the semantics of the resulting code is based on Montague's Intensional Logic (Thomason, 1974), the resulting definitions are also referred as intensional definitions.

The transformation algorithm can be outlined as follows (see (Rondogiannis & W.W. Wadge, 1997) for a more detailed and formal exposition): for each function \( \mathbf{f} \) defined in the source functional program,

1. Number the textual occurrences of calls to \( \mathbf{f} \) in the program, starting at 0 (including calls in the body of the definition of \( \mathbf{f} \)).
2. Replace the \( i \)th call of \( \mathbf{f} \) in the program by \( \text{call}(\mathbf{f}) \). Remove the formal parameters from the definition of \( \mathbf{f} \), so that \( \mathbf{f} \) is defined as an ordinary individual variable.
3. Introduce a new definition for each formal parameter of \( \mathbf{f} \). The right hand side of the definition is the operator \( \text{actuals} \) applied to a list of the actual parameters corresponding to the formal parameter in question, listed in the order in which the calls are numbered.

To illustrate the algorithm, consider the following simple first-order functional pro-
gram:

\[
\begin{align*}
\text{result} & \triangleq f(4)+f(5) \\
f(x) & \triangleq g(x+1) \\
g(y) & \triangleq y
\end{align*}
\]

The translation algorithm produces the following intensional program:

\[
\begin{align*}
\text{result} & \triangleq \text{call}_0(f)+\text{call}_1(f) \\
f & \triangleq \text{call}_0(g) \\
g & \triangleq y \\
x & \triangleq \text{actuals}(4,5) \\
y & \triangleq \text{actuals}(x+1)
\end{align*}
\]

An execution model is established by defining the call, and actuals in terms of operations on finite lists of natural numbers (referred from now on as tags or contexts). Execution of the program starts by demanding the value of the variable result of the intensional program, under the empty tag \([\cdot]\). The operator call corresponds to the operation of augmenting a tag \(w\) by prefixing it with \(i\). On the other hand, actuals corresponds to taking the head \(i\) of a tag, and using it to select its \(i\)th argument. More formally, given intensions \(a, a_0, \ldots, a_{n-1}\), and letting "\(\cdot\)" denote the consing operation on lists, the semantic equations as introduced in (Yaghi, 1984) are:

\[
\begin{align*}
(call_i(a))(w) & = a(i:w) \\
(actuals(a_0, \ldots, a_{n-1}))(i:w) & = (a_i)(w)
\end{align*}
\]

Following the above semantic rules, the intensional program obtained above can be interpreted as shown below:

\[
\begin{align*}
\text{EV AL}(\text{call}_0(f)+\text{call}_1(f),[\cdot]) \\
= \text{EV AL}(\text{call}_0(f),[\cdot]) + \text{EV AL}(\text{call}_1(f),[\cdot]) \\
= \text{EV AL}(f,[0]) + \text{EV AL}(f,[1]) \\
= \text{EV AL}(\text{call}_0(g),[0]) + \text{EV AL}(\text{call}_0(g),[1]) \\
= \text{EV AL}(g,[0,0]) + \text{EV AL}(g,[0,1]) \\
= \text{EV AL}(y,[0,0]) + \text{EV AL}(y,[0,1]) \\
= \text{EV AL}(\text{actuals}(x+1),[0,0]) + \text{EV AL}(\text{actuals}(x+1),[0,1]) \\
= \text{EV AL}(x+1,[0]) + \text{EV AL}(x+1,[1]) \\
= \text{EV AL}(x,[0]) + \text{EV AL}(1,[0]) + \text{EV AL}(x,[1]) + \text{EV AL}(1,[1]) \\
= \text{EV AL}(x,[0]) + 1 + \text{EV AL}(x,[1]) + 1 \\
= \text{EV AL}(\text{actuals}(4,5),[0]) + 1 + \text{EV AL}(\text{actuals}(4,5),[1]) + 1 \\
= \text{EV AL}(4,[]) + 1 + \text{EV AL}(5,[]) + 1 \\
= 4 + 1 + 5 + 1 \\
= 11
\end{align*}
\]

The technique just described has been extensively used in the implementations of the Lucid functional-dataflow language (Wadge & Ashcroft, 1985) as well as in other functional languages and systems (Du & W.W.Wadge, 1990; Du & Wadge, 1990).

In the following, we will use a slight modification of the above technique, which
will make easier the treatment of higher-order functions. For example, consider the
definition:

\[ x \equiv \text{actualls}(4,5) \]

in the above translated program. We will rewrite the definition as:

\[ x \equiv \text{case}(\text{actualls}_0(4),\text{actualls}_1(5)) \]

The new \textit{case} operator we have introduced allows the use of a new family of \textit{actualls}
operators which correspond more closely to the \textit{call} operator. The semantics of the
new operators are as follows:

\[
\text{case}(a_0, \ldots, a_{n-1})(i : w) = (a_i)(i : w) \\
\text{actualls}_i(a)(i : w) = (a)(i : w)
\]

The above formalization is equivalent to the previous one, but has an additional
benefit: each \textit{actualls}_i operator is now unary, as is the case with each \textit{call}_i operator.
This will help us formulate in a more elegant way certain of the properties of the
transformation algorithm for higher-order programs.

3 The Higher-Order Case

3.1 Introduction

The basic idea for the generalization of the technique to higher-order programs
was first presented in (Wadge, 1991) and has since been extended and formalized
in (Rondogiannis, 1994; Rondogiannis & Wadge, 1994a). Intuitively, the technique
can handle higher-order programs in which:

1. Function names can be passed as parameters but not returned as results.
2. Operation symbols are first-order.

In the rest of this section we give an intuitive introduction to the proposed
transformation technique. The main idea of the generalized transformation is that an
\( M \)-order functional program can first be transformed into an \( (M-1) \)-order inten-
sional program, using a similar technique as the one for the first-order case. The
same procedure can then be repeated for the new program, until we finally get a
zero-order intensional program.

The idea of tags is now more general: for a program of order \( M \), a tag is an
\( M \)-tuple of lists, where each list corresponds to a different order of the program.
The operators are also more general as they have to manipulate the new, more
complicated tags. As the transformation for the higher-order case consists of a
number of stages, we use a different set of operators for each stage. For the first
step we use the operators \textit{case}^M, \textit{actualls}_i^M and \textit{call}^M, where \( i \) ranges as in the
first-order case. For the second step, we use \textit{case}^{M-1}, \textit{actualls}^{M-1}_i and \textit{call}^{M-1}_i,
and so on.

The code that results from the transformation can be executed following the same
basic principles as in the first-order case. In the rest of this section, we present at
an intuitive level the transformation algorithm and describe the semantics of the
generalized operators.
3.2 An Example Transformation

Consider the following simple second-order program:

\[
\begin{align*}
\text{result} & \triangleq \text{apply}(\text{inc},8)+\text{apply}(\text{dec},5) \\
\text{apply}(f,x) & \triangleq f(x) \\
\text{inc}(y) & \triangleq y+1 \\
\text{dec}(a) & \triangleq a-1
\end{align*}
\]

The function apply is second-order because its first argument is first-order. The generalized transformation, in its first stage eliminates the first argument of apply:

\[
\begin{align*}
\text{result} & \triangleq \text{call}_2^3(\text{apply})(8)+\text{call}_1^3(\text{apply})(5) \\
\text{apply}(x) & \triangleq f(x) \\
\text{inc}(y) & \triangleq y+1 \\
\text{dec}(a) & \triangleq a-1 \\
f & \triangleq \text{case}_1^3(\text{actuals}_3^3(\text{inc}),\text{actuals}_1^3(\text{dec}))
\end{align*}
\]

We see that the resulting program contains only first-order functions. The only exception is the definition of f, which is an equation between function expressions. We can easily change this by introducing an auxiliary variable z:

\[
\begin{align*}
\text{result} & \triangleq \text{call}_2^3(\text{apply})(8)+\text{call}_1^3(\text{apply})(5) \\
\text{apply}(x) & \triangleq f(x) \\
\text{inc}(y) & \triangleq y+1 \\
\text{dec}(a) & \triangleq a-1 \\
f(z) & \triangleq \text{case}_1^3(\text{actuals}_3^3(\text{inc})(z),\text{actuals}_1^3(\text{dec})(z))
\end{align*}
\]

Notice that in the above program the functions are all first-order (they all have only zero-order arguments). A non-standard aspect of this new program is the existence of certain function calls of the form \(q(f)(E_0,\ldots,E_{n-1})\), where \(q\) is an intensional operator (such as the calls \(\text{call}_2^3(\text{apply})(8),\text{call}_1^3(\text{apply})(5),\text{actuals}_3^3(\text{inc})(z)\) and \(\text{actuals}_1^3(\text{dec})(z)\)). Such calls will receive a special treatment in the next step of the transformation.

We can now perform the final step of the transformation that will result in a zero-order intensional program. We proceed as before, the main difference being that we use a new dimension and corresponding new operators. Moreover, calls such as \(\text{call}_2^3(\text{apply})(8)\) will receive special treatment (this will be further explained below).

\[
\begin{align*}
\text{result} & \triangleq \text{call}_1^3(\text{call}_1^3(\text{apply}))+\text{call}_1^3(\text{call}_1^3(\text{apply})) \\
\text{apply} & \triangleq \text{call}_1^3(f) \\
\text{inc} & \triangleq y+1 \\
\text{dec} & \triangleq a-1 \\
f & \triangleq \text{case}_1^3(\text{actuals}_3^3(\text{call}_1^3(\text{inc})),\text{actuals}_1^3(\text{call}_1^3(\text{dec}))) \\
z & \triangleq \text{case}_1^3(\text{actuals}_3^3(\text{call}_1^3(x))) \\
y & \triangleq \text{case}_1^3(\text{actuals}_3^3(\text{call}_1^3(z))) \\
e & \triangleq \text{case}_1^3(\text{actuals}_3^3(\text{call}_1^3(z))) \\
x & \triangleq \text{case}_1^3(\text{actuals}_3^3(\text{actuals}_3^3(8)),\text{actuals}_1^3(\text{actuals}_3^3(5)))
\end{align*}
\]

The transformation is similar to the one for the first-order case, the main difference being the treatment of calls of the form \( q(f)(E_0, \ldots, E_{n-1}) \). Consider, for example, the call \( \text{call}_2^3(\text{apply})(8) \) and notice the subexpression \( \text{actuals}_2^3(8) \) that appears in the final program corresponding to the actual parameter 8. The new aspect here is the appearance of the operator \( \text{actuals}_2^3 \), which we will call the inverse of the operator \( \text{call}_2^3 \) that existed in the initial call. In general, the inverse of \( \text{call}_m^m \) is \( \text{actuals}_m^m \) and vice versa. As a second example, consider the call \( \text{actuals}_2^3(\text{inc})(z) \). The subexpression that results for the actual parameter \( z \) is \( \text{call}_2^3(z) \), because \( \text{call}_2^3 \) is the inverse of \( \text{actuals}_2^3 \). The above notions will be formalized in subsequent sections and will be generalized for the case of function calls of the form \( Q(f)(E_0, \ldots, E_{n-1}) \), where \( Q \) is a sequence of intensional operators.

The (informal) algorithm for the higher-order case consists of repeating the following steps until the program becomes zero-order. For each function \( f \) of the current highest order \( m \):

1. Number the textual occurrences of calls to \( f \) starting at 0.
2. Remove from the \( i \)th call to \( f \) all the actual parameters of order \( (m - 1) \). Prefix the call to \( f \) with \( \text{call}_m^m \).
3. Remove from the definition of \( f \) the formal parameters of order \( (m - 1) \).
4. For every formal parameter \( x \) of \( f \) that was eliminated, introduce a \( \text{case}_m^m \) definition. The \( \text{case}_m^m \) operator takes as many arguments as are the calls to \( f \) in the program. More specifically, the \( i \)th argument of \( \text{case}_m^m \) corresponds to the \( i \)th call of \( f \) in the program, and is an expression starting with \( \text{actuals}_m^m \). Moreover, if the particular call to \( f \) is of the form \( Q(f)(E_0, \ldots, E_{n-1}) \), where \( Q \) is a sequence of intensional operators, the inverse of \( Q \) must be taken into consideration when creating the subexpressions of \( \text{case}_m^m \) (more details on this will be given in section 7).

In the execution model for a source functional program of order \( M \), tags are \( M \)-tuples of lists of natural numbers, where each list corresponds to a different order of the initial program (or equivalently, a different stage in the transformation). We will use the notation \( (w_1, \ldots, w_M) \) to denote a tag. The operators \( \text{call}_m^m \) and \( \text{actuals}_m^m \) can now be thought of as operations on these more complicated tags. The semantics of \( \text{call}_m^m \) can be described as follows: given a tag, \( m \) is used in order to select the corresponding list from the tag. The list is then prefixed with \( i \) and returned to the tag. On the other hand, \( \text{actuals}_m^m \) takes from the tag the list corresponding to \( m \), checks whether the head of the list is equal to \( i \) and returns the tail of the list to the tag. The new semantic equations are:

\[
\begin{align*}
\text{call}_m^m(a)) & (w_1, \ldots, w_m, \ldots, w_M) = a(w_1, \ldots, (i : w_m), \ldots, w_M) \\
\text{actuals}_m^m(a)) & (w_1, \ldots, (i : w_m), \ldots, w_M) = a(w_1, \ldots, w_m, \ldots, w_M) \\
\text{case}(a_0, \ldots, a_{n-1})) & (w_1, \ldots, (i : w_m), \ldots, w_M) = a(w_1, \ldots, (i : w_m), \ldots, w_M)
\end{align*}
\]

The evaluation of a program starts with an \( M \)-tuple of empty lists, one for each order. Execution proceeds as in the first-order case, the only difference being that the appropriate list within the tuple is accessed every time.

We can now demonstrate the evaluation of the example program presented above.
Execution starts by demanding the value of result at the empty tag:

\[
\text{EVAL}(\text{result}, (\emptyset, \emptyset)) = \text{EVAL}(\text{call}^2_0(\text{call}^1_0(\text{apply})), (\emptyset, \emptyset))
\]

This can be calculated by computing independently (and then adding) the following two results:

\[
\text{EVAL}(\text{call}^2_0(\text{call}^1_0(\text{apply})), (\emptyset, \emptyset))
\]

and

\[
\text{EVAL}(\text{call}^2_1(\text{call}^1_1(\text{apply})), (\emptyset, \emptyset))
\]

We start by computing the first of the above:

\[
\text{EVAL}(\text{call}^2_0(\text{call}^1_0(\text{apply})), (\emptyset, \emptyset)) = \text{EVAL}(\text{call}^1_0(\text{apply}), (\emptyset, [0])) = \text{EVAL}(\text{apply}, ([0], [0])) = \text{EVAL}(\text{call}^1_0(f), ([0], [0])) = \text{EVAL}(f, ([0], [0])) = \text{EVAL}(\text{case}^2(\text{actu}^2(\text{call}^1_0(\text{inc})), \text{actu}^2(\text{call}^1_0(\text{dec}))), ([0], [0])) = \text{EVAL}(\text{actu}^2_0(\text{call}^1_0(\text{inc})), ([0], [0])) = \text{EVAL}(\text{call}^1_0(\text{inc}), ([0], [0])) = \text{EVAL}(\text{inc}, ([0], [0], [0]), [0])) = \text{EVAL}(y, ([0], [0], [0], [0]), [0], y + 1, ([0], [0], [0], [0]), [0], y + 1) = \text{EVAL}(\text{case}^1_0(\text{actu}^2_0(\text{call}^1_0(z))), ([0], [0], [0], [0]), y + 1) = \text{EVAL}(\text{actu}^2_0(\text{call}^1_0(z)), ([0], [0], [0], [0]), y + 1) = \text{EVAL}(\text{call}^1_0(z), ([0], [0], [0], [0]), y + 1) = \text{EVAL}(z, ([0], [0], [0], [0]), y + 1) = \text{EVAL}(\text{case}^1_0(\text{actu}^2_0(\text{call}^1_0(x))), ([0], [0], [0], [0]), y + 1) = \text{EVAL}(\text{actu}^2_0(\text{call}^1_0(x)), ([0], [0], [0], [0]), y + 1) = \text{EVAL}(x, ([0], [0], [0], [0]), y + 1) = \text{EVAL}(\text{case}^1_0(\text{actu}^2_0(\text{call}^1_0(8))), ([0], [0], [0], [0]), y + 1) = \text{EVAL}(\text{actu}^2_0(\text{call}^1_0(8)), ([0], [0], [0], [0]), y + 1) = \text{EVAL}(8, ([0], [0], [0], [0]), y + 1) = 8 + 1 = 9
\]
We can now proceed with the calculation of the second part:

\[
\begin{align*}
\text{EVAL}(\text{call}^2(\text{call}_1(\text{apply})), ([],[])) \\
= \text{EVAL}(\text{call}_1(\text{apply}), ([],[])) \\
= \text{EVAL}(\text{apply}, ([],[])) \\
= \text{EVAL}(\text{call}^0(\text{f}), ([],[])) \\
= \text{EVAL}(\text{f}, ([],[])) \\
= \text{EVAL}(\text{case}^2(\text{actuals}^0(\text{call}^0(\text{inc})), \text{actuals}^0(\text{call}^0(\text{dec}))), ([0,1],[1])) \\
= \text{EVAL}(\text{actuals}^0(\text{call}^0(\text{dec}))), ([0,1],[1])) \\
= \text{EVAL}(\text{call}^0(\text{dec}), ([0,1],[1])) \\
= \text{EVAL}(\text{dec}, ([0,0,1],[1])) \\
= \text{EVAL}(\text{a-1}, ([0,0,1],[1])) \\
= \text{EVAL}(\text{a}, ([0,0,1],[1])) + \text{EVAL}(1, ([0,0,1],[1])) \\
= \text{EVAL}(\text{a}, ([0,0,1],[1])) - 1 \\
= \text{EVAL}(\text{case}^1(\text{actuals}^0(\text{call}^0(\text{z}))), ([0,0,1],[1])) - 1 \\
= \text{EVAL}(\text{actuals}^0(\text{call}^0(\text{z}))), ([0,0,1],[1])) - 1 \\
= \text{EVAL}(\text{call}^0(\text{z}), ([0,1],[1])) - 1 \\
= \text{EVAL}(\text{z}, ([0,1],[1])) - 1 \\
= \text{EVAL}(\text{case}^1(\text{actuals}^0(\text{x}))), ([0,1],[1])) - 1 \\
= \text{EVAL}(\text{actuals}^0(\text{x})), ([0,1],[1])) - 1 \\
= \text{EVAL}(\text{x}, ([1],[1])) - 1 \\
= \text{EVAL}(\text{case}^1(\text{actuals}^0(\text{actuals}^0(\text{e}))), \text{actuals}^0(\text{actuals}^0(\text{f}))), ([1],[1])) - 1 \\
= \text{EVAL}(\text{actuals}^0(\text{actuals}^0(\text{e}))), ([1],[1])) - 1 \\
= \text{EVAL}(\text{actuals}^0(\text{e})), ([1],[1])) - 1 \\
= \text{EVAL}(\text{e}, ([],[1])) - 1 \\
= 5 - 1 \\
= 4
\end{align*}
\]

Therefore, the final result of the calculation will be the sum of the results of the two subcomputations which is 9 + 4 + 13. Notice that although the above calculation seems relatively lengthy, each operation that takes place at each step is primitive and can be performed very efficiently. Moreover, it should be noted that one could easily devise certain simple intensional transformations-optimizations that would enhance the performance of the produced code.

### 3.3 An Example Involving Recursion

Consider the following recursive second-order program which calculates a function factorial:

\[
\begin{align*}
\text{result} & \equiv \text{ffac}(\text{sq}, 2) \\
\text{ffac}(h, n) & \equiv \text{if } (n \leq 1) \text{ then } 1 \text{ else } h(n) \ast \text{ffac}(h, n - 1) \\
\text{sq}(a) & \equiv a \ast a
\end{align*}
\]
We perform the first step of the algorithm as before, getting:

\[
\begin{align*}
\text{result} & \triangleq \text{call}_2^1(\text{ffac})(2) \\
\text{ffac}(n) & \triangleq \text{if } (n < 1) \text{ then } 1 \text{ else } h(n) \ast \text{call}_2^1(\text{ffac})(n-1) \\
h & \triangleq \text{case}^2(\text{actualls}_2^1(\text{sq}), \text{actualls}_2^1(h)) \\
\text{sq}(a) & \triangleq a \ast a
\end{align*}
\]

Adding a variable \( z \) to both sides of the definition of \( h \), we get the following first-order intensional program:

\[
\begin{align*}
\text{result} & \triangleq \text{call}_2^1(\text{ffac})(2) \\
\text{ffac}(n) & \triangleq \text{if } (n < 1) \text{ then } 1 \text{ else } h(n) \ast \text{call}_2^1(\text{ffac})(n-1) \\
h(z) & \triangleq \text{case}^2(\text{actualls}_2^1(\text{sq})(z), \text{actualls}_2^1(h)(z)) \\
\text{sq}(a) & \triangleq a \ast a
\end{align*}
\]

We can now continue the transformation, getting the following zero-order intensional program:

\[
\begin{align*}
\text{result} & \triangleq \text{call}_2^1(\text{call}_1^1(\text{ffac})) \\
\text{ffac} & \triangleq \text{if } (n < 1) \text{ then } 1 \text{ else } \text{call}_2^1(h) \ast \text{call}_2^1(\text{call}_1^1(\text{ffac})) \\
h & \triangleq \text{case}^2(\text{actualls}_2^1(\text{call}_1^1(\text{sq})), \text{actualls}_2^1(\text{call}_1^1(h))) \\
\text{sq} & \triangleq a \ast a \\
n & \triangleq \text{case}^1(\text{actualls}_2^1(\text{actualls}_2^1(2), \text{actualls}_2^1(\text{actualls}_2^1(n-1)))) \\
z & \triangleq \text{case}^1(\text{actualls}_2^1(z), \text{actualls}_2^1(\text{call}_1^1(z))) \\
a & \triangleq \text{case}^1(\text{actualls}_2^1(\text{call}_1^1(z)))
\end{align*}
\]

The output value of the above program can be easily computed as before (using the semantic rules of the intensional operators).

4 Mathematical Notation

The set of natural numbers is denoted by \( \mathbb{N} \). The set of functions from \( A \) to \( B \) is denoted by \( A \rightarrow B \). For simplicity, in certain cases we use the subscript notation for function application, writing for example \( f_a \) instead of \( f(a) \).

For notational simplicity, we usually denote a sequence \( (s_0, s_1, \ldots, s_{n-1}) \) by \( s \).

The following generalization of set products is adopted: if \( I \) is any set and \( A_i \) is a set for every \( i \in I \) then

\[
\prod_{i \in I} A_i = \{ f : I \rightarrow \bigcup_{i \in I} A_i \mid \forall i \in I, f(i) \in A_i \}
\]

The composition of two functions \( f \) and \( g \) is defined as usual and denoted by \( f \circ g \). The perturbation of a function with respect to another function, is defined as follows:

**Definition 4.1**

Let \( f : A \rightarrow B \) and \( g : S \rightarrow B \), where \( S \subseteq A \). Then, the perturbation \( f \oplus g \) of \( f \) with respect to \( g \) is defined as:

\[
(f \oplus g)(x) = \begin{cases} 
  g(x) & \text{if } x \in S \\
  f(x) & \text{otherwise}
\end{cases}
\]
Given a function \( g = \{(x_0, b_0), \ldots, (x_{n-1}, b_{n-1})\} \), we will often use the alternate notation \( f[x_0/b_0, \ldots, x_{n-1}/b_{n-1}] \) instead of \( f \oplus g \).

Let \( L \) be a given set. We write \( \text{List}(L) \) for the set of lists of elements of \( L \). The usual list operations \textit{head}, \textit{tail} and \textit{cons} are adopted. The infix notation \( \cdot \) will often be used instead of \textit{cons}.

In the rest of this paper, we assume familiarity with the basic notions of domain theory and denotational semantics (Stoy, 1977; Tennent, 1991; Gunter, 1992). Given a domain \( D \), the partial order and the least element of \( D \) are represented by \( \leq_D \) and \( \perp_D \) respectively. The subscript \( D \) will often be omitted when it is obvious. If \( A, B \) are domains, \( [A \to B] \) is the set of all continuous functions from \( A \) to \( B \).

Finally, we adopt certain typographic conventions which are outlined below. Elements of the object language, such as for example the code of programs or function names in such programs, are represented using typewriter font (e.g., \( \tau, x, \ldots \)). Elements of the meta-language are divided in two classes: those that are used to represent usual mathematical objects such as functions, sets, and so on, and for which we adopt the italics and the calligraphic fonts (e.g., \( f, x, \mathcal{E}, \mathcal{A}, \ldots \)), and those that are used in order to talk about the syntax of the object language, for which we adopt the boldface font (e.g., \( \mathbf{f, x, P, E, \ldots} \)).

In recent years, a significant progress has been made in enriching programming languages with a wide range of data types. Types impose a priori syntactic constraints on what constructs of a language can be combined, helping in this way the programmer to avoid writing meaningless or erroneous code. In this section, we define the syntax and semantics of the types that are adopted for the purposes of this paper.

\textbf{Definition 4.2}

The set \( \mathit{STyp} \) of simple types and the set \( \mathit{Typ} \) of types, are ranged over by \( \sigma \) and \( \tau \) respectively and are recursively defined as follows:

\[
\begin{align*}
\sigma &::= \iota \\
&\quad | (\sigma_0, \ldots, \sigma_{n-1}) \to \iota \\
\tau &::= \sigma \\
&\quad | \sigma \to \sigma
\end{align*}
\]

Notice that the result component of a member of \( \mathit{STyp} \) is always ground, that is \( \iota \). As it will be described shortly, the languages considered in this paper are subject to this restriction, in the sense that all functions defined in them should have a type that belongs to \( \mathit{STyp} \). On the other hand, the languages we are considering will have intensional operators (the operators \textit{call} and \textit{actuals}) with types of the form \( \sigma \to \sigma \).

\textbf{Definition 4.3}

The order of a type is recursively defined as follows:

\[
\begin{align*}
\text{order}(\iota) &= 0 \\
\text{order}((\sigma_0, \ldots, \sigma_{n-1}) \to \iota) &= 1 + \max(\{\text{order}(\sigma_i) \mid 0 \leq i \leq n-1\}) \\
\text{order}(\sigma \to \sigma) &= 1 + \text{order}(\sigma)
\end{align*}
\]
Definition 4.4
The denotation of a type with respect to a given domain $D$ is recursively defined by the function $[\cdot]_D$ (where the subscript $D$ will often be omitted) as follows:

- $[\emptyset]_D = D$
- $[(\sigma_0, \ldots, \sigma_{n-1}) \rightarrow \tau]_D = [[\sigma_0]_D, \ldots, [\sigma_{n-1}]_D] \rightarrow [\tau]_D$
- $[\sigma \rightarrow \tau]_D = [[\sigma]_D \rightarrow [\tau]_D$

A signature $\Sigma$ is a set of constant symbols of various types over $STyp$. Elements of $\Sigma$ are assigned types by a type assignment function $\theta : \Sigma \rightarrow STyp$. Constants are denoted by $c$. We also assume the existence of a set $Var$ of variable symbols, whose elements are assigned types by $\pi : Var \rightarrow STyp$. Variables are denoted by $f, g, x, \ldots$. In particular, we use $Var_0$ to denote the variable symbols of type $i$. Variable (constant) symbols of type $i$ are also called nullary or individual variables (constants). Non-nullary variables are also termed function variables.

5 The Higher-Order Functional Language $FL$

In this section, we define the syntax and denotational semantics of the typed, higher-order functional language $FL$.

Definition 5.1
The syntax of the functional language $FL$ over $\Sigma$ is recursively defined by the following rules, in which $E, E_i$ denote expressions, $F, F_i$ denote definitions and $P$ denotes a program:

$$
E : = \begin{cases} 
  f \in Var \\
  c(E_0, \ldots, E_{n-1}), c \in S, n \geq 0 \\
  f(E_0, \ldots, E_{n-1}), f \in Var, n \geq 0 
\end{cases}
$$

$$
F : = \{f(x_0, \ldots, x_{n-1}) = E), f, x_i \in Var
\}.$$

$$
P : = \{F_0, \ldots, F_{n-1}\}.$$

Given a definition $f(x_0, \ldots, x_{n-1}) = E$, the variables $x_i$ are the formal parameters or formals of $f$, and $E$ is the defining expression or the body of $f$.

Definition 5.2
Let $P = \{F_0, \ldots, F_{n-1}\}$ be a program. Then the following assumptions are adopted:

1. Exactly one of the $F_0, \ldots, F_{n-1}$ defines the individual variable result, which does not appear in the body of any of the definitions in $P$.
2. Every variable symbol in $P$ is defined or appears as a formal parameter in a function definition, at most once in the whole program.
3. The formal parameters of a function definition in $P$ can only appear in the body of that definition.
4. The only variables that can appear in $P$ are the ones defined in $P$ and their formal parameters.

The set of variables defined in a program $P$ is denoted by $\text{func}(P)$. The type-checking rules for the language are given as natural deduction rules with sequents.
of the form $E : \sigma$. The sequent $E : \sigma$ asserts that $E$ is a well-formed expression of type $\sigma$ provided that the identifiers and constants that are used in $E$, have the types assigned to them by $\pi$ and $\theta$ respectively.

**Definition 5.3**

The set of well-typed expressions is recursively defined as follows:

\[
\begin{align*}
\pi(f) &= \sigma \\
f : \sigma \\
(\theta(c) = (t, \ldots, t) \rightarrow t) &\land (\forall i \in \{0, \ldots, n - 1\} (E_i : i)) \\
c_i[E_0, \ldots, E_{n-1}] : i \\
(f : (\sigma_0, \ldots, \sigma_{n-1}) \rightarrow i) &\land (\forall i \in \{0, \ldots, n - 1\} (E_i : \sigma_i)) \\
f_i[E_0, \ldots, E_{n-1}] : i
\end{align*}
\]

**Definition 5.4**

A definition $f(x_0, \ldots, x_{n-1}) = E$ with $f : (\sigma_0, \ldots, \sigma_{n-1}) \rightarrow i$ is well-typed if $E : i$ and for all $i \in \{0, \ldots, n - 1\}$, $x_i : \sigma_i$.

**Definition 5.5**

A program $\{F_0, \ldots, F_{n-1}\}$ is well-typed if $F_0, \ldots, F_{n-1}$ are well-typed definitions.

In the following, we will often talk about zero-order programs, first-order programs, and so on. The following definition formalizes the above notions:

**Definition 5.6**

Let $P$ be an FL program. The order of $P$ is defined as:

\[
\text{Order}(P) = \max(\{\text{order}(\pi(f)) \mid f \in \text{func}(P)\})
\]

Let $D$ be a given domain. The semantics of constant symbols of FL with respect to $D$ are specified by a given interpretation function $C$, which assigns to every constant of type $\sigma$, a function in $[\sigma]_D$. Let $Exp_\sigma$ be the set of all expressions $E$ of FL such that $E : \sigma$. Let $Env_\pi$ be the set of all environments defined by $Env_\pi = \prod_{f \in \text{func}} [\pi(f)]_D$. Then, the semantics of $FL$ are defined using valuation functions $[\cdot]_D : Exp_\sigma \rightarrow [Env_\pi]_D$, (where the subscripts $D$ and $\pi$ will be omitted when they are obvious from context).

**Definition 5.7**

The semantics of expressions of FL with respect to $u \in Env$, are recursively defined as follows:

\[
\begin{align*}
[f](u) &= u(f) \\
c(E_0, \ldots, E_{n-1})(u) &= C(c)([E_0](u), \ldots, [E_{n-1}](u)) \\
f_i[E_0, \ldots, E_{n-1}](u) &= u(f)([E_0](u), \ldots, [E_{n-1}](u))
\end{align*}
\]

**Theorem 5.1**

(Thunen, 1991, page 97) For all expressions $E$, $[E]$ is continuous and therefore monotonic.

**Definition 5.8**
The semantics of the program $P = \{ F_0, \ldots, F_{n-1} \}$ of $FL$ with respect to $u \in Env$, is defined as $\bar{u}(\text{result})$, where $\bar{u}$ is the least environment such that:

1. For every $f \in \text{Var}$ with $f \notin \text{func}(P)$, $\bar{u}(f) = u(f)$.
2. For every $f(x_0, \ldots, x_{n-1}) = E$ in $P$ such that $f : (\sigma_0, \ldots, \sigma_{n-1}) \rightarrow \iota$, and for all $d_0 \in [\sigma_0]_D$, $d_{n-1} \in [\sigma_{n-1}]_D$,
   $$\bar{u}(f)(d_0, \ldots, d_{n-1}) = [E](\bar{u}(x_0/d_0, \ldots, x_{n-1}/d_{n-1})).$$

The above definition does not specify how the least environment $\bar{u}$ can be constructed. The following theorem states that $\bar{u}$ is the least upper bound of a chain of environments, which can be thought as successive approximations to $\bar{u}$.

Theorem 5.2
( Tennent, 1991, page 96) Let $P$ and $\bar{u}$ be as in Definition 5.8. Then, $\bar{u}$ is the least upper bound of the environments $\bar{u}_k$, $k \in N$, which for every $f(x_0, \ldots, x_{n-1}) = E$ in $P$, with $f : (\sigma_0, \ldots, \sigma_{n-1}) \rightarrow \iota$, and for all $d_0 \in [\sigma_0]_D$, $d_{n-1} \in [\sigma_{n-1}]_D$, are defined as follows:

$$\bar{u}_0(f)(d_0, \ldots, d_{n-1}) = \bot_D$$
$$\bar{u}_{k+1}(f)(d_0, \ldots, d_{n-1}) = [E](\bar{u}_k[x_0/d_0, \ldots, x_{n-1}/d_{n-1}]).$$

Moreover, for every $k \in N$, $\bar{u}_k(f) \subseteq \bar{u}_{k+1}(f)$.

The following lemma is a direct consequence of the above theorem:

Lemma 5.1
Let $P$ and $\bar{u}$ be as in Definition 5.8. Then, for every $f(x_0, \ldots, x_{n-1}) = E$ in $P$ with $f : (\sigma_0, \ldots, \sigma_{n-1}) \rightarrow \iota$,

$$\bar{u}_k(f)(d_0, \ldots, d_{n-1}) \subseteq [E](\bar{u}_k[x_0/d_0, \ldots, x_{n-1}/d_{n-1}]).$$

Notice that the semantics of programs of $FL$ have been defined with respect to an initial environment $u$. Recall now that the programs that we are considering do not contain occurrences of “outside” variables (Definition 5.2, assumption 4). For this reason, in the following we will assume that the initial environment assigns the bottom value (of the appropriate type) to every variable in $\text{Var}$, and we can then talk directly about the least environment that satisfies the definitions in a given program.

6 The Higher-Order Intensional Languages $IL$ and $NVIL$

In this section we define the syntax of the intensional languages $IL$ and $NVIL$ that are used in the transformation algorithm. The language $IL$ is a higher-order intensional one; programs that appear in intermediate steps of the transformation belong to $IL$. On the other hand, the final zero-order programs that result from the transformation belong to the intensional language $NVIL$, which is simpler in structure than $IL$ (and is introduced independently).

The difference between $IL$ and $FL$ is the presence of intensional operators. Due to the nature of the transformation, intensional operators in programs of $IL$ appear
in a specific way. Consider, for example, the following program obtained after the first step in the transformation algorithm (section 3):

\[
\begin{align*}
\text{result} & \triangleq \text{call}_3^3(\text{apply})(5) + \text{call}_3^3(\text{apply})(5) \\
\text{apply}(x) & \triangleq f(x) \\
\text{inc}(y) & \triangleq y+1 \\
\text{sq}(a) & \triangleq a*a \\
\text{f}(z) & \triangleq \text{case}_2^2(\text{actu}_2^2(\text{inc})(z), \text{actu}_2^2(\text{sq})(z))
\end{align*}
\]

If we examine the function calls in the program, we realize that some of them are of the form \(q(f)(E_0, \ldots, E_{n-1})\). In general, function calls that appear in intermediate programs of the transformation will have the form \(Q(f)(E_0, \ldots, E_{n-1})\), where \(Q\) is a (possibly empty) sequence of intensional operators.

The final (zero-order) programs that constitute the output of the transformation, have a simpler syntax than the programs that appear in the intermediate steps of the algorithm. Moreover, these output programs can also have intensional operators applied to constant symbols, something that does not happen in the intermediate programs of the transformation (as an example, consider the expression \(\text{actu}_2^2(\text{inc})(z)\) in the final program of the first example in section 3). For these reasons, we independently define below the syntax of the two languages IL and NVIL.

The following definition formalizes the syntax of sequences of intensional operators. Notice that in the following, \(\epsilon\) denotes the empty sequence.

**Definition 6.1**

The set \(ISeq\) of sequences of intensional operators is ranged over by \(Q\) and is recursively defined as follows:

\[
Q ::= \epsilon \\
| \text{call}_i^m Q, i \geq 0, m > 0 \\
| \text{actu}_i^m Q, i \geq 0, m > 0
\]

Taking into consideration the above remarks, we have the following definition concerning the syntax of the intensional language IL:

**Definition 6.2**

The syntax of the intensional language IL is recursively defined by the following rules, in which \(E, E_i\) denote expressions, \(B\) denotes a body expression of a definition, \(F, F_i\) denote definitions and \(P\) denotes a program:

\[
\begin{align*}
E ::= f & \in Var \\
| c(E_0, \ldots, E_{n-1}), c \in \Sigma, n \geq 0 \\
| Q(f)(E_0, \ldots, E_{n-1}), f \in Var, Q \in ISeq, n \geq 0 \\
B ::= E \\
| \text{case}_i^m (E_0, \ldots, E_{r-1}), r \geq 0 \\
F ::= (f(x_0, \ldots, x_{n-1}) \triangleq B), f, x_i \in Var, n \geq 0 \\
P ::= \{F_0, \ldots, F_{n-1}\}
\end{align*}
\]

The notions of well-typed definitions, well-typed programs and order of a pro-
gram, are identical to the ones introduced in Definitions 5.4, 5.5 and 5.6. Moreover, the same assumptions as in Definition 5.2 are adopted for IL programs.

The final zero-order programs that result from the transformation, belong to the language NVIL. The syntax of NVIL is defined below:

**Definition 6.3**
The syntax of the intensional language NVIL is recursively defined by the following rules, in which $E, E_i$ denote expressions, $B$ denotes a body expression, $F, F_i$ denote definitions and $P$ denotes a program:

$$
E ::= f \in Var_0 \\
| \ c(E_0, \ldots, E_{n-1}), \ c \in \Sigma, \ n \geq 0 \\
| Q(E_0), \ Q \in ISeq \\
B ::= E \\
| \ \text{case}^r(E_0, \ldots, E_{r-1}), \ r \geq 0 \\
F ::= (f = B), \ f \in Var_0 \\
P ::= \{F_0, \ldots, F_{n-1}\}
$$

Notice that the language NVIL is similar to the one defined in (Rondogiannis & W.W. Wadge, 1997), the only difference being that the operators are now multidimensional.

### 6.1 The Intensional Languages IL and NVIL: Synchronous Semantics

In this section we define the denotational semantics of the intensional languages IL and NVIL. The set of possible worlds in both languages is the set of infinite sequences of lists of natural numbers, that is $N \rightarrow \text{List}(N)$. Notice that, as we discussed in Section 3, for the transformation of an $M$-order functional program, contexts need only be $M$-tuples of lists of natural numbers. However, we would like the semantics to be defined in the most general way, and be applicable to all programs no matter what their order is. Moreover, there is nothing to be lost by assuming that contexts are infinite sequences of lists, because in any particular translation, only a finite number of the lists will be used. Therefore:

**Definition 6.4**
The set $W$ of possible worlds of IL and NVIL is the set $N \rightarrow \text{List}(N)$.

Given the above set $W$ of possible worlds, we can define the set of possible denotations of a type $\sigma$, as follows:

**Definition 6.5**
Let $D$ be a domain. The set of possible denotations of $\sigma \in \text{STyp}$ with respect to $W$ and $D$ is defined as

$$
[\sigma]_D = W \rightarrow [\sigma]_D
$$

In other words, in IL the elements of type $\sigma$ are $W$-indexed families of "conventional" type $\sigma$ functions over $D$; they are not conventional type $\sigma$ functions over $W \rightarrow D$ (a much more complex domain). In defining the semantics of IL
and \( NVIL \), we follow the approach that has been used by Montague for giving semantics to higher-order intensional logic (Dowty et al., 1981; Gallin, 1975). As this approach differs from the standard techniques used for assigning denotational semantics to functional languages, we will refer to it as the synchronic interpretation for reasons to be given shortly.

Let \( D \) be a given domain. Then, the semantics of constant symbols of \( IL \) (and \( NVIL \)) with respect to \( D \), are given by an interpretation function \( C^* \), which assigns to every constant of type \( \sigma \), a function in \([\sigma]_D^*\). As the languages \( IL \) and \( NVIL \) will be used in the transformation process of FL programs, the function \( C^* \) is defined in terms of the interpretation function \( C \) for FL. More specifically:

**Definition 6.6**
For every \( c \in \Sigma \) and for every \( w \in W \), \( C^*(c)(w) = C(c) \).

The semantics of the intensional operators of the languages \( IL \) and \( NVIL \) are given by the following definition:

**Definition 6.7**
Let \( w \in (N \rightarrow List(N)) \) and \( a, a_0, \ldots, a_{n-1} \in \sigma^* \). The semantics of the intensional operators call, actuals and case are defined as follows:

\[
\begin{align*}
\text{call}^*_n(c)(w) &= a(w[m/(i : w_m)]) \\
\text{actuals}^*_n(a)(w) &= \begin{cases} a(w[m/tail(w_m)]) & \text{if } head(w_m) = i \\
\bot & \text{otherwise} \end{cases} \\
\text{case}^*_n(a_0, \ldots, a_{n-1})(w) &= a_{head(w_m)}(w)
\end{align*}
\]

Given a sequence \( Q \in ISeq \), we can define the meaning of \( Q \) as the composition of the meanings of the intensional operators that constitute \( Q \). We will denote by \( Q \) the meaning of the sequence \( Q \).

We can now proceed to define the semantics of expressions of \( IL \). Let \( Exp_\sigma \) be the set of all expressions \( B \) of \( IL \) such that \( B : \sigma \). Let \( Env^*_\sigma \) be the set of \( \pi \)-compatible synchronous environments defined by \( Env^*_\sigma = [\{\sigma \in Var \mid \pi(f)\}]_D^* \). Then, the synchronous semantics of the language \( IL \) is defined using valuation functions \([\cdot]^* : Exp_\sigma \rightarrow [Env^*_\sigma \rightarrow [\sigma]_D^*] \), as follows:

**Definition 6.8**
The synchronous interpretation of expressions of \( IL \) with respect to \( u \in Env^*_\sigma \), is recursively defined for every \( w \in W \), as follows:

\[
\begin{align*}
[F]^*(u)(w) &= u(f)(w) \\
[c|(E_0, \ldots, E_{n-1})]^*(u)(w) &= C^*(c)(w)[(E_0)[u](w), \ldots, [E_{n-1}][u](w)] \\
[Q(f)|(E_0, \ldots, E_{n-1})]^*(u)(w) &= Q(u(f))(w)\{(E_0)[u](w), \ldots, [E_{n-1}][u](w)\} \\
[case](E_0, \ldots, E_{n-1})]^*(u)(w) &= case^*(\{(E_0)[u](w), \ldots, [E_{n-1}][u](w)\})
\end{align*}
\]

It can be seen from the above definition that the semantic equation for application, is non-standard; it involves an individual “sampling” of the meanings of the subexpressions under the current context \( w \).

The basic principle is that the values of (say) \( f(E) \) at world \( w \) is the value of \( f \) at world \( w \) applied to the value of \( E \) at the same world \( w \) - application is defined in
a pointwise way. If we think of \( w \) as some (very) general “timepoint”, we see that the value of \( f(E) \) at ‘time’ \( w \) depends on the value of \( E \) at the same time \( w \). Hence the name “synchronous” adopted for this interpretation.

In the case of \( NVIL \), we also have the following semantic equation:

\[
\mathcal{Q}(E_0) = \mathcal{Q}(\mathcal{F}_0)(w)
\]

Before we introduce the semantics of programs, the following definition is necessary:

**Definition 6.9**

Let \( d \in \mathcal{[\sigma]}_D \). Then, \( d^\infty \) is that function on \( W \) whose value at every \( w \in W \) is equal to \( d \).

We can now introduce the semantics of \( IL \). Notice that the following definitions and theorems also apply to \( NVIL \) programs (the difference being that \( NVIL \) programs allow only nullary variable definitions).

**Definition 6.10**

The synchronous semantics of a program \( P = \{F_0, \ldots, F_{n-1}\} \) of \( IL \) (or \( NVIL \) with respect to \( u \in Env^* \)), is defined as \( \bar{u}(\text{result}) \), where \( \bar{u} \) is the least environment such that:

1. For every \( f \in \text{Var} \) with \( f \notin \text{func}(P) \), \( \bar{u}(f) = u(f) \).
2. For every definition \( f(x_0, \ldots, x_{n-1}) = B \) in \( P \) with \( f : (\sigma_0, \ldots, \sigma_{n-1}) \rightarrow \nu \), for all \( d_0 \in [\sigma_0], \ldots, d_{n-1} \in [\sigma_{n-1}]_D \), and all \( w \in W \),
   \[
   \bar{u}(f)(w)(d_0, \ldots, d_{n-1}) = [B]^*(\bar{u}[x_0/d_0^\infty, \ldots, x_{n-1}/d_{n-1}^\infty])(w).
   \]

The above definition does not specify how the least environment \( \bar{u} \) can be constructed. The following theorem states that \( \bar{u} \) is the least upper bound of a chain of environments, which can be thought as successive approximations to \( \bar{u} \).

**Theorem 5.1**

Let \( P \) and \( \bar{u} \) be as in Definition 6.10. Then, \( \bar{u} \) is the least upper bound of the environments \( \bar{u}_k, k \in N \), which for every definition \( f(x_0, \ldots, x_{n-1}) = B \) in \( P \), with \( f : (\sigma_0, \ldots, \sigma_{n-1}) \rightarrow \nu \), for all \( d_0 \in [\sigma_0], \ldots, d_{n-1} \in [\sigma_{n-1}]_D \), and all \( w \in W \), are defined as follows:

\[
\bar{u}_0(f)(w)(d_0, \ldots, d_{n-1}) = \bot_D
\]

\[
\bar{u}_{k+1}(f)(w)(d_0, \ldots, d_{n-1}) = [B]^*(\bar{u}_k[x_0/d_0^\infty, \ldots, x_{n-1}/d_{n-1}^\infty])(w)
\]

Moreover, for every \( k \in N \), \( \bar{u}_k(f) \subseteq \bar{u}_{k+1}(f) \).

**Proof**

Analogous to the proof of Theorem 5.2. \( \square \)

The following lemma is a direct consequence of the above theorem:

**Lemma 6.1**
Let \( P \) and \( \bar{u} \) be as in Definition 6.10. Then, for every \( f(x_0, \ldots, x_{n-1}) = B \) in \( P \) with \( f : (\sigma_0, \ldots, \sigma_{n-1}) \to \Upsilon \), for all \( d_0 \in [\sigma_0]_D, \ldots, d_{n-1} \in [\sigma_{n-1}]_D \) and for all \( w \in W \),

\[
\bar{u}(f)(w)(d_0, \ldots, d_{n-1}) \subseteq [B]^*(\bar{u}(x_0/\sigma_0^\infty, \ldots, x_{n-1}/\sigma_{n-1}^\infty))(w)
\]

The following theorem will also be used in subsequent sections:

**Theorem 6.2**

For all expressions \( B \in \text{Exp}_e \), \( [B]^* \) is monotonic and continuous. Moreover, when \( \sigma \neq i \), \( [B]^*(u)(w) \) is monotonic and continuous, for all \( u \in \text{Env}_e^\infty \) and \( w \in W \).

### 6.2 Properties of the Synchronic Interpretation

In this subsection we investigate certain of the properties of the synchronic interpretation. Initially, we consider those programs of IL that do not contain any of the intensional operators \textbf{call}, \textbf{actuals} and \textbf{case}. Notice that programs of this subset are actually FL programs, for which we have already defined a standard denotational interpretation (see Definition 5.8). The following theorem establishes the relationship between the standard and the synchronic semantics for programs of the above subset:

**Theorem 6.3**

Let \( P \) be an IL program that does not contain any intensional operators, and let \( \bar{u} \) and \( u \) be the least environments that satisfy the definitions in \( P \) under the standard and the synchronic interpretations respectively. Then, for every \( w \in W \),

\[
[P]^*(\bar{u})(w) = [P](u).
\]

**Proof**

(Outline) It suffices to show that for every definition \( f(x_0, \ldots, x_{n-1}) = B_r \) in \( P \), with \( x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1} \), it is:

\[
\bar{u}(f)(w)(d_0, \ldots, d_{n-1}) = u(f)(d_0, \ldots, d_{n-1})
\]

for all \( d_0 \in [\sigma_0]_D, \ldots, d_{n-1} \in [\sigma_{n-1}]_D \), and all \( w \in W \). This can be shown by a double induction: an outer computational induction on the approximations of \( \bar{u} \) and \( u \), and an inner structural one on the body of \( f \).

Consider now the programs of NVIL. For these programs, a standard denotational interpretation \( [ \cdot ]_{(W \to D)} \) can easily be defined, as this was done in (Rondogiannis & W.W.Wadge, 1997)[page 85]. The following theorem shows that the standard and the synchronic interpretations coincide in the case of NVIL.

**Theorem 6.4**

Let \( P \) be an NVIL program and let \( u \) and \( \bar{u} \) be the least environments that satisfy the definitions in \( P \) under the standard and the synchronic interpretations respectively. Then, \( [P]^*(\bar{u}) = [P]_{(W \to D)}(u) \).

**Proof**
(Outline) It suffices to show that for every function $f$ that has a definition in $P$, $U(f) = u(f)$. This follows directly with a proof procedure similar to the one outlined for Theorem 6.3. □

The above two theorems suggest that in order to show the correctness of the transformation algorithm, one can simply rely on the synchronic interpretation (see also Theorem 8.5 later on).

7 Formal Definition of the Transformation Algorithm

The purpose of this section is to formally define the transformation algorithm from higher-order functional programs to intensional programs of nullary variables. The algorithm consists of a number of steps; at each step, the order of the input program is reduced by one. The transformation ends when a zero-order intensional program is obtained. More specifically, the input to the algorithm is an $M$-order $FL$ program ($M > 0$). After the first step of the algorithm, an $(M - 1)$-order $IL$ program is obtained. After $M$ steps of the algorithm have taken place, a zero-order $NVIL$ program has resulted. This is the output of the transformation.

Therefore, it suffices to just describe a single step of the algorithm, that is, the procedure required to transform an $m$-order intensional program ($1 \leq m \leq M$), into an $(m - 1)$-order one. Notice that this procedure also applies for the first step in the transformation, because we can consider the source $FL$ program as an $IL$ program that happens not to contain any intensional operators.

A step of the algorithm can be intuitively described as follows: given an $m$-order input program, we start by considering the $m$-order functions that are defined in it. The goal is to lower the order of these functions by eliminating their $(m - 1)$-order formal parameters, appropriately processing at the same time all the calls to each such $f$ in the program.

For each formal removed from the formal parameter list of $f$, a new definition is created and added to the program. Each such definition gathers together all the actual parameters that correspond to the particular formal and that appear in calls to $f$ in the program. This "gathering" is performed with the use of the operators case and actuals.

In this way, the input $m$-order program has been transformed into an $(m - 1)$-order one. The procedure that we described above can be used repeatedly, until all formals have been eliminated from all functions in the program. The final result will be a program that consists of a set of intensional nullary-variable definitions.

7.1 Preliminary Definitions

In this subsection, we provide certain preliminary definitions that are helpful in formally defining the transformation algorithm.

Definition 7.1
Let \( q \) be an intensional operator. The inverse operator \( q^{-1} \) is defined as follows:

\[
q^{-1} = \begin{cases} 
\text{call}_i^n & \text{if } q = \text{actualse}_i^n \\
\text{actualse}_i^m & \text{if } q = \text{call}_i^m
\end{cases}
\]

**Definition 7.2**

Let \( Q = q_0 q_1 \cdots q_{r-1} \) be a sequence of intensional operators. Then, the inverse sequence of \( Q \) is \( Q^{-1} = q_{r-1}^{-1} \cdots q_1^{-1} q_0^{-1} \).

Let \( P \) be a \( m \)-order program. In the following, we assume an ordering of the definitions in \( P \) (for example, a lexicographic one). This will allow us to talk about "order of textual appearance" of function calls. Let \( f \) be a \( m \)-order function defined in \( P \). Let \( \text{Sub}(P) \) be the set of subexpressions of \( P \). We adopt the following conventions:

- The set of calls to the function \( f \) in \( P \) is defined as:
  \[
  \text{calls}(P, f) = \{ Q(f)(E_0, \ldots, E_{n-1}) \in \text{Sub}(P) \}
  \]
- Let \( C_0, \ldots, C_{n-1} \) be the calls to \( f \) listed in the order of their textual appearance in \( P \). The function \( \text{label} \) assigns natural number labels to the calls of \( f \) in \( P \) in such a way that different calls receive different labels:
  \[
  \text{label}(P, f, C_i) = \begin{cases} 
  i, & \text{if } \forall j < i, \ C_i \neq C_j \\
  \text{label}(P, f, C_j), & \text{if } \exists j < i \ such \ that \ C_i = C_j
\end{cases}
  \]

In this way, function calls are numbered in their order of textual appearance in \( P \), except for function calls that have more than one occurrences in \( P \) and which receive the label of their first appearance.

- The list of positions in the formal parameter list of \( f \), of those formals that have order less than \((m - 1)\), is denoted by \( \text{low}(f, m) \). The list is sorted in ascending order. For example, if only the zeroth and third argument of \( f \) are less than \((m - 1)\)-order, then \( \text{low}(f, m) = [0, 3] \).

- The set of the formal parameters of \( f \) that have order equal to \((m - 1)\), is represented by \( \text{high}(f, m) \). For example, if only the first and fourth arguments of \( f \) are \((m - 1)\)-order, then \( \text{high}(f, m) = \{ x_1, x_4 \} \).

- Let \( x \in \text{Vars}(P) \) with \( x : (\sigma_0, \ldots, \sigma_{k-1}) \rightarrow \iota \). Then, \( \text{Form}(P, x) \) is a list of \( k \) variable symbols, which satisfies the following:
  - No variable in the list appears in program \( P \).
  - Given \( y \neq x \), \( \text{Form}(P, x) \) and \( \text{Form}(P, y) \) are disjoint.

Intuitively, these are "fresh" variables that will be attached to both sides of new definitions that result during the execution of the algorithm.

Based on the above definitions, we can now present the transformation algorithm, on a step-by-step form.

### 7.2 Processing Expressions

We start by defining the function that processes the expressions of the source program. More specifically, the elimination of the \((m - 1)\)-order arguments from func-
tion calls in program \( P \), is accomplished by the \( \xi_{P,m} \) function defined below:

\[
\begin{align*}
\xi_{P,m}(E) &= f \\
E &= c(E_0, \ldots, E_{n-1}) \\
E = Q(f)(E_0, \ldots, E_{n-1}), \quad low(f, m) = [i_0, \ldots, i_{k-1}], \quad label(P, f, E) = i \\
\xi_{P,m}(E) &= Q(call^m(f))(\xi_{P,m}(E_0), \ldots, \xi_{P,m}(E_{i_k-1})) \\
E &= Q(f)(E_0, \ldots, E_{n-1}), \quad order(f) < m \\
\xi_{P,m}(E) &= Q(f)(\xi_{P,m}(E_0), \ldots, \xi_{P,m}(E_{n-1}))
\end{align*}
\]

The first rule is for the case of (possibly higher-order) variables that are encountered during the transformation. In this case, the expression is not affected by the transformation algorithm. The second rule applies in the case of constant symbols; then, the transformation proceeds with the arguments of the constant. The third rule is for the case where a function call is encountered, and the corresponding function is \( m \)-order. The arguments that cause the function to be \( m \)-order (that is the \( (m - 1) \)-order ones) are removed, and the call is prefixed by the appropriate intensional operator. The fourth rule applies when the function under consideration is not \( m \)-order. In this case, the translation proceeds with the actual parameters of the function call, without eliminating any of them.

### 7.3 Eliminating the Highest-Order Formals

The function \( D_m \) is used to process the definitions in \( P \), removing their \((m-1)\)-order formal parameters. Notice that at the same time, the body of each definition is processed using the function \( \xi_{P,m} \). The definition of \( D_m \) is given below:

\[
D_m(P) = \bigcup_{F \in P} D_m^*(F)
\]

\[
\begin{align*}
F &= (f(x_0, \ldots, x_{n-1}) = E), \quad low(f, m) = [i_0, \ldots, i_{k-1}] \\
D_m(F) &= \{ f(x_0, \ldots, x_{n-1}) = \xi_{P,m}(E) \}
\end{align*}
\]

\[
\begin{align*}
F &= (f(x_0, \ldots, x_{n-1}) = case^m(E_0, \ldots, E_{r-1})), \quad low(f, m) = [i_0, \ldots, i_{k-1}] \\
D_m(F) &= \{ f(x_0, \ldots, x_{n-1}) = case^m(\xi_{P,m}(E_0), \ldots, \xi_{P,m}(E_{r-1})) \}
\end{align*}
\]

Notice that we have supplied two rules, one for the case where the body starts with a \texttt{case} operator and one for the case where the body is an ordinary expression.

### 7.4 Creating New Definitions

In this part of the transformation algorithm, a new definition is created for each \((m-1)\)-order formal parameter that existed in program \( P \). Before formally defining the function \( A_m \) that performs exactly this task, we need to define the following auxiliary functions:
• Let $C = Q(f)(E_0, \ldots, E_{n-1})$ be a call to $f$ in $P$ and let $x$ be the $j$'th argument of $f$ ($j \in \{0, \ldots, n-1\}$). The expression $inv(C, x)$ is defined as follows:

$$inv(C, x) = Q^{-1}(E_{P,m}(E_j))$$

The above expression will be used by $A_m$ for creating the body of the new definitions.

• Let $C_0, \ldots, C_{r-1}$ be the different function calls to $f$ in $P$, listed according to their labels (that is, $label(P, f, C_0) = 0, \ldots, label(P, f, C_{r-1}) = r-1$). If $x$ is an argument of $f$, the function $params(P, f, x)$ is defined as follows:

$$params(P, f, x) = [inv(C_0, x), \ldots, inv(C_{r-1}, x)]$$

In other words, the function $params$ gathers together all the $inv$ expressions that correspond to the formal parameter $x$ of $f$.

The function $A_m$ creates a new definition for each $(m-1)$-order formal parameter in program $P$. Let $f$ be a function defined in $P$. If the formal parameter $x$ of $f$ is $(m-1)$-order, then the function $A_{f,x,m}$ returns a set that contains a new definition for this formal. The formal definition of $A_m$ is given below:

$$A_m(P) = \bigcup_{f \in \text{func}(P)} \bigcup_{x \in \text{high}(f,m)} A_{f,x,m}(P)$$

$$params(P, f, x) = \{A_0, \ldots, A_{r-1}\}, \text{Form}(P, x) = \tilde{z}$$

$$A_{f,x,m}(P) = \{x(\tilde{z}) = \text{case}^{m}\{\text{actuals}^m_0(A_0)(\tilde{z}), \ldots, \text{actuals}^m_{r-1}(A_{r-1})(\tilde{z})\}\}$$

### 7.5 The Overall Transformation

The translation of an $m$-order $IL$ program into an $(m-1)$-order one, is performed by the function $Step_m$, shown below:

$$Step_m(P) = D_m(P) \cup A_m(P)$$

Finally, given an $M$-order $FL$ program $P$, the overall transformation of $P$ into an intensional program of nullary variables, is described by the function $Trans_M$, given below:

$$Trans_M(P) = Step_L(\cdots(Step_M(P))\cdots)$$

This completes the formal description of the transformation. It can easily be verified that the programs that result at each intermediate step of the algorithm are syntactically valid $IL$ programs, while the final program is a valid $NVIL$ one.

### 8 Correctness Proof of the Transformation

In this section we present in a rigorous way the correctness proof of the intensionalization technique for higher-order programs. In the following, we first make an assumption that helps us simplify the notation in the subsequent presentation. Then, the correctness proof of the transformation algorithm is presented in detail.
As discussed in the previous sections, let \( P_M, M > 0 \), be the \( M \)-order source functional program on which the transformation algorithm is applied. The programs that result at successive stages of the algorithm are \( P_{M-1}, \ldots, P_0 \).

To simplify the notation, in the following we assume that all the functions defined in \( P_M \), have their highest-order arguments first, i.e., if \( f(x_0, \ldots, x_{n-1}) = B_f \) is a function defined in \( P_M \), then \( \text{order}(x_0) \geq \text{order}(x_1) \geq \cdots \geq \text{order}(x_{n-1}) \). This helps us avoid notational complexities that would arise if we assumed that the placement of the formals is arbitrary. Notice that this property is preserved by the transformation, that is if it holds for \( P_M \) it will also hold for all \( P_m, 0 \leq m \leq M \).

It can easily be checked that the above assumption does not affect the generality of the proof. Lifting the assumption does not alter the logic of the proof, but simply adds a level of notational complexity.

The following definition is used in the following discussion:

**Definition 8.1**

Let \( w \in W \). The function \( \downarrow : (W, ISeq) \to W \) is recursively defined as follows:

\[
\begin{align*}
(w \downarrow e) & = w \\
(w \downarrow \text{call}[^m] & = w[m/(i : w_m)] \\
(w \downarrow \text{actuals}[^m] & = \begin{cases} 
[w/m/tail(w_m)] & \text{if head}(w_m) = i \\
\text{undefined} & \text{otherwise}
\end{cases} \\
(w \downarrow (q_0, q_1, \ldots, q_{n-1})) & = (w \downarrow q_0) \downarrow (q_1, \ldots, q_{n-1})
\end{align*}
\]

In other words, \( \downarrow \) performs the context switch corresponding to the composition of the given sequence of intensional operators.

Consider now the program \( P_m, 0 < m \leq M \). The following theorem establishes a relationship between the meaning of functions defined in \( P_m \) and the meaning of functions in \( P_{m-1} \).

**Theorem 8.1**

Let \( u \) and \( \bar{u} \) be the least environments that satisfy under the syncronic interpretation the definitions in \( P_m \) and \( P_{m-1} \) respectively. Then:

- For every definition \( (f(x_0, \ldots, x_{n-1}) = B_f) \) in \( P_m \), if \( x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1} \), and there exists \( 0 \leq l \leq n-1 \) such that \( \text{order}(\sigma_l) = (m-1), \ldots, \text{order}(\sigma_{l-1}) = (m-1) \) and \( \text{order}(\sigma_l) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1) \), then for every function \( E = Q(f)(E_0, \ldots, E_{n-1}) \) to \( f \) in \( P_m \), for all \( d_l \in \sigma_l, \ldots, d_{n-1} \in \sigma_{n-1} \) and for all \( w \in W \),

\[
Q(\text{call}[^m](\bar{u}(f)))(w)(d_l, \ldots, d_{n-1}) \subseteq Q(u(f))(w)([E_{P, m}(E_0)]^*(\bar{u})(w), \ldots, [E_{P, m}(E_{n-1})]^*(\bar{u})(w), d_l, \ldots, d_{n-1})
\]

where \( i = \text{label}(P, f, E) \).

- For every definition \( (f(x_0, \ldots, x_{n-1}) = B_f) \) in \( P_m \), if \( x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1} \) and \( \text{order}(\sigma_l) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1) \), then for all \( d_0 \in \sigma_0, \ldots, d_{n-1} \in \sigma_{n-1} \) and for all \( w \in W \),

\[
\bar{u}(f)(w)(d_0, \ldots, d_{n-1}) \subseteq u(f)(w)(d_0, \ldots, d_{n-1})
\]

**Proof**
The proof is by a lengthy but in general straightforward computational induction over the stages in constructing $\tilde{u}$ (but not $u$). More specifically, it suffices to show that the above statements hold for all approximations $\tilde{u}_k$, $k \in N$, of the environment $\tilde{u}$. In other words, it suffices to show the following two statements:

- For every definition $(f(x_0, \ldots, x_{n-1}) \equiv B_f)$ in $P_m$, if $x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}$ and there exists $0 \leq l \leq n-1$ such that $\text{order}(\sigma_0) = (m-1), \ldots, \text{order}(\sigma_{l-1}) = (m-1)$ and $\text{order}(\sigma_l) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)$, then for every function call $E = Q(f)(E_0, \ldots, E_{n-1})$ to $f$ in $P_m$, for all $d_l \in \llbracket \sigma_l \rrbracket, \ldots, d_{n-1} \in \llbracket \sigma_{n-1} \rrbracket$ and for all $w \in W$,
  \[
  Q(\text{call}^m_i(\tilde{u}_k(f)))(w)(d_l, \ldots, d_{n-1}) \subseteq Q(u(f))(w)(\llbracket \tilde{u}_k(E_0) \rrbracket^*, \ldots, \llbracket \tilde{u}_k(E_{l-1}) \rrbracket^*, \ldots, \llbracket \tilde{u}_k(E_{n-1}) \rrbracket^*)(w, d_l, \ldots, d_{n-1})
  \]
  where $i = \text{label}(P, f, E)$.

- For every definition $(f(x_0, \ldots, x_{n-1}) \equiv B_f)$ in $P_m$, if $x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}$ and $\text{order}(\sigma_0) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)$, then for all $d_l \in \llbracket \sigma_l \rrbracket, \ldots, d_{n-1} \in \llbracket \sigma_{n-1} \rrbracket$ and for all $w \in W$,
  \[
  \tilde{u}_k(f)(w)(d_l, \ldots, d_{n-1}) \subseteq u(f)(w)(d_l, \ldots, d_{n-1})
  \]

We demonstrate the above using induction on $k$. For $k = 0$, that is for $\tilde{u}_0$, the above trivially hold because the left hand side of each statement is equal to the bottom value. Assume that the claim holds for $k \geq 0$. We show the claim for $k + 1$.

That is, we show that:

- For every definition $(f(x_0, \ldots, x_{n-1}) \equiv B_f)$ in $P_m$, if $x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}$ and there exists $0 \leq l \leq n-1$ such that $\text{order}(\sigma_0) = (m-1), \ldots, \text{order}(\sigma_{l-1}) = (m-1)$ and $\text{order}(\sigma_l) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)$, then for every function call $E = Q(f)(E_0, \ldots, E_{n-1})$ to $f$ in $P_m$, for all $d_l \in \llbracket \sigma_l \rrbracket, \ldots, d_{n-1} \in \llbracket \sigma_{n-1} \rrbracket$ and for all $w \in W$,
  \[
  Q(\text{call}^m_i(\tilde{u}_{k+1}(f)))(w)(d_l, \ldots, d_{n-1}) \subseteq Q(u(f))(w)(\llbracket \tilde{u}_{k+1}(E_0) \rrbracket^*, \ldots, \llbracket \tilde{u}_{k+1}(E_{l-1}) \rrbracket^*, \ldots, \llbracket \tilde{u}_{k+1}(E_{n-1}) \rrbracket^*)(w, d_l, \ldots, d_{n-1})
  \]
  where $i = \text{label}(P, f, E)$.

- For every definition $(f(x_0, \ldots, x_{n-1}) \equiv B_f)$ in $P_m$, if $x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}$ and $\text{order}(\sigma_0) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)$, then for all $d_l \in \llbracket \sigma_l \rrbracket, \ldots, d_{n-1} \in \llbracket \sigma_{n-1} \rrbracket$ and for all $w \in W$,
  \[
  \tilde{u}_{k+1}(f)(w)(d_l, \ldots, d_{n-1}) \subseteq u(f)(w)(d_l, \ldots, d_{n-1})
  \]

Using the semantics of $\text{call}^m_i$ and $Q$, the above two statements can be written as follows:

- For every definition $(f(x_0, \ldots, x_{n-1}) \equiv B_f)$ in $P_m$, if $x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}$ and there exists $0 \leq l \leq n-1$ such that $\text{order}(\sigma_0) = (m-1), \ldots, \text{order}(\sigma_{l-1}) = (m-1)$ and $\text{order}(\sigma_l) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)$, then for every function call $E = Q(f)(E_0, \ldots, E_{n-1})$ to $f$ in $P_m$, for all $d_l \in \llbracket \sigma_l \rrbracket, \ldots, d_{n-1} \in \llbracket \sigma_{n-1} \rrbracket$ and for all $w \in W$,
  \[
  Q(\text{call}^m_i(\tilde{u}_k(f)))(w)(d_l, \ldots, d_{n-1}) \subseteq Q(u(f))(w)(\llbracket \tilde{u}_k(E_0) \rrbracket^*, \ldots, \llbracket \tilde{u}_k(E_{l-1}) \rrbracket^*, \ldots, \llbracket \tilde{u}_k(E_{n-1}) \rrbracket^*)(w, d_l, \ldots, d_{n-1})
  \]

- For every definition $(f(x_0, \ldots, x_{n-1}) \equiv B_f)$ in $P_m$, if $x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}$ and $\text{order}(\sigma_0) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)$, then for all $d_l \in \llbracket \sigma_l \rrbracket, \ldots, d_{n-1} \in \llbracket \sigma_{n-1} \rrbracket$ and for all $w \in W$,
  \[
  \tilde{u}_{k+1}(f)(w)(d_l, \ldots, d_{n-1}) \subseteq u(f)(w)(d_l, \ldots, d_{n-1})
  \]
\[ [\sigma_{n-1}] \text{ and for all } w \in W, \]
\[ \tilde{u}_{k+1}(f)(w \downarrow (Q \text{ call}^m))(d_1, \ldots, d_{n-1}) \supseteq u(f)(w \downarrow Q)([\tilde{c}_{P,m}(E_0)]^*(\tilde{u}_{k+1})(w), \ldots, [\tilde{c}_{P,m}(E_{n-1})]^*(\tilde{u}_{k+1})(w), d_1, \ldots, d_{n-1}) \]

where \( i = \text{label}(P, f, E) \).

- For every definition \( f(x_0, \ldots, x_{n-1}) \equiv B_f \) in \( P_m \), if \( x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1} \) and \( \text{order}(\sigma_0) < (m - 1), \ldots, \text{order}(\sigma_{n-1}) < (m - 1) \), then for all \( d_0 \in [\sigma_0], \ldots, d_{n-1} \in [\sigma_{n-1}] \) and for all \( w \in W, \)
\[ \tilde{u}_{k+1}(f)(w)(d_0, \ldots, d_{n-1}) \supseteq u(f)(w)(d_0, \ldots, d_{n-1}) \]

Recall now that \( f(x_0, \ldots, x_{n-1}) \equiv B_f \) in \( P_m \) and also \( f(x_1, \ldots, x_{n-1}) \equiv \tilde{c}_{P,m}(B_f) \) in \( P_{m-1} \). The idea is to use Definition 6.10 and Theorem 6.1 in order to get equivalent statements that involve the body of the function \( f \). Therefore, it suffices to show that:

- For every definition \( f(x_0, \ldots, x_{n-1}) \equiv B_f \) in \( P_m \), if \( x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1} \) and there exists 0 \( \leq l \leq n - 1 \) such that \( \text{order}(\sigma_0) = (m - 1), \ldots, \text{order}(\sigma_l) = (m - 1) \) and \( \text{order}(\sigma_{l+1}) \leq (m - 1), \ldots, \text{order}(\sigma_{n-1}) < (m - 1) \), then for every function call \( E = Q(f)(E_0, \ldots, E_{n-1}) \) to \( f \) in \( P_m \), for all \( d_l \in [\sigma_l], \ldots, d_{n-1} \in [\sigma_{n-1}] \) and for all \( w \in W, \)
\[ [[c_{P,m}(B_f)]^*(\tilde{u}_k \oplus \sigma)(w \downarrow (Q \text{ call}^m))] \supseteq [[B_f]^*(u \oplus \sigma \oplus \tilde{u}_{k+1})(w \downarrow Q)] \]

where \( \sigma(x_j) = d_j^\infty, \quad 0 \leq j \leq n - 1, \) and \( \tilde{u}_{k+1}(x_j) = ([c_{P,m}(E_j)]^*(\tilde{u}_k)(w))^\infty, \quad 0 \leq j \leq l - 1. \)

- For every definition \( f(x_0, \ldots, x_{n-1}) \equiv B_f \) in \( P_m \), if \( x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1} \) and \( \text{order}(\sigma_0) < (m - 1), \ldots, \text{order}(\sigma_{n-1}) < (m - 1) \), then for all \( d_0 \in [\sigma_0], \ldots, d_{n-1} \in [\sigma_{n-1}] \) and for all \( w \in W, \)
\[ [[c_{P,m}(B_f)]^*(\tilde{u}_k \oplus \sigma)(w)] \supseteq [[B_f]^*(u \oplus \sigma)(w)] \]

where \( \sigma(x_j) = d_j^\infty, \quad 0 \leq j \leq n - 1. \)

In the following, we give the proof for the first of the above statements. The proof for the second statement is simpler, and can be given in a similar way. Notice that the proof of each of the above statements, uses at some point the induction hypothesis of the other statement.

To prove the first of the statements, we consider any function \( f \) in the program that satisfies the requirements set by the statement. We proceed by distinguishing two cases, regarding whether the definition of \( f \) starts with a \texttt{case} \( m \) operator or not. We will only show the proof for the latter case (the proof for the former one is similar).

The proof can be established by structural induction on the body of the function, that is by showing that for every subexpression \( S \) of \( B_f \):
\[ [[c_{P,m}(S)]^*(\tilde{u}_k \oplus \sigma)(w \downarrow (Q \text{ call}^m))] \supseteq [S]^*(u \oplus \sigma \oplus \tilde{u}_{k+1})(w \downarrow Q) \]

In the following, for simplicity we denote the sequence \texttt{Q call} \( m \) by \( \tilde{Q} \).

\textbf{Structural Induction Basis:}
Case 1: $S$ is equal to a variable $x_j \in \{x_0, \ldots, x_{n-1}\}$, and $x_j$ is $(m-1)$-order. Then, a definition of the form:

$$x_j(z) = \text{case}_m^n(\text{actual}_m^n(A_0)(z), \ldots, \text{actual}_m^n(A_{r-1})(z))$$

has been created in $P_{m-1}$, where the $A_0, \ldots, A_{r-1}$ are derived as indicated by the function $\text{params}(P, f, x_j)$. Using this, it can be easily shown that:

$$\hat{u}_k(x_j)(w \downarrow \tilde{Q}) \subseteq [\mathcal{E}_{P_m}(E_j)]^*(\hat{u}_k)(u) \quad (1)$$

This fact is used in the proof given below. The left hand side of the statement we want to establish can be written as:

$$[\mathcal{E}_{P_m}(S)]^*(\hat{u}_k \oplus \sigma)(w \downarrow \tilde{Q}) =$$

$$= [\mathcal{E}_{P_m}(x_j)]^*(\hat{u}_k \oplus \sigma)(w \downarrow \tilde{Q})$$

(Because $S = x_j$)

$$= [x_j]^*(\hat{u}_k \oplus \sigma)(w \downarrow \tilde{Q})$$

(Definition of the transformation algorithm)

$$= \hat{u}_k(x_j)(w \downarrow \tilde{Q})$$

(Variable $x_j$ is $(m-1)$-order)

$$\subseteq [\mathcal{E}_{P_m}(E_j)]^*(\hat{u}_k)(w)$$

(Because of relation (1) above)

$$\subseteq [\mathcal{E}_{P_m}(E_j)]^*(\hat{u}_{k+1})(w)$$

(Monotonicity of $[\mathcal{E}_{P_m}(E_j)]^*$)

$$= \hat{\rho}_{k+1}(x_j)(w \downarrow \tilde{Q})$$

(Definition of $\hat{\rho}_{k+1}$)

$$= [x_j]^*(u \oplus \sigma \oplus \hat{\rho}_{k+1})(w \downarrow \tilde{Q})$$

(Variable $x_j$ gets a value from $\hat{\rho}_{k+1}$)

$$= [S]^*(u \oplus \sigma \oplus \hat{\rho}_{k+1})(w \downarrow \tilde{Q})$$

(Because $S = x_j$)

Case 2: $S$ is equal to a variable $x_j \in \{x_0, \ldots, x_{n-1}\}$, and $x_j$ is less than $(m-1)$-order. We should remind here that $d^\infty$ is a constant intension, and therefore its value does not vary from context to context. The left hand side of the statement we want to establish can be written as follows:

$$[\mathcal{E}_{P_m}(S)]^*(\hat{u}_k \oplus \sigma)(w \downarrow \tilde{Q}) =$$

$$= [\mathcal{E}_{P_m}(x_j)]^*(\hat{u}_k \oplus \sigma)(w \downarrow \tilde{Q})$$

(Because $S = x_j$)

$$= [x_j]^*(\hat{u}_k \oplus \sigma)(w \downarrow \tilde{Q})$$

(Definition of $\mathcal{E}_{P_m}$)

$$= \sigma(x_j)(w \downarrow \tilde{Q})$$

(Because $x_j$ is less than $(m-1)$-order)

$$= \sigma(x_j)(w \downarrow \tilde{Q})$$

(Because $\sigma(x_j) = d^\infty$)

$$= [x_j]^*(u \oplus \sigma \oplus \hat{\rho}_{k+1})(w \downarrow \tilde{Q})$$

(Because $x_j$ is less than $(m-1)$-order)

$$= [S]^*(u \oplus \sigma \oplus \hat{\rho}_{k+1})(w \downarrow \tilde{Q})$$

(Because $S = x_j$)
Case 3: \( S \) is equal to a nullary constant symbol \( c \). The proof in this case is straightforward, because the denotation of \( c \) is a constant intension, and therefore its value is independent of context.

Case 4: \( S \) is equal to \( h \), where \( h \) is not a formal of \( f \). In this case, the order of \( h \) is strictly less than \( m \) (because \( m \)-order functions only have full applications in \( P_m \)). Recall now that the outer induction hypothesis for functions of order less than \( m \), specifies that \( \bar{u}_k(h) \subseteq u(h) \). Using this, and the fact that \( u(h) \) does not depend on the \( m \)-th dimension, we get the desired result.

Structural Induction Step.

Case 1: \( S = x_j(S_0, \ldots, S_{r-1}) \) where \( x_j \in \{x_0, \ldots, x_{r-1}\} \), and \( x_j \) is \( (m-1) \)-order.

The proof uses the following fact which was also used in the induction basis:

\[
\bar{u}_k(x_j)(w \downarrow \bar{Q}) \subseteq \bar{\rho}_{k+1}(x_j)(w \downarrow \bar{Q})
\]  

(2)

In the following, notice that none of the arguments of \( x_j \) is eliminated during the transformation because all of them are less than \( (m-1) \)-order. The proof is as follows:

\[
\begin{align*}
[\mathcal{E}_{P,m}(S)]^* (u_k \uplus \sigma)(w \downarrow \bar{Q}) &= \\
= [\mathcal{E}_{P,m}(x_j(S_0, \ldots, S_{r-1}))]^* (u_k \uplus \sigma)(w \downarrow \bar{Q}) \\
\text{(Assumption for \( S \))} \\
= [x_j(\mathcal{E}_{P,m}(S_0), \ldots, \mathcal{E}_{P,m}(S_{r-1}))]^* (u_k \uplus \sigma)(w \downarrow \bar{Q}) \\
\text{(Definition of \( \mathcal{E}_{P,m} \))} \\
= \bar{u}_k(x_j)(w \downarrow \bar{Q})[\mathcal{E}_{P,m}(S_0)]^* (u_k \uplus \sigma)(w \downarrow \bar{Q}), \ldots, \\
[\mathcal{E}_{P,m}(S_{r-1})]^* (u_k \uplus \sigma)(w \downarrow \bar{Q}) \\
\text{(Semantics of application)} \\
\subseteq \bar{\rho}_{k+1}(x_j)(w \downarrow Q)[\mathcal{E}_{P,m}(S_0)]^* (u_k \uplus \sigma)(w \downarrow \bar{Q}), \ldots, \\
[\mathcal{E}_{P,m}(S_{r-1})]^* (u_k \uplus \sigma)(w \downarrow \bar{Q}) \\
\text{(Because \( \bar{u}_k(x_j)(w \downarrow \bar{Q}) \subseteq \bar{\rho}_{k+1}(x_j)(w \downarrow \bar{Q}) \))} \\
\subseteq \bar{\rho}_{k+1}(x_j)(w \downarrow \bar{Q})[S_0]^* (u \uplus \sigma \uplus \bar{\rho}_{k+1})(w \downarrow \bar{Q}), \ldots, \\
[S_{r-1}]^* (u \uplus \sigma \uplus \bar{\rho}_{k+1})(w \downarrow \bar{Q}) \\
\text{(Using structural induction hypothesis and monotonicity)} \\
= [x_j(S_0, \ldots, S_{r-1})]^* (u \uplus \sigma \uplus \bar{\rho}_{k+1})(w \downarrow \bar{Q}) \\
\text{(Semantics of application)} \\
= [S]^* (u \uplus \sigma \uplus \bar{\rho}_{k+1})(w \downarrow \bar{Q}) \\
\text{(Assumption for \( S \))}
\end{align*}
\]

Case 2: \( S = x_j(S_0, \ldots, S_{r-1}) \) where \( x_j \in \{x_0, \ldots, x_{r-1}\} \), and \( x_j \) is less than \( (m-1) \)-order. Then, \( x_j \) gets its value from \( \sigma \), in both sides of the statement we want to establish. Notice also that \( \sigma(x_j) = d_j^\omega \), i.e., it is a constant intension, and therefore its value is independent of context. The proof is then similar in structure to the one for the above case.

Case 3: \( S = c(S_0, \ldots, S_{r-1}) \). The proof for this case is simple and uses the fact that \( c^-\) is a constant intension.

Case 4: \( S = g(S_0, \ldots, S_{r-1}) \) where \( g \) is a function defined in \( P_m \). The proof is similar as before (we need to consider two cases: one for \( g \) being \( m \)-order and one for less than \( m \)-order).
This completes the proof of the theorem. \[\Box\]

**Theorem 8.2**

Let \(u\) and \(\bar{u}\) be the least environments that satisfy under the synchronic interpretation the definitions in \(P_m\) and \(P_{m-1}\) respectively. Then:

- For every definition \(f(x_0, \ldots, x_{n-1}) \equiv B_f\) in \(P_m\), if \(x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}\) and there exists \(0 \leq l \leq n-1\) such that \(\text{order}(\sigma_0) = (m-1), \ldots, \text{order}(\sigma_l) = (m-1)\) and \(\text{order}(\sigma_{l+1}) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)\), then for every function \(E = Q(f)(E_0, \ldots, E_{n-1})\) to \(f\) in \(P_m\), for all \(d_l \in [\sigma_l], \ldots, d_{n-1} \in [\sigma_{n-1}]\) and for all \(w \in W\),

\[
Q(\text{call}^n(\bar{u}(f)))(w)(d_l, \ldots, d_{n-1}) \equiv Q(\bar{u}(f))(w)([E_{P,m}(E_0)], \ldots, [E_{P,m}(E_{l-1})]^*(\bar{u})(w), d_l, \ldots, d_{n-1})
\]

where \(i = \text{label}(P, f, E)\).

- For every definition \(f(x_0, \ldots, x_{n-1}) \equiv B_f\) in \(P_m\), if \(x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}\) and \(\text{order}(\sigma_0) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)\), then for all \(d_0 \in [\sigma_0], \ldots, d_{n-1} \in [\sigma_{n-1}]\) and for all \(w \in W\),

\[
\bar{u}(f)(w)(d_0, \ldots, d_{n-1}) \equiv u(f)(w)(d_0, \ldots, d_{n-1})
\]

**Proof**

Following the same ideas as the proof for Theorem 8.1 (but now using computational induction on the approximations of \(u\)). \[\Box\]

**Theorem 8.3**

Let \(u\) and \(\bar{u}\) be the least environments that satisfy under the synchronic interpretation the definitions in \(P_m\) and \(P_{m-1}\) respectively. Then:

- For every definition \(f(x_0, \ldots, x_{n-1}) \equiv B_f\) in \(P_m\), if \(x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}\) and there exists \(0 \leq l \leq n-1\) such that \(\text{order}(\sigma_0) = (m-1), \ldots, \text{order}(\sigma_l) = (m-1)\) and \(\text{order}(\sigma_{l+1}) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)\), then for every function \(E = Q(f)(E_0, \ldots, E_{n-1})\) to \(f\) in \(P_m\), for all \(d_l \in [\sigma_l], \ldots, d_{n-1} \in [\sigma_{n-1}]\) and for all \(w \in W\),

\[
Q(\text{call}^n(\bar{u}(f)))(w)(d_l, \ldots, d_{n-1}) = Q(\bar{u}(f))(w)([E_{P,m}(E_0)]^*(\bar{u})(w), d_l, \ldots, d_{n-1})
\]

where \(i = \text{label}(P, f, E)\).

- For every definition \(f(x_0, \ldots, x_{n-1}) \equiv B_f\) in \(P_m\), if \(x_0 : \sigma_0, \ldots, x_{n-1} : \sigma_{n-1}\) and \(\text{order}(\sigma_0) < (m-1), \ldots, \text{order}(\sigma_{n-1}) < (m-1)\), then for all \(d_0 \in [\sigma_0], \ldots, d_{n-1} \in [\sigma_{n-1}]\) and for all \(w \in W\),

\[
\bar{u}(f)(w)(d_0, \ldots, d_{n-1}) = u(f)(w)(d_0, \ldots, d_{n-1})
\]

**Proof**

A direct consequence of Theorems 8.1 and 8.2. \[\Box\]

Notice that although in the following we will only use the second of the statements of the above Theorem, the first one is also essential (the proof of the induction step
of the second statement uses at some point the induction hypothesis of the first one).

The following theorem demonstrates that the programs \( P_m \) and \( P_{m-1} \) are semantically equivalent under the synchronic interpretation.

**Theorem 8.4**
Let \( u \) and \( \bar{u} \) be the least environments that satisfy under the synchronic interpretation the definitions in \( P_m \) and \( P_{m-1} \) respectively.
Then, \( [P_m]^s(u) = [P_{m-1}]^s(\bar{u}). \)

**Proof**
Straightforward, by applying the second statement of Theorem 8.3 on the variable result of the programs \( P_m \) and \( P_{m-1}. \)

It remains to show that the initial functional program \( P_M \), has the same standard denotational semantics as the final zero-order intensional program \( P_0 \). This is demonstrated by the following theorem:

**Theorem 8.5**
Let \( P_M \) be an \( M \)-order FL program and let \( P_{M-1}, \ldots, P_0 \) be the intensional programs that result at the successive stages of the transformation algorithm. Let \( u_M \) and \( u_0 \) be the least environments that satisfy the definitions of \( P_M \) and \( P_0 \) under the standard interpretations. Then, for every \( w \in W \),

\[
[P_M]_{D}(u_M) = [P_0]_{(W \rightarrow D)}(u_0)(w)
\]

**Proof**
Let \( \bar{u}_M, \ldots, \bar{u}_0 \) be the least environments that satisfy the definitions in the programs
\( P_M, \ldots, P_0 \) under the synchronic interpretation. Then, for every \( w \in W \):

\[
[P_M]_{D}(u_M) = [P_M]_{D}(\bar{u}_M)(w) \quad \text{(Theorem 6.3)}
\]

\[
= [P_{M-1}]_{D}(\bar{u}_{M-1})(w) \quad \text{(Theorem 8.4)}
\]

\[
\ldots
\]

\[
= [P_0]_{D}(\bar{u}_0)(w) \quad \text{(Theorem 8.4)}
\]

\[
= [P_0]_{(W \rightarrow D)}(u_0)(w) \quad \text{(Theorem 6.4)}
\]

\[\square\]

The correctness proof given above concludes the formal presentation of the transformation algorithm from higher-order functional programs to intensional programs of nullary variables. It should be mentioned here that the proof did not just serve the purpose of validating the correctness of the algorithm, it also suggested changes that had to be performed to the initially proposed algorithm (Wadge, 1991). Notice that the transformation for higher-order programs is much more sophisticated than the one for the first-order case (Rondogiannis & W.W. Wadge, 1997), and it is imperative that any informal intuitions one might have be supported by formal reasoning.
9 Implementation Issues

The transformation algorithm developed in this paper generalizes the one for first-order programs that was formalized in (Rondogiannis & W.W. Wadge, 1997). As we have seen in the previous sections, the algorithm transforms a significant class of higher-order programs into multidimensional zero-order intensional programs. The resulting intensional code can be executed using the same basic principles as described in (Rondogiannis & W.W. Wadge, 1997)[section 12], the only difference being that the contexts are now multidimensional.

In (Rondogiannis & W.W. Wadge, 1997) we saw that the lists of natural numbers that are created during execution can be coded as small natural numbers, using the well-known hash-consing technique. The same technique applies here as well: given an \( M \)-order functional program, the contexts required for its execution are \( M \)-tuples of lists of natural numbers; using hash-consing, contexts become \( M \)-tuples of natural numbers, which are much more convenient to handle. The structure of the warehouse is similar to the one before, the only difference being that tags are now multidimensional.

The transformation algorithm proposed in this paper has been implemented and given promising efficiency results (Rondogiannis, 1994; Rondogiannis & Wadge, 1994a; Rondogiannis & Wadge, 1994b). However, the ideal environment for the evaluation of the potential of the new technique would be a tagged-dataflow architecture.

It should also be noted here that the intensional approach for implementing functional languages, poses a new set of interesting problems that in our opinion deserve further investigation. One such problem is the characterization of the dimensionality of variables that appear in the target intensional code. More specifically, it is possible that a variable in the zero-order program that results from the transformation, does not depend on all the dimensions but only on just a few of them. The knowledge of the dimensionality of particular variables is crucial. For example, if a variable does not depend on any dimension (i.e. it is constant in every context) we simply need to have one entry for it in the warehouse together with an indication that the variable does not depend on any dimension. In this way, both space and time savings are ensured, which in turn result in more efficient implementations. A promising approach for dimensionality analysis is outlined in (Dodd, 1996) (which however applies to a different class of multidimensional languages).

10 Related Work

Our work is connected to the recent research on higher-order removal (Chin & Darrington, 1996) and firstification (Nelan, 1991), whose purpose is to reduce a given higher-order functional program into a first-order one. The practical outcome of both techniques is that the resulting first-order programs can be executed in a more efficient way than the source higher-order ones. Chin’s and Darlington’s transformation is formulated using unfold/fold rules while Nelan takes a more direct approach in his firstification algorithm.
Our work differs from both approaches in that the result of our transformation is a multidimensional intensional program of nullary variables. Moreover, our goal is to transform the source program into a form which can be deduced (executed in a dataflow style using context manipulation), while the goal of both fastification and higher-order removal is to serve as a form of optimization for the source higher-order programs.

Reducing the order of the source program is also the goal of a technique originally proposed by Reynolds (Reynolds, 1972). However, in order for this to be achieved, data-structures have to be introduced in the program. Moreover, the resulting code actually simulates the runtime behavior of the source program. Therefore, although elegant, Reynolds technique does not serve the same goals as the technique we propose in this paper.

11 Conclusions and Future Work

In this paper we have presented and formalized a technique for transforming a significant class of higher-order functional programs into zero-order multidimensional intensional programs. The transformation we propose is of practical interest, since it can be used in order to implement functional languages in a tagged dataflow way.

The syntax of the functional languages considered in this paper imposes some restrictions on the use of higher-order functions. More specifically, the only partially applied objects that can appear in a program, are function names. Consider for example the following program:

\[
\begin{align*}
\text{result} & \equiv g(8) \\
g(x) & \equiv \text{twice}(\text{add}(x), x) \\
\text{twice}(f, y) & \equiv f(f(y)) \\
\text{add}(a)(b) & \equiv a+b
\end{align*}
\]

This is clearly not a valid program of the language FL: the call to the function twice has an actual parameter the partially applied call add(x). In the following, we demonstrate the problems that we face when we attempt to apply the technique developed in this paper on programs such as the above. The highest order formal parameter in this program, is the formal f of the twice function. If we attempt to eliminate this parameter as usual, we get the following result:

\[
\begin{align*}
\text{result} & \equiv g(8) \\
g(x) & \equiv \text{call}^1_3(\text{twice})(x) \\
\text{twice}(y) & \equiv f(f(y)) \\
\text{add}(a)(b) & \equiv a+b \\
f & \equiv \text{case}^2(\text{actuas}^2_3(\text{add}(x)))
\end{align*}
\]

Notice now that the variable x appears free in the definition of f, while it is bound in the definition of g. The resulting program can not be semantically equivalent to the initial one. Therefore, the transformation has to be performed in a different way. We conjecture that the extended transformation will first have to take care of those variables that cause problems (like the formal parameter x of g above). The
authors are currently investigating techniques for applying the transformation to
general higher-order programs.

Another interesting problem for further research is to consider the target mul-
tidimensional intensional languages as programming languages (and not just as
transformation-related ones) and investigate other potential applications they may
have. An approach in this direction is reported in (Rondogiannis et al., 1997) for the
case of intensional logic programming languages. We believe that a similar potential
exists in the area of intensional functional programming.

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